

New Tools for

Optimizing Tail Latency in Queues:

Generating Functions, the Gittins Index, and Gurobi

Ziv Scully

Cornell ORIE

Joint work with

George Yu

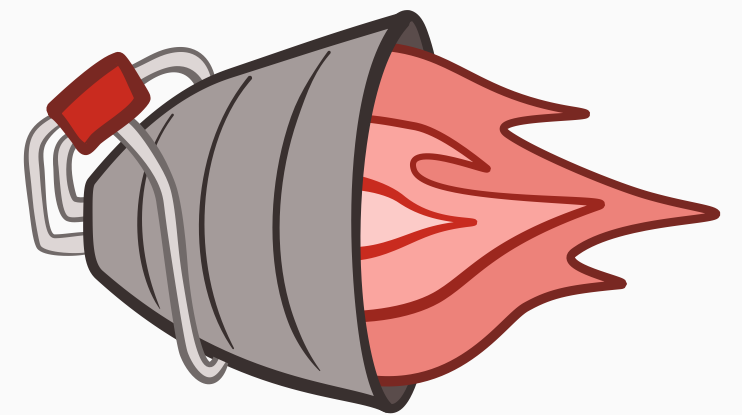
Cornell ORIE

Amit Harlev

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Reevu Adakroy

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SIGMETRICS 2024

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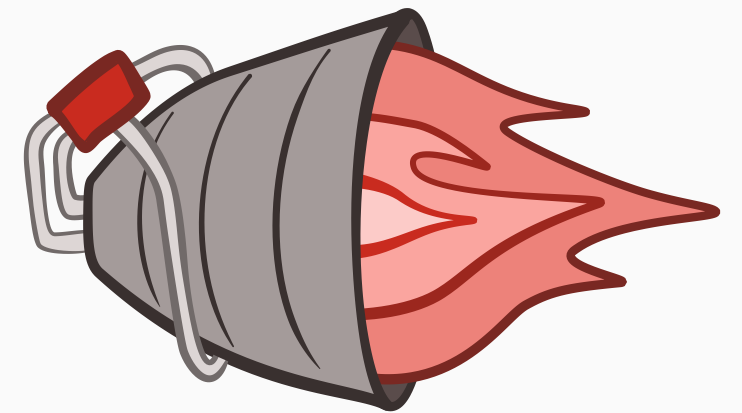
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SIGMETRICS 2025

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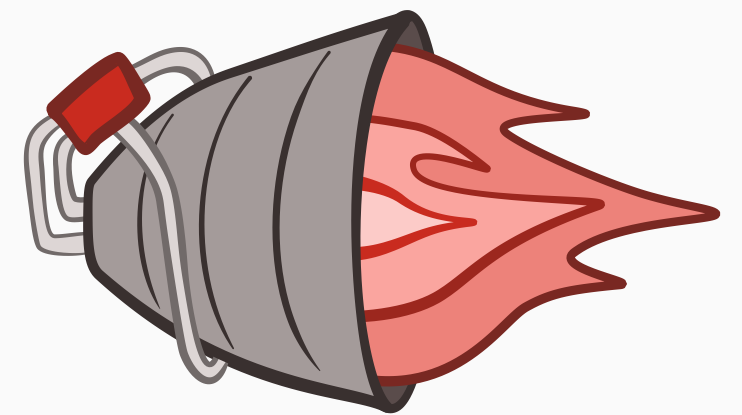
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SIGMETRICS 2024

SIGMETRICS 2025

SIGMETRICS 2026

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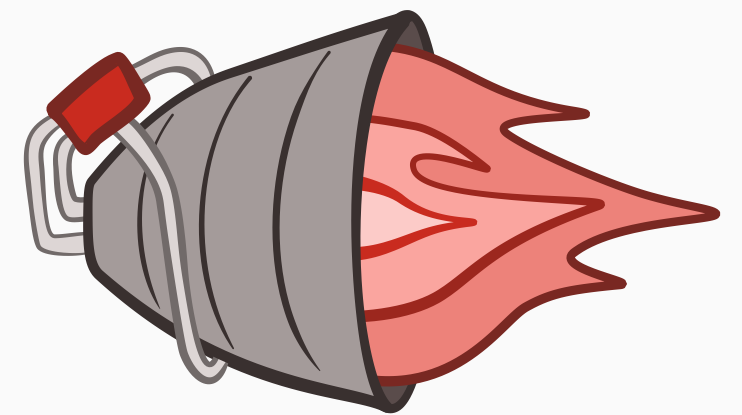
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SIGMETRICS 2024

SIGMETRICS 2025

SIGMETRICS 2026

Ziv Scully



SIGMETRICS 2024 best paper,
2024 INFORMS APS student
paper competition finalist

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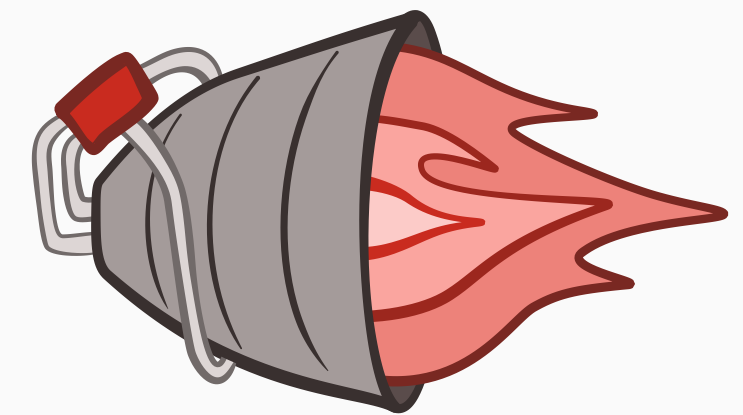
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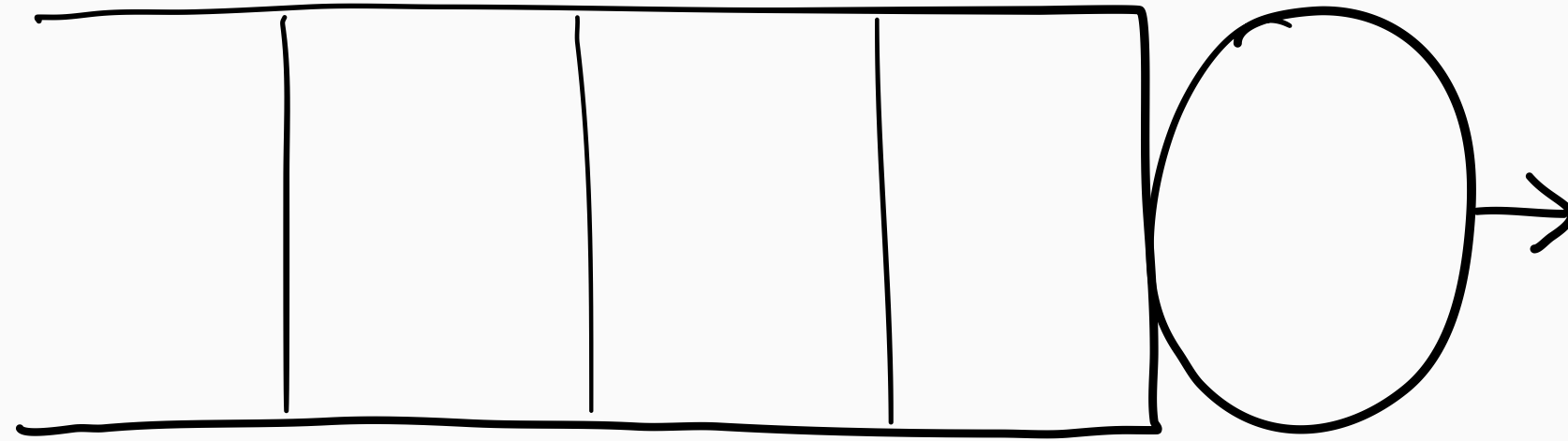
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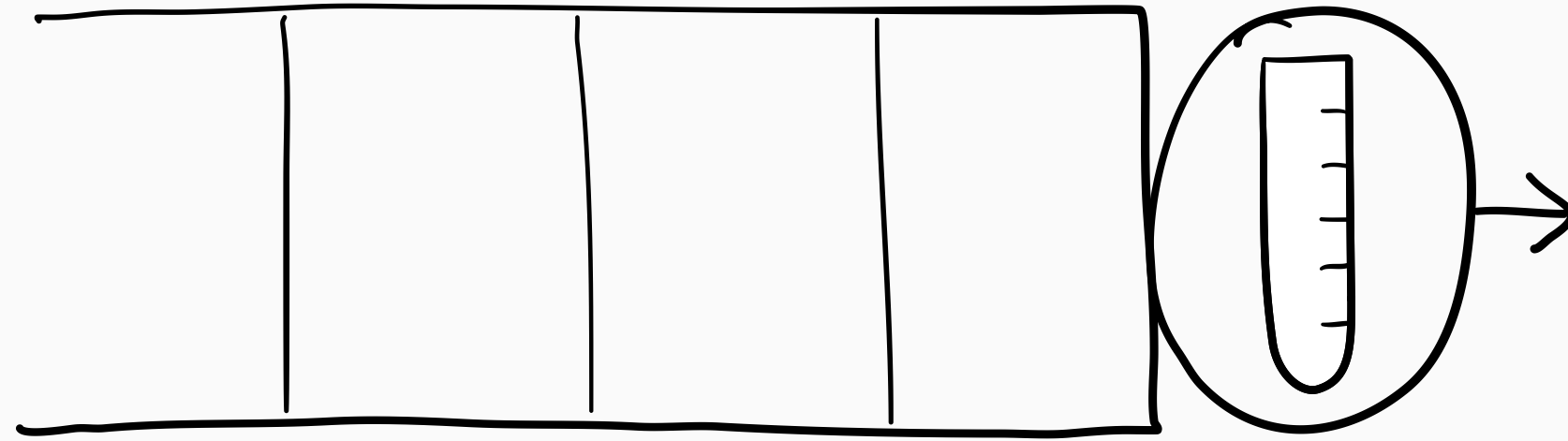


How should we schedule jobs to minimize delay?

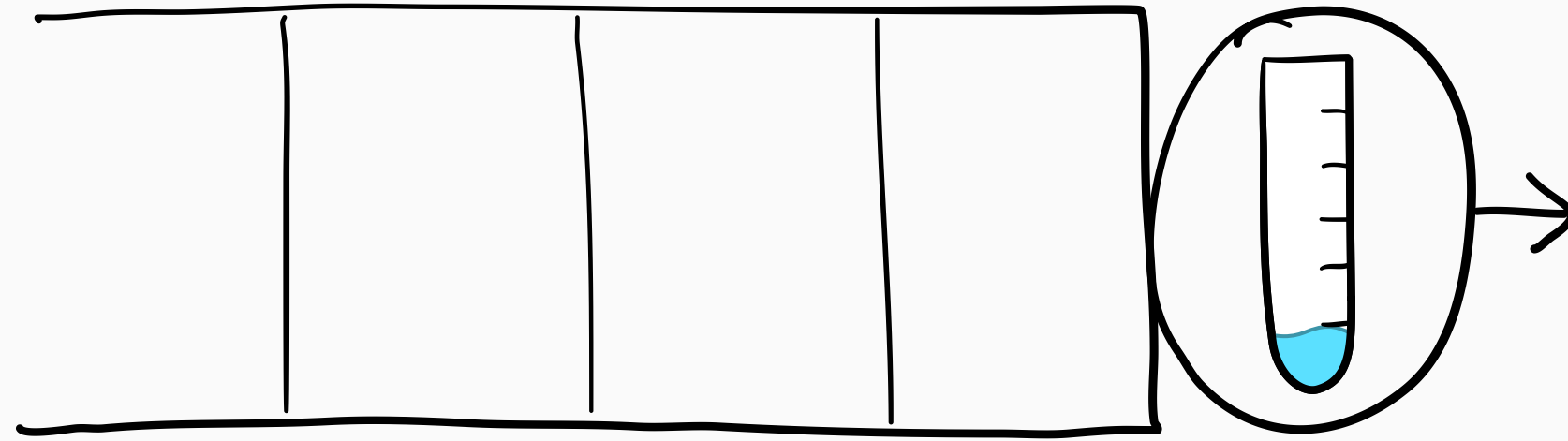
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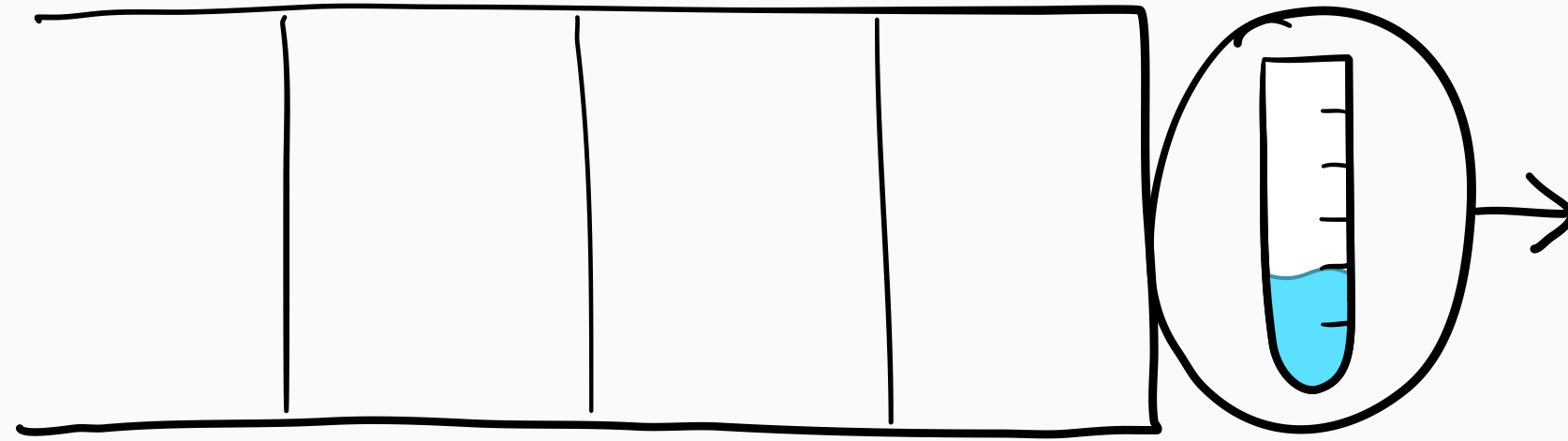
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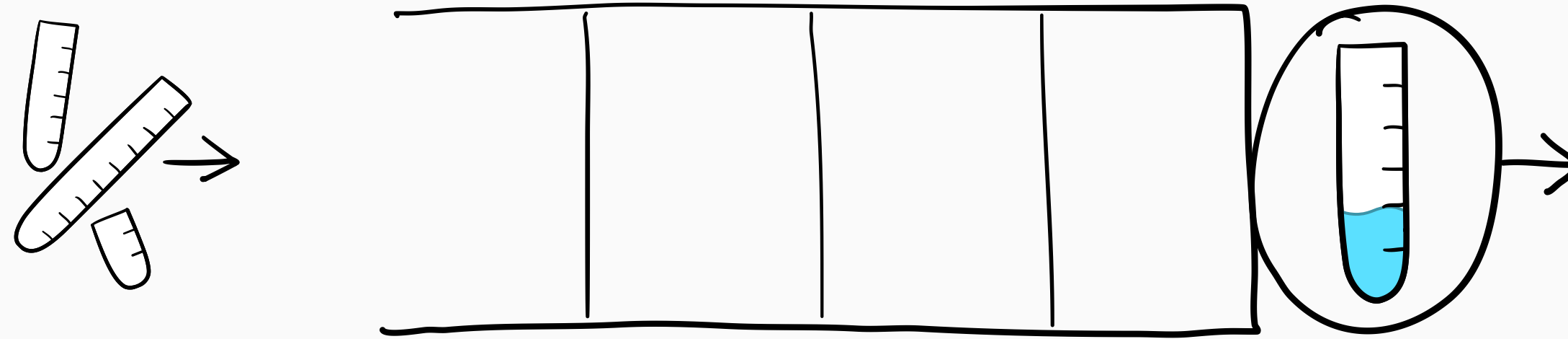
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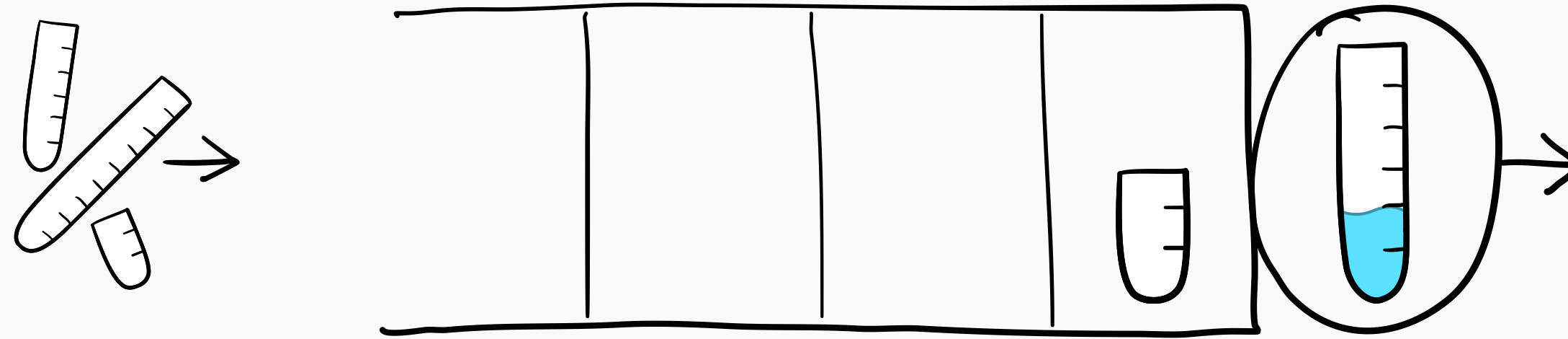
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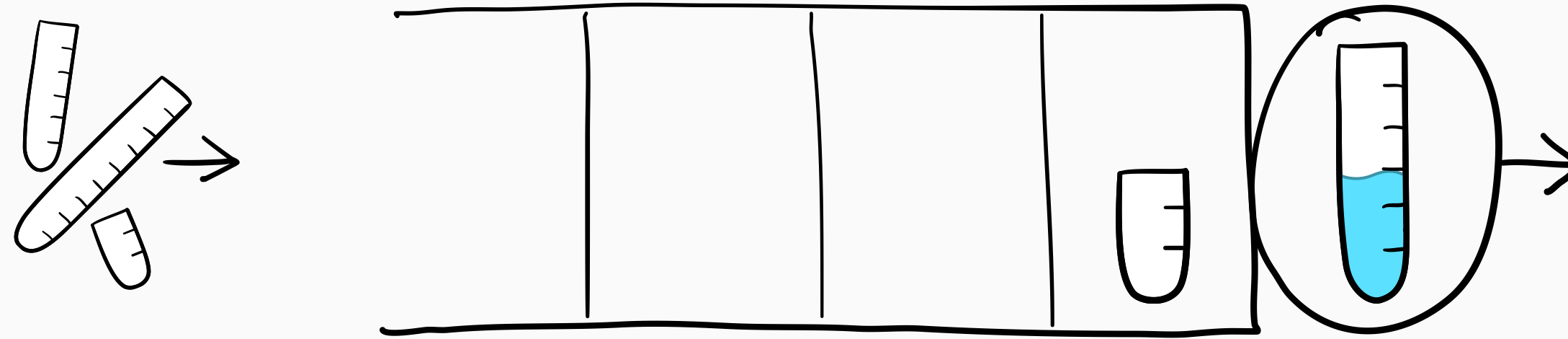
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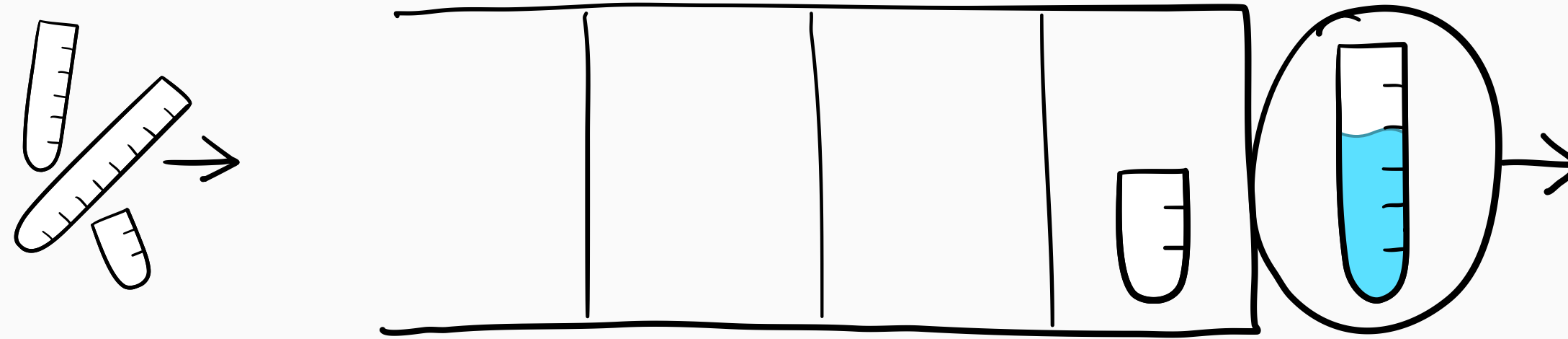
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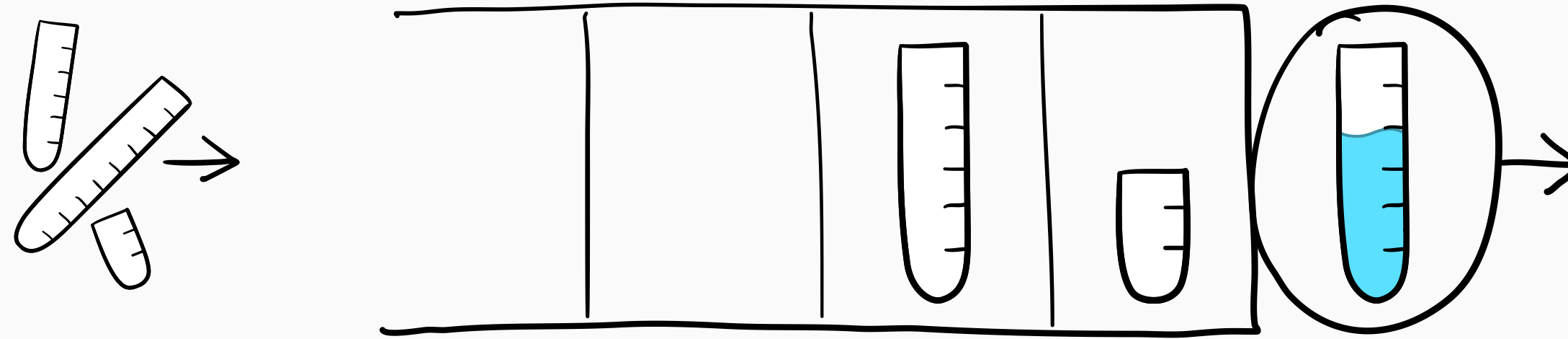
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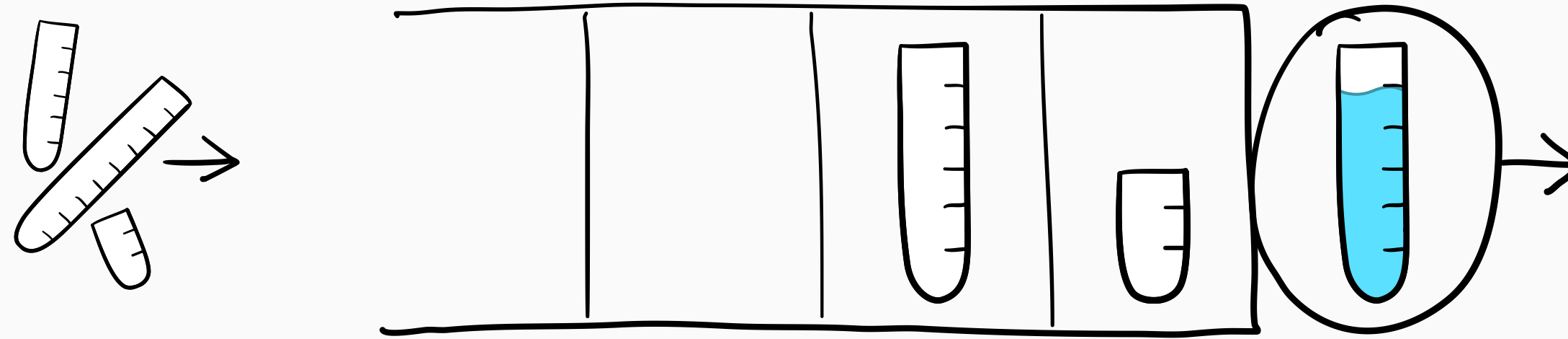
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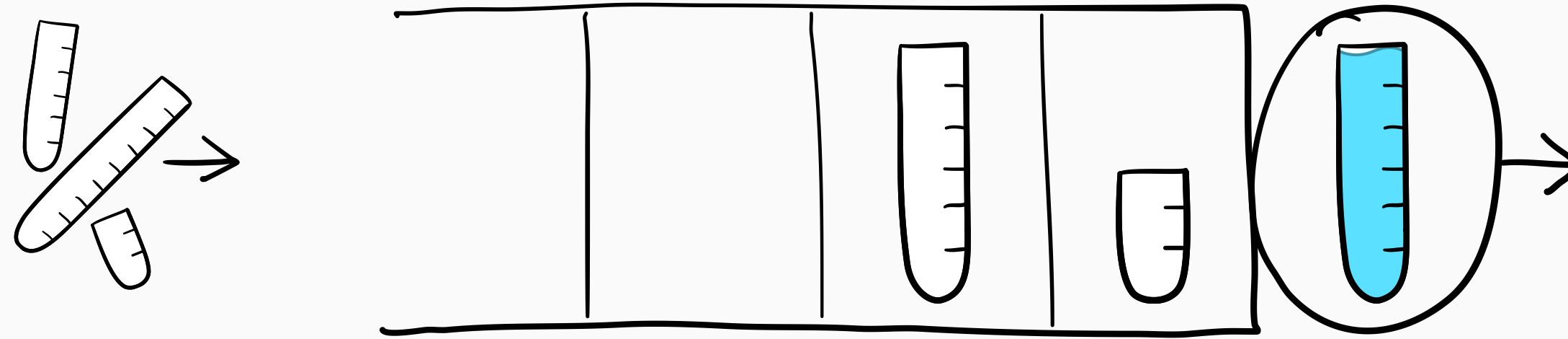
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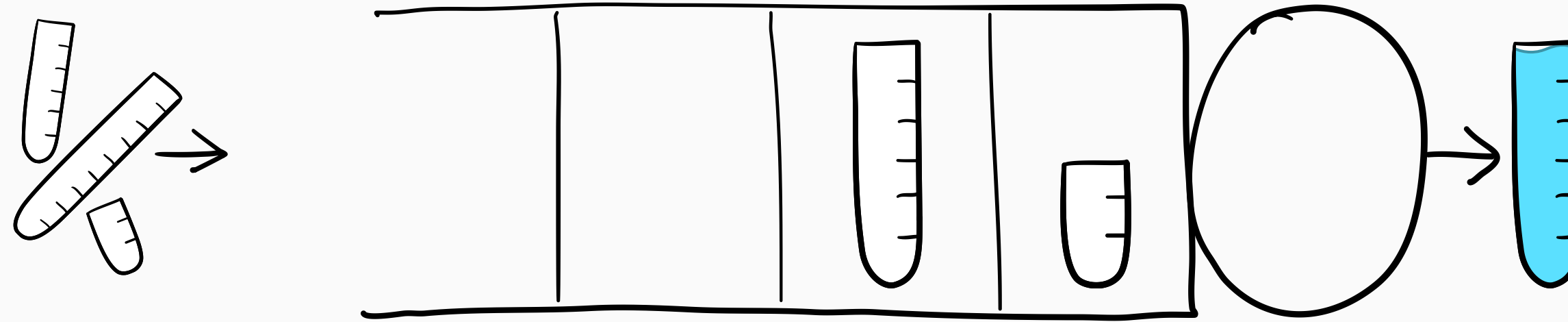
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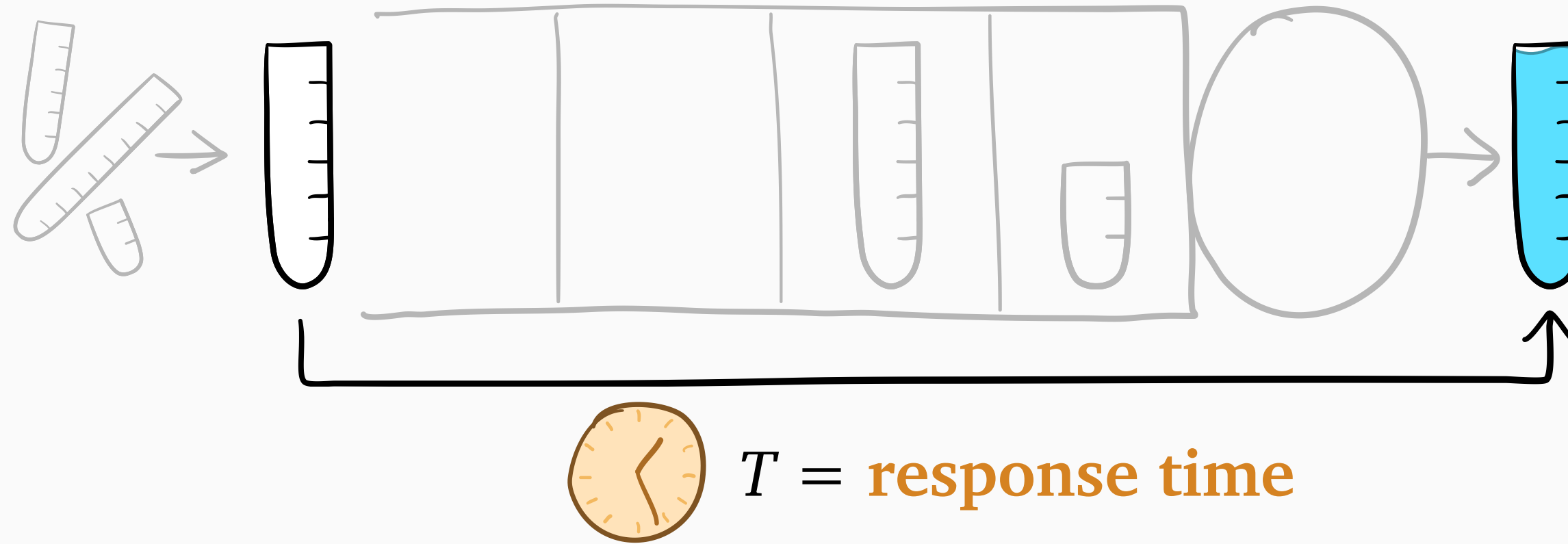
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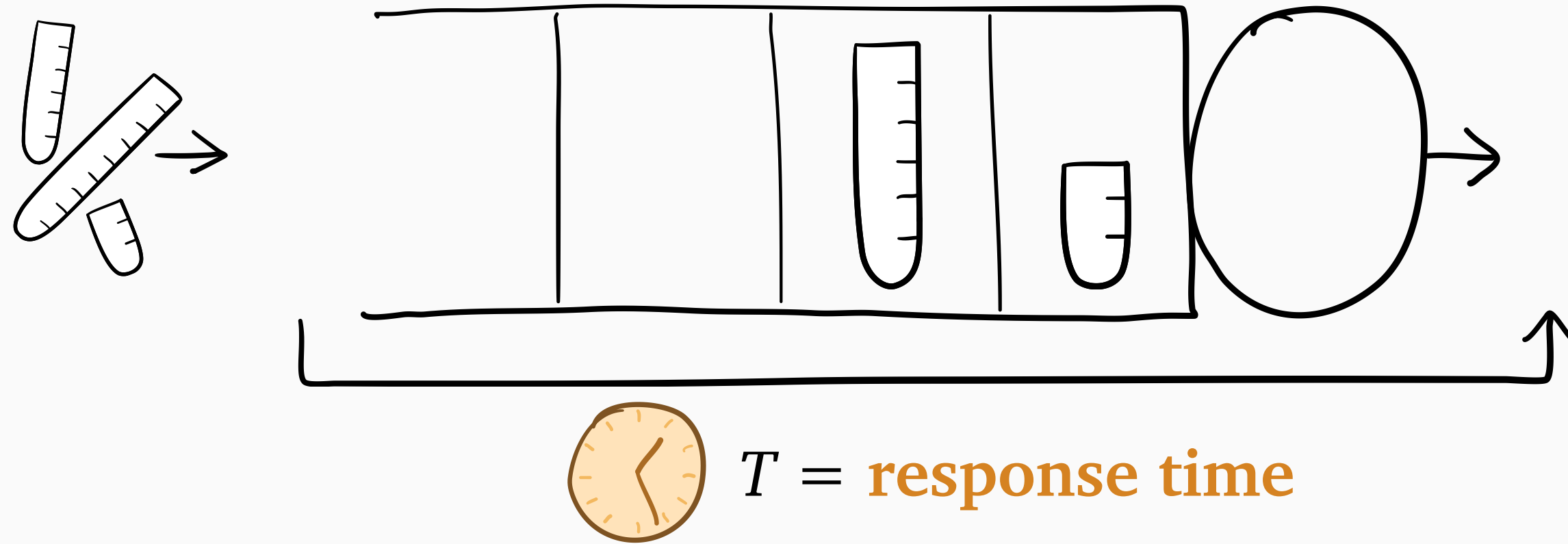
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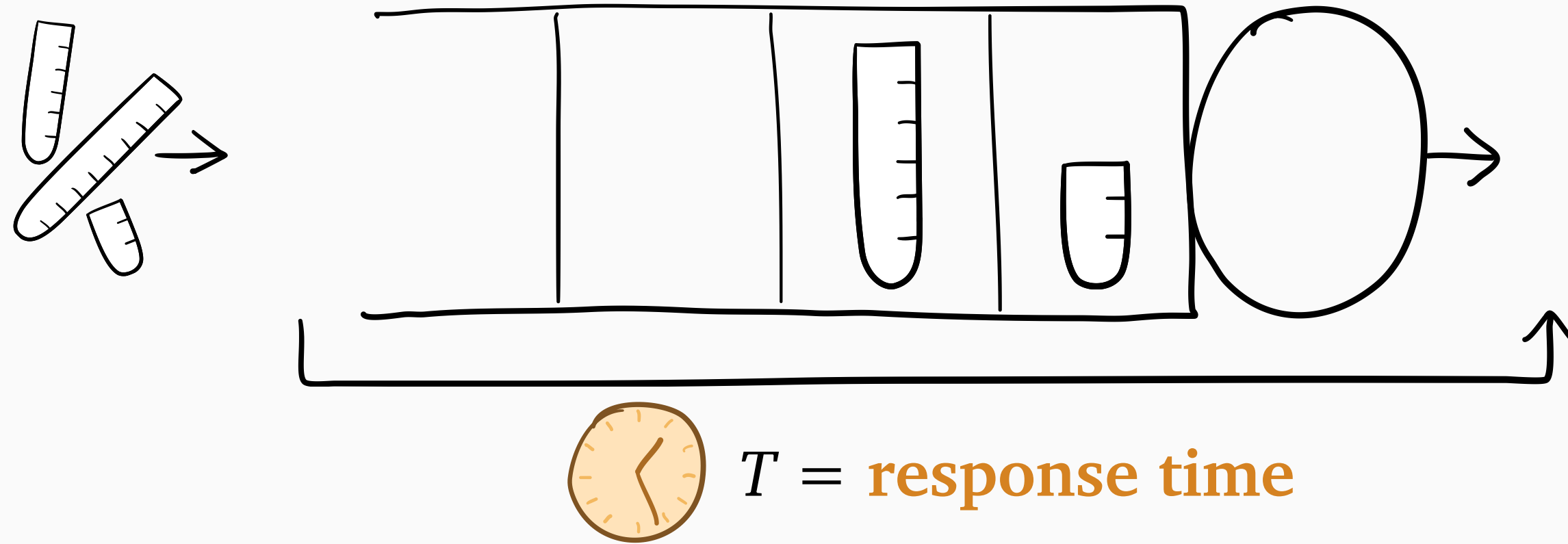
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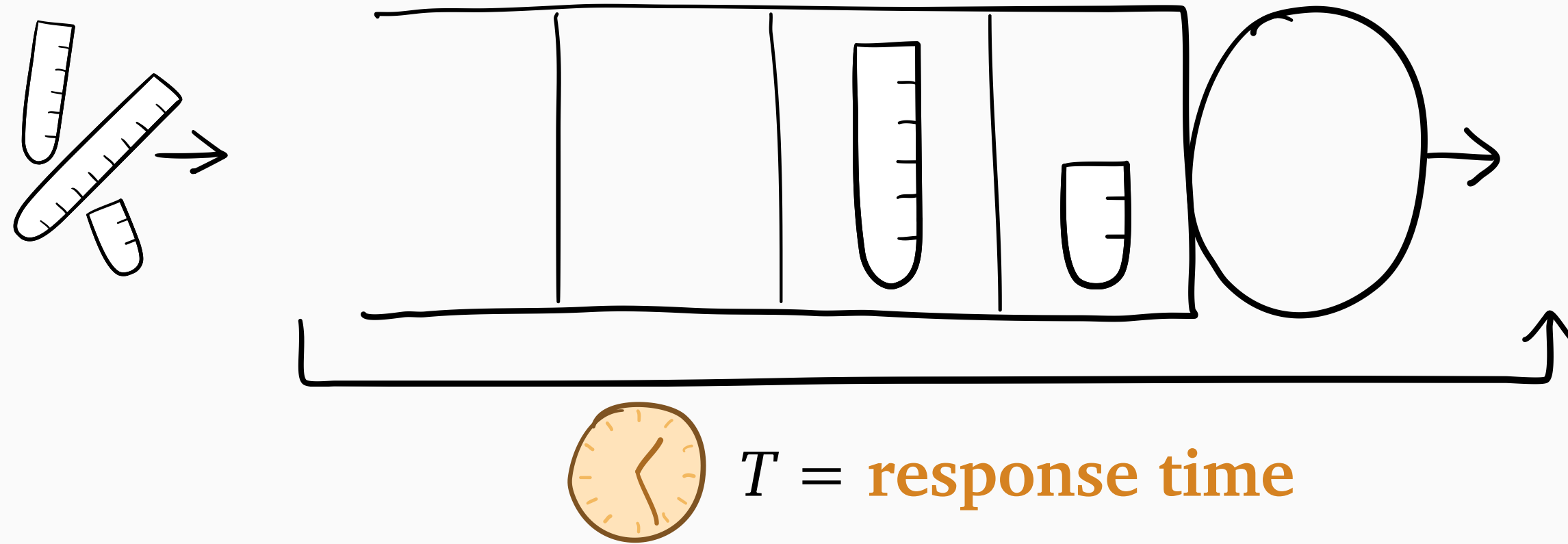


How should we schedule jobs to minimize delay?



? Minimize $E[T]$?

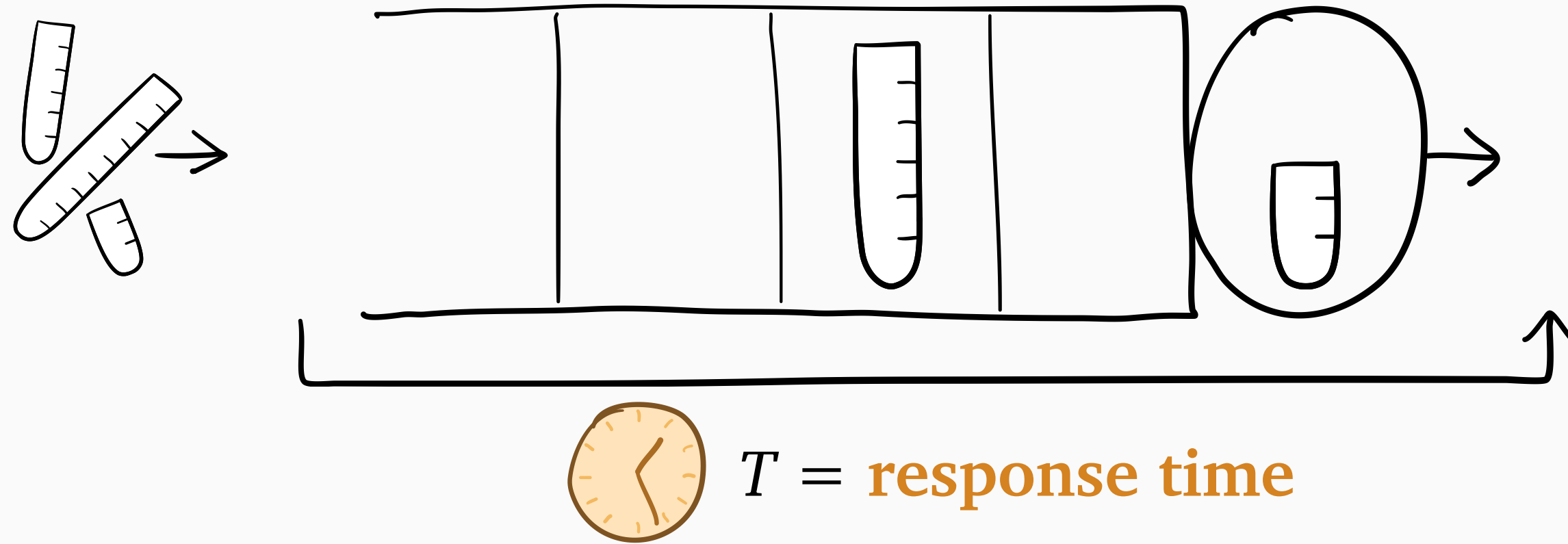
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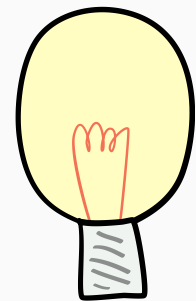
? Minimize $E[T]$?

💡 Serve short jobs
before long jobs

How should we schedule jobs to minimize delay?

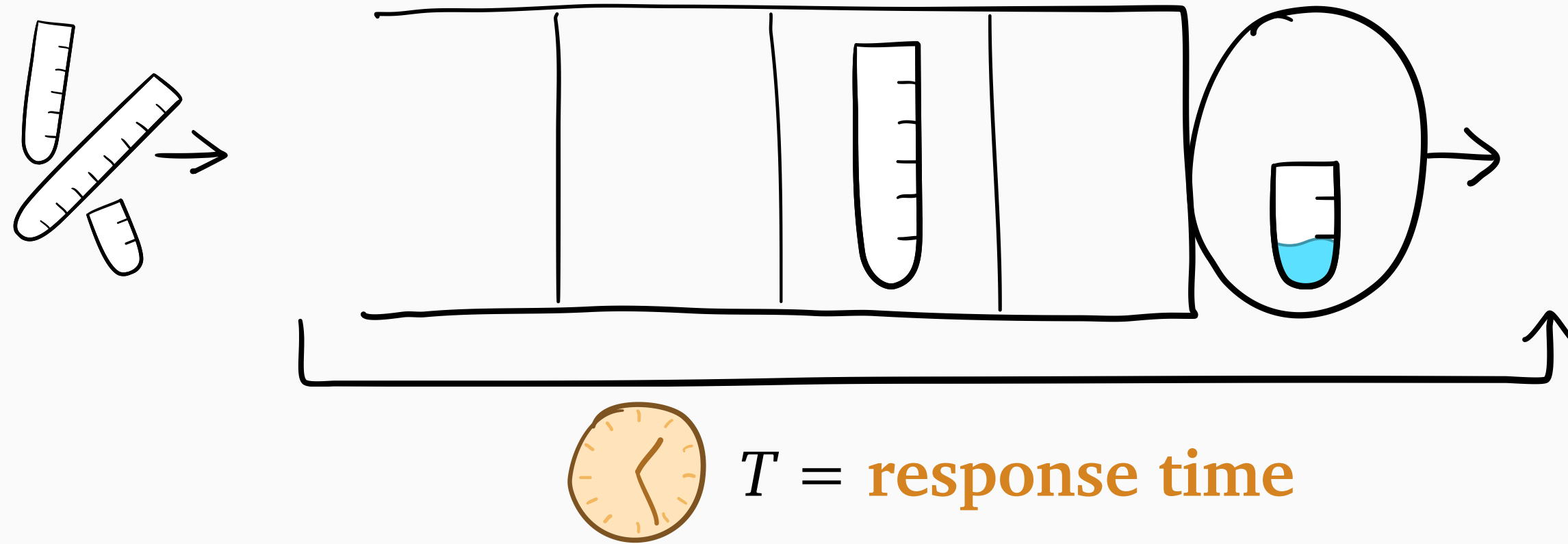


Minimize $E[T]$?



Serve short jobs
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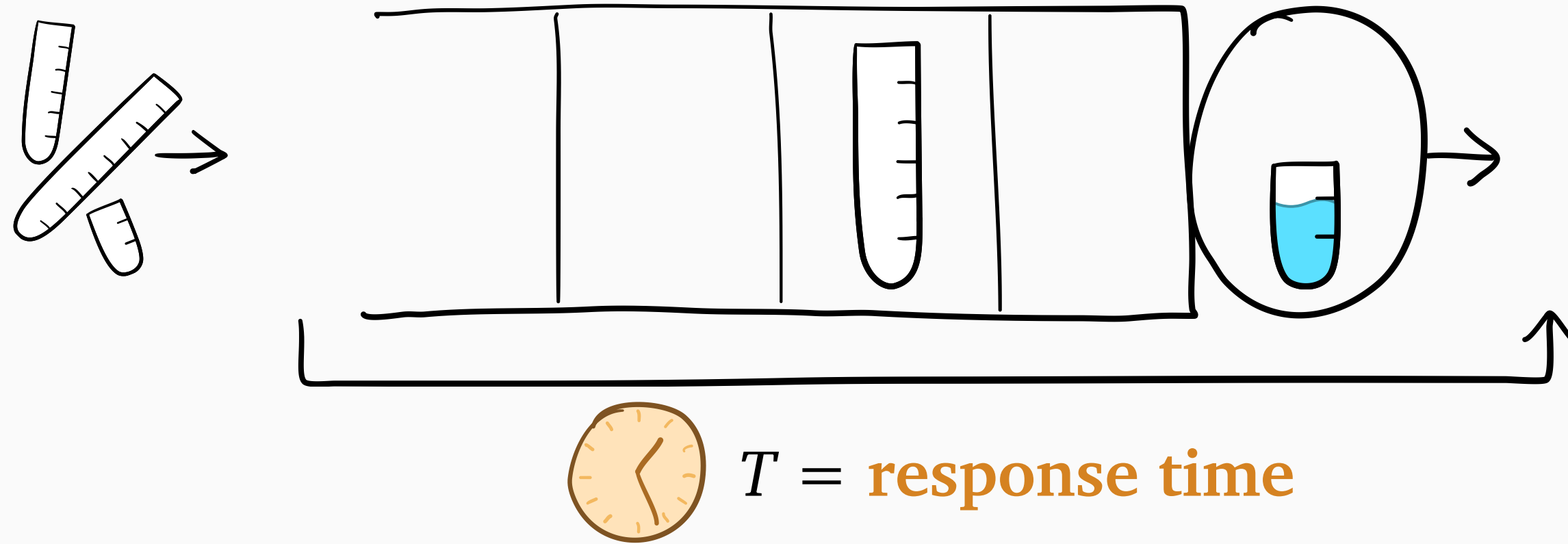
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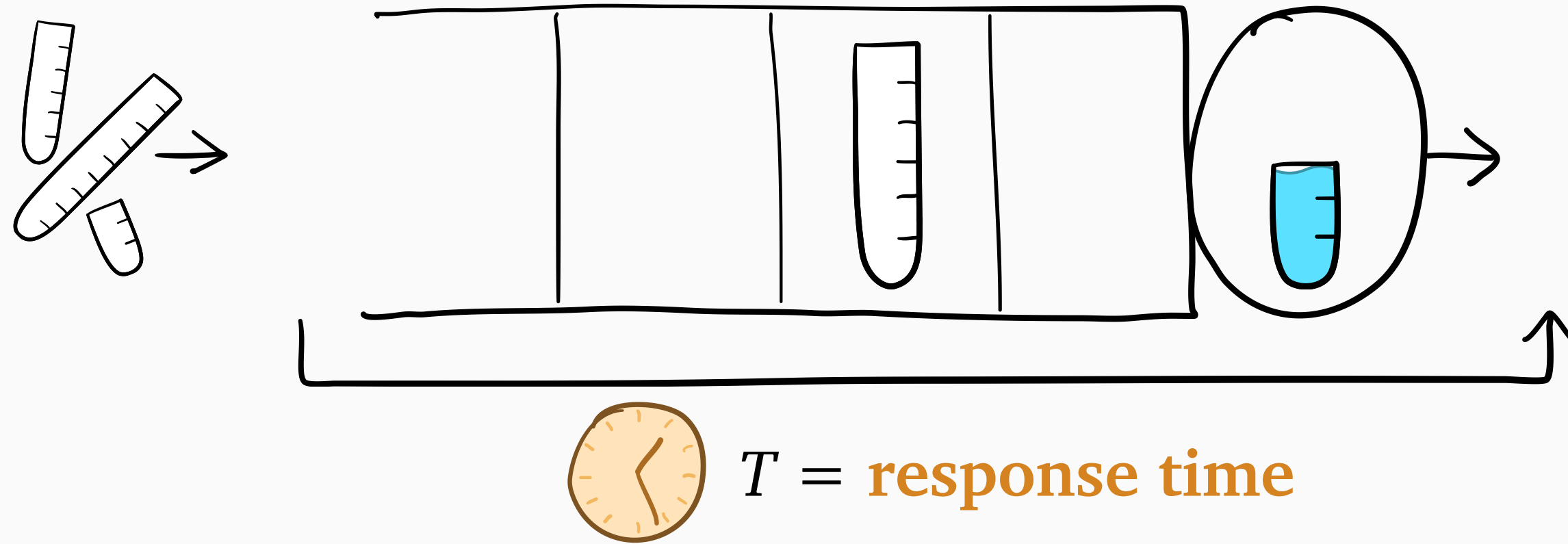
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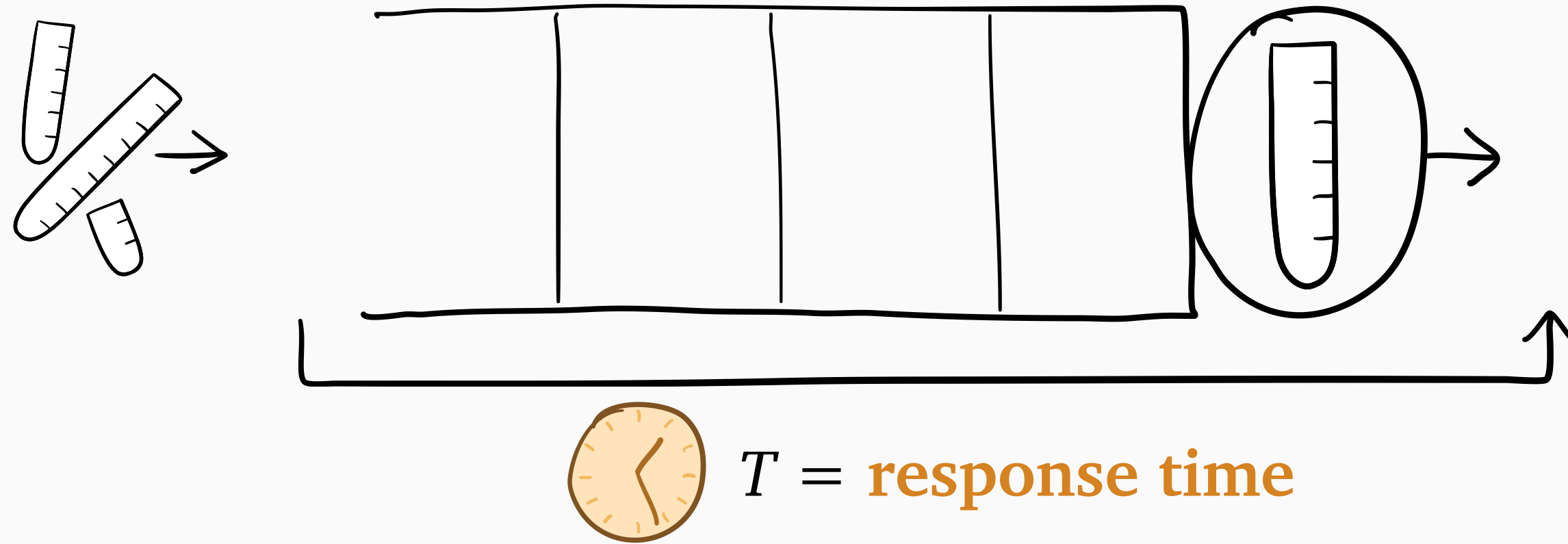
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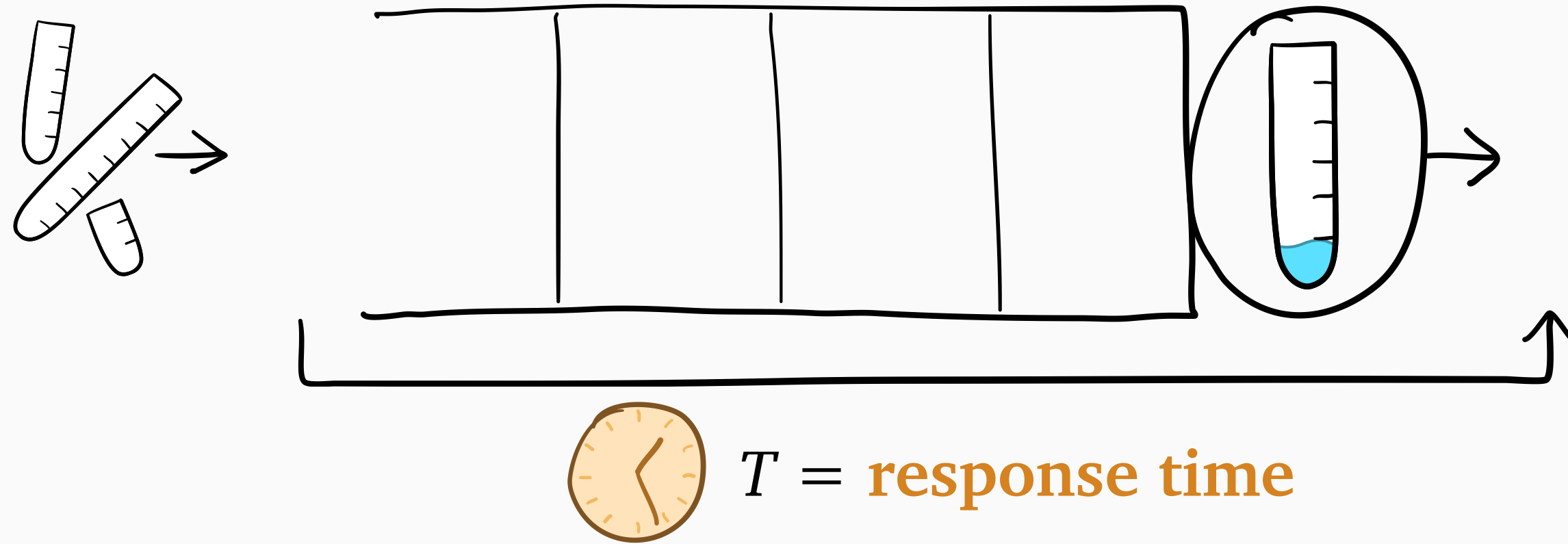
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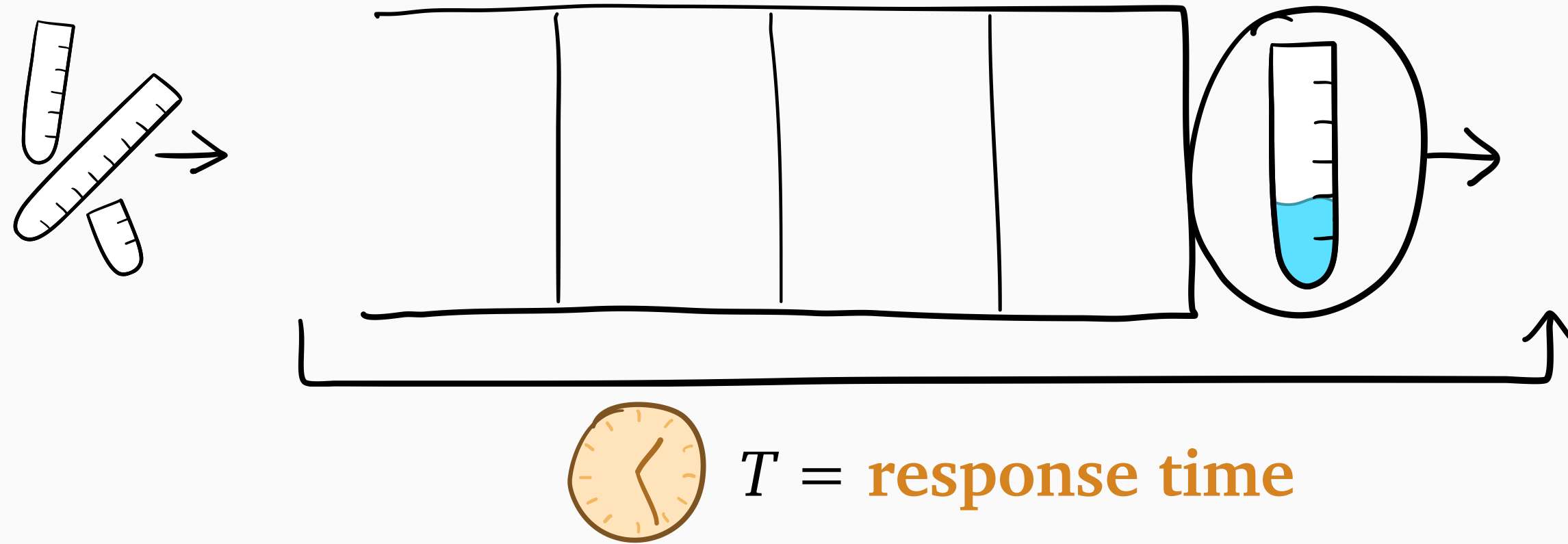
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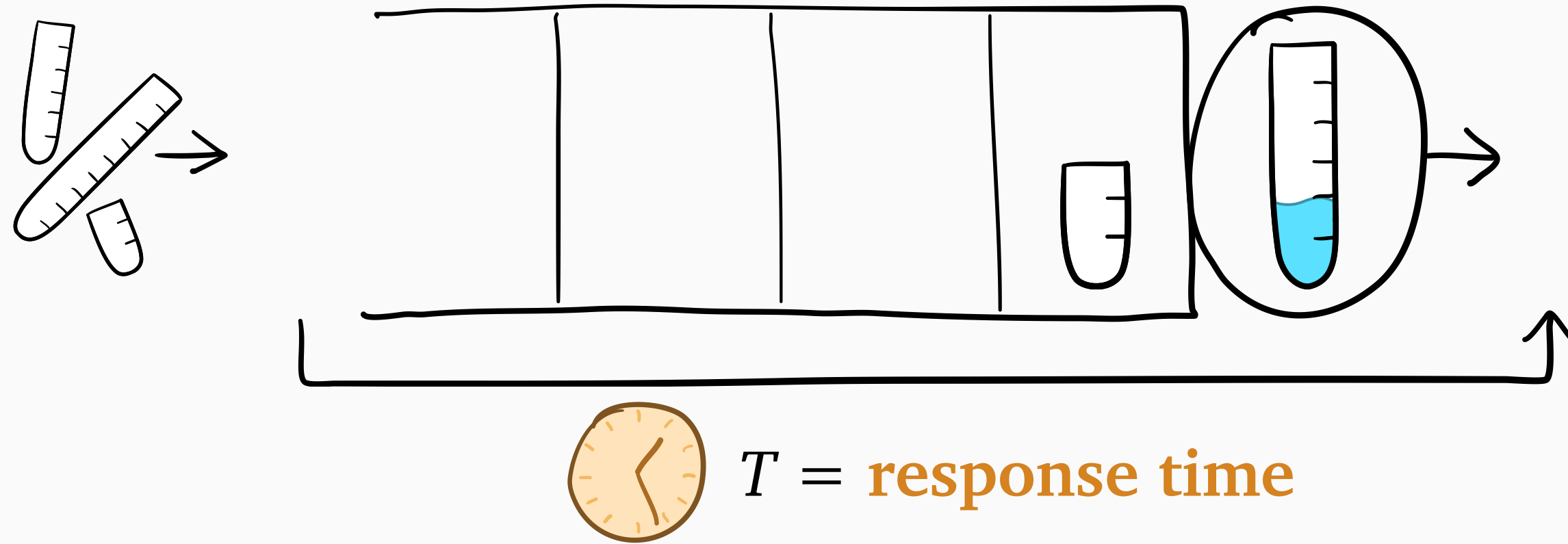
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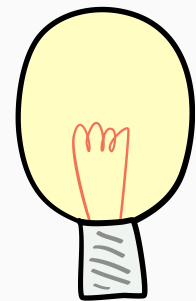
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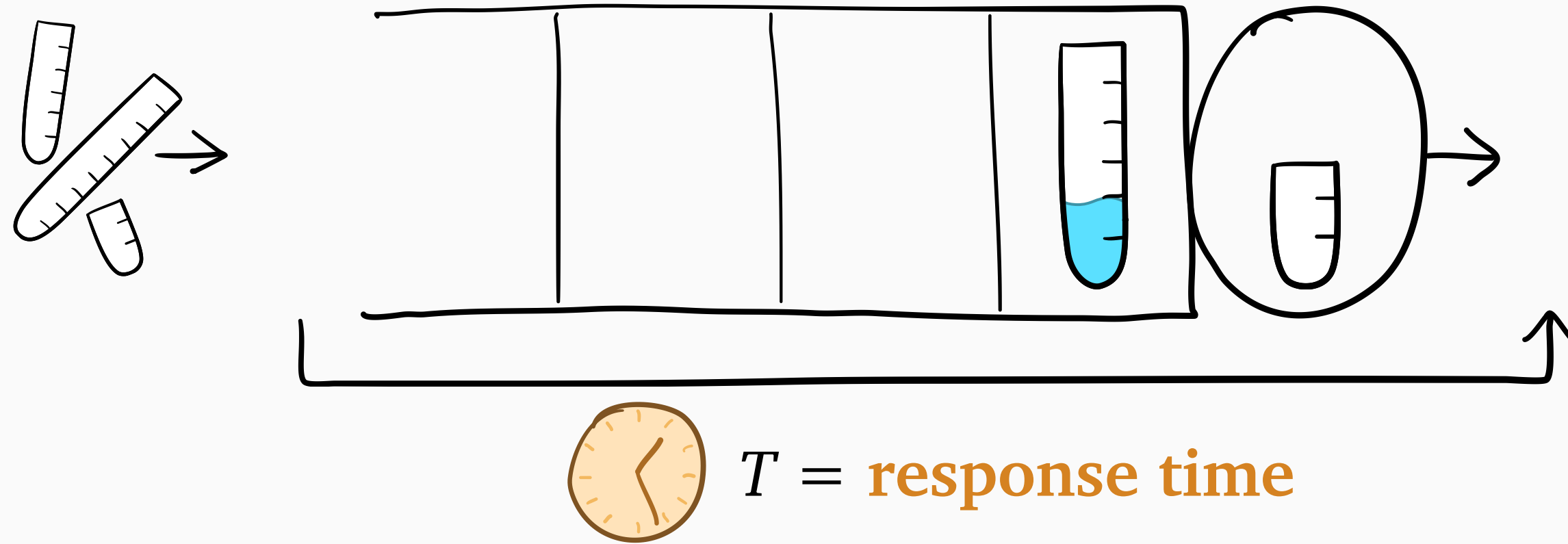


Minimize $E[T]$?



Serve short jobs
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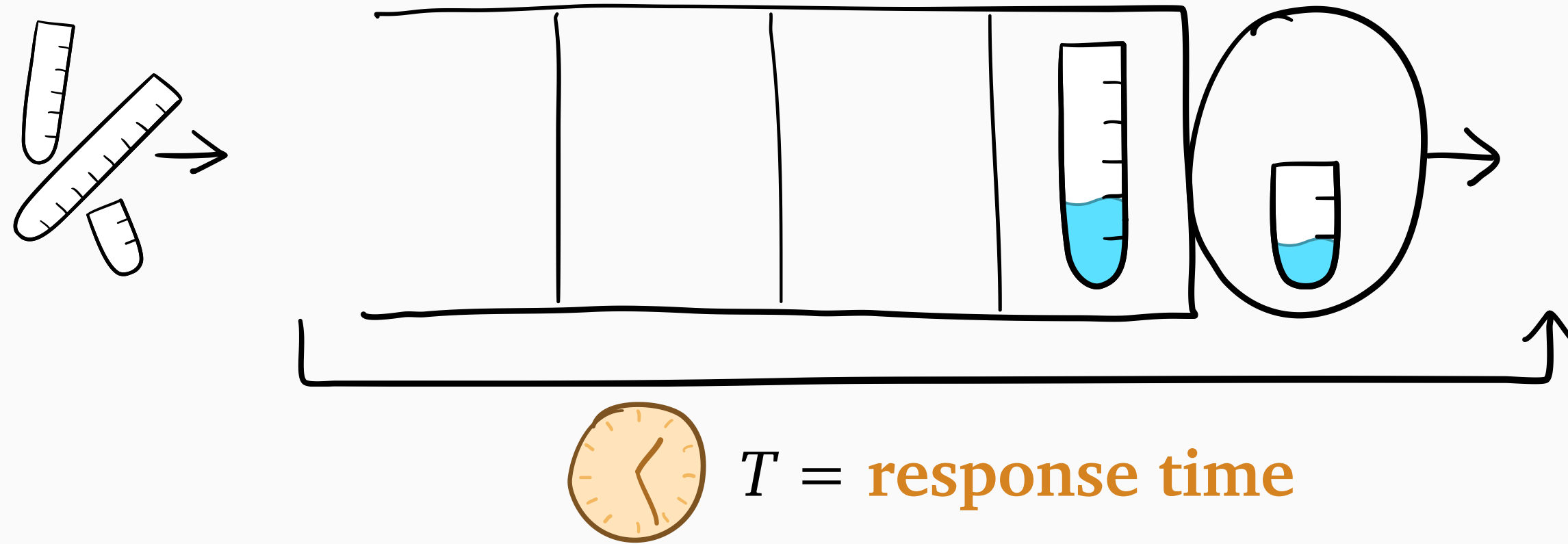
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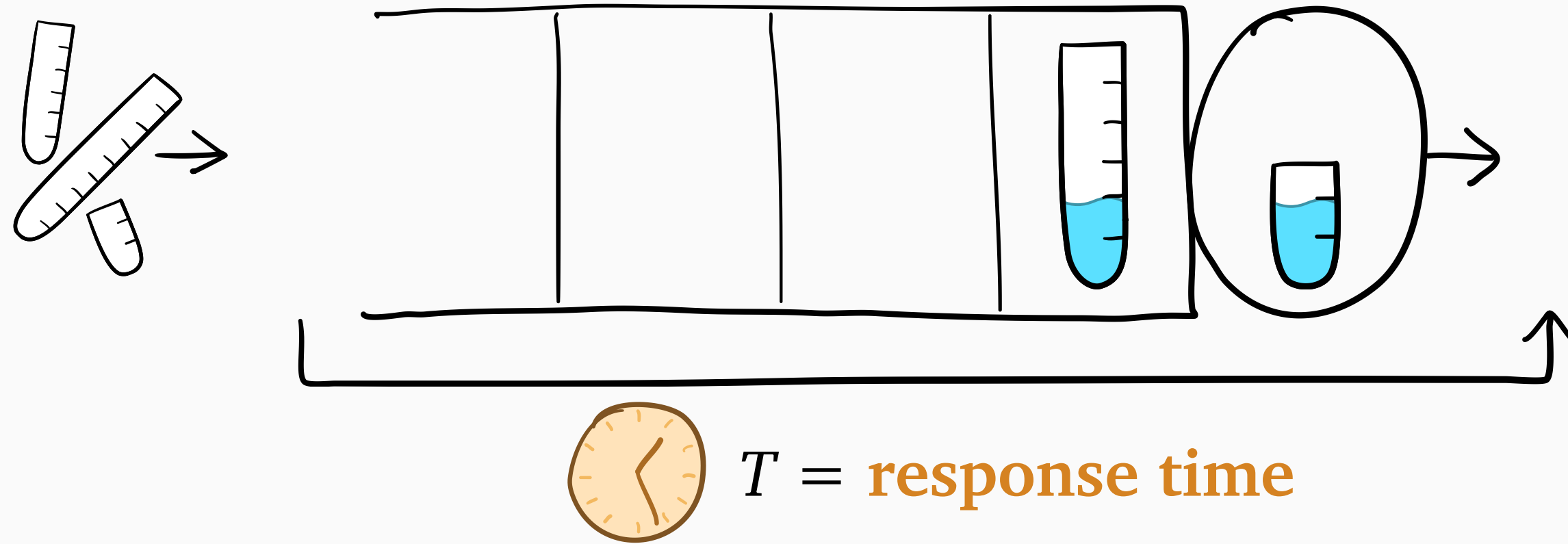
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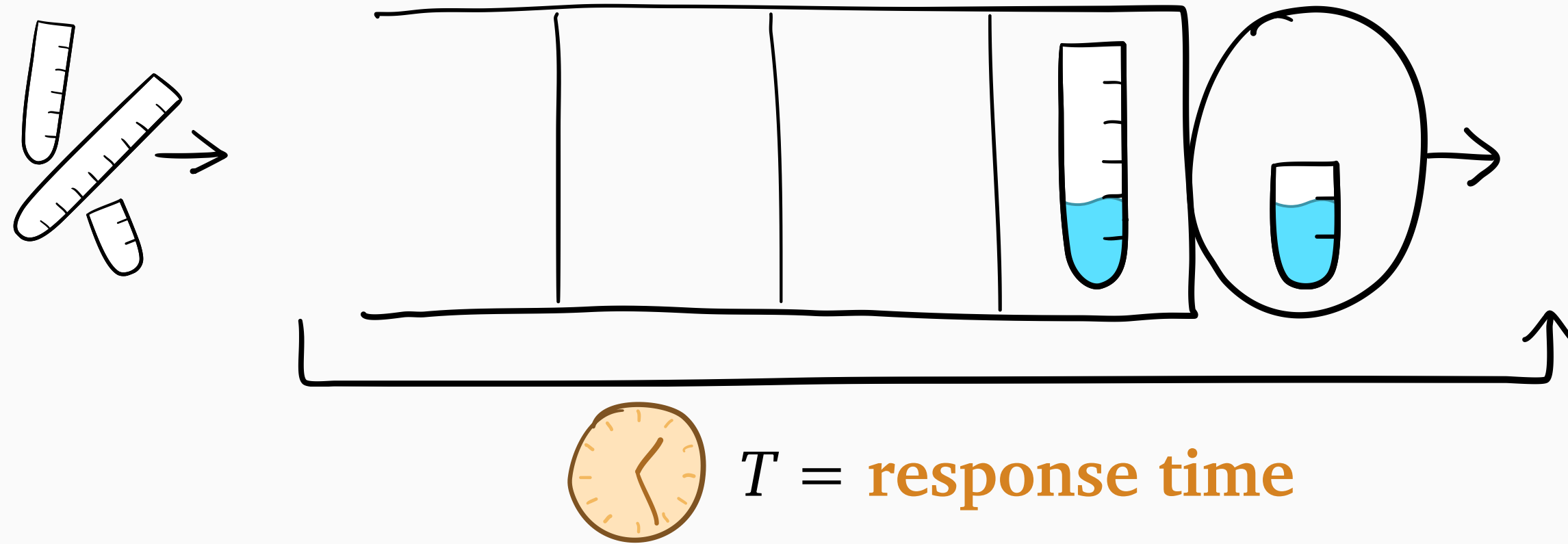
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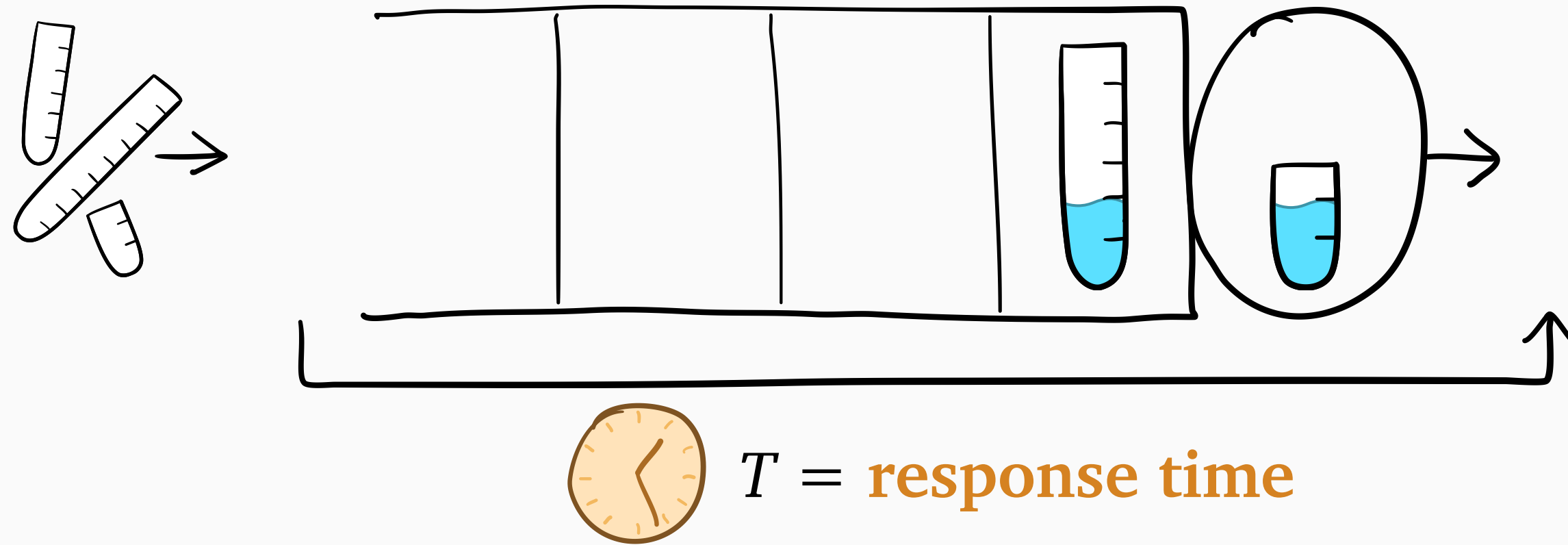


? Minimize $E[T]$?

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🏆 **SRPT:** minimizes $E[T]$
shortest remaining
processing time

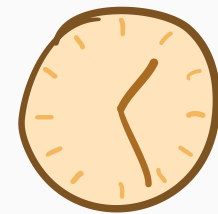
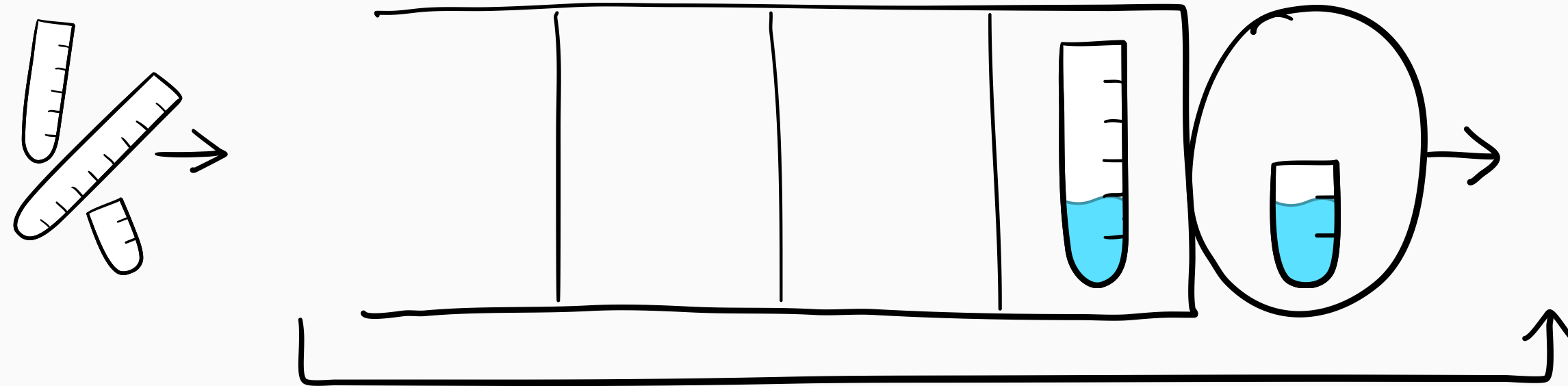
Beyond the mean: tail metrics



Beyond the mean: tail metrics



Minimize $\begin{cases} \mathbf{P}[T > t]? \\ \mathbf{E}[(T - t)^+]? \\ \text{quantiles of } T? \end{cases}$

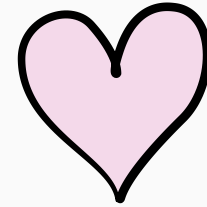


$T = \text{response time}$

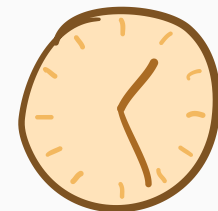
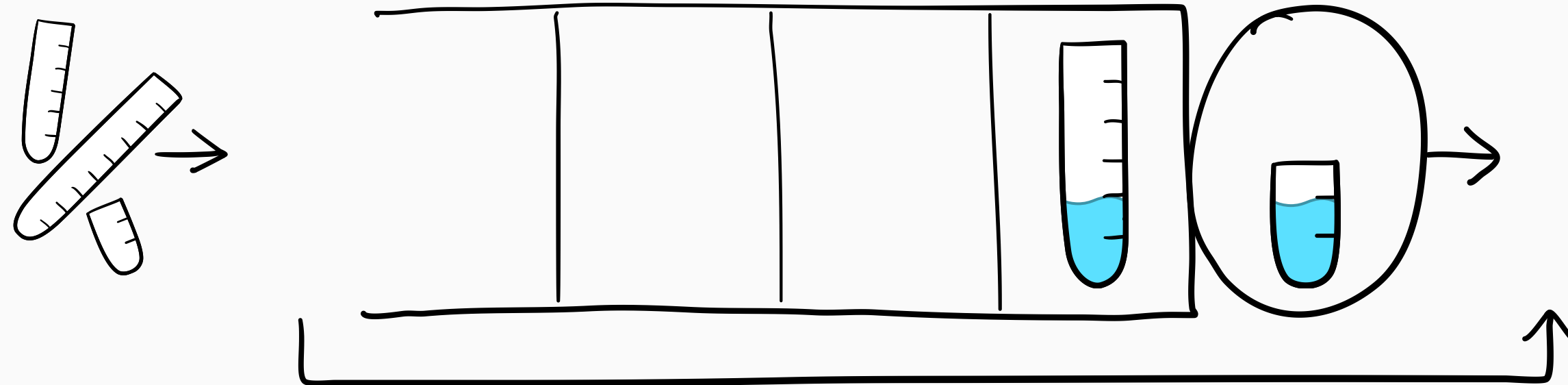
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Practice: important

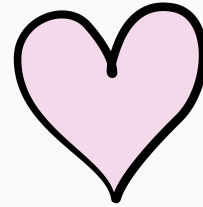


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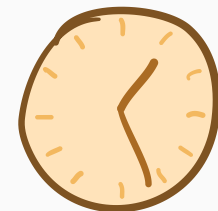
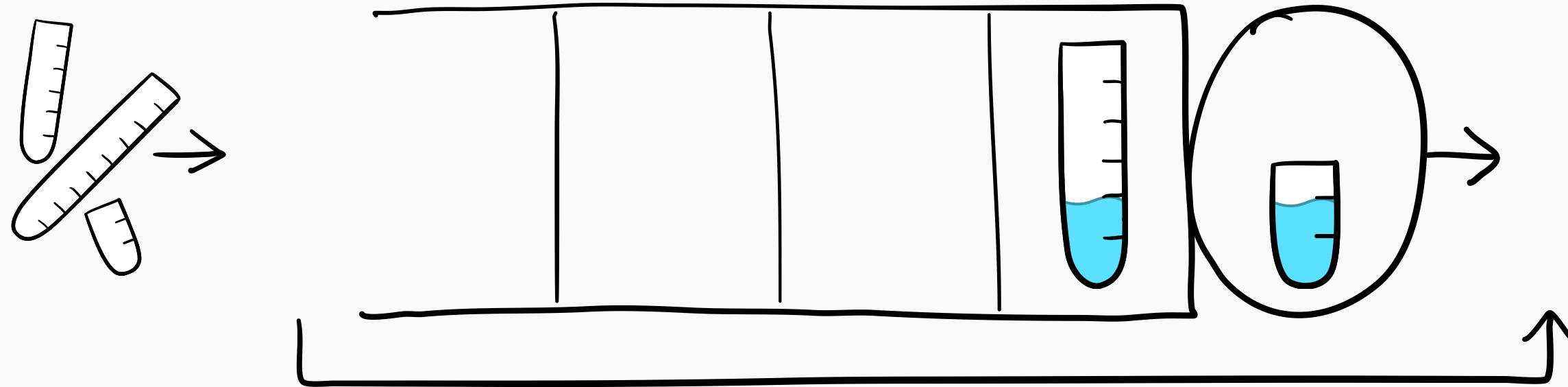
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Practice: important



Theory: very hard



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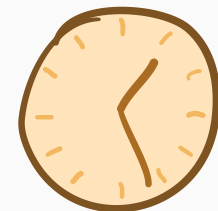
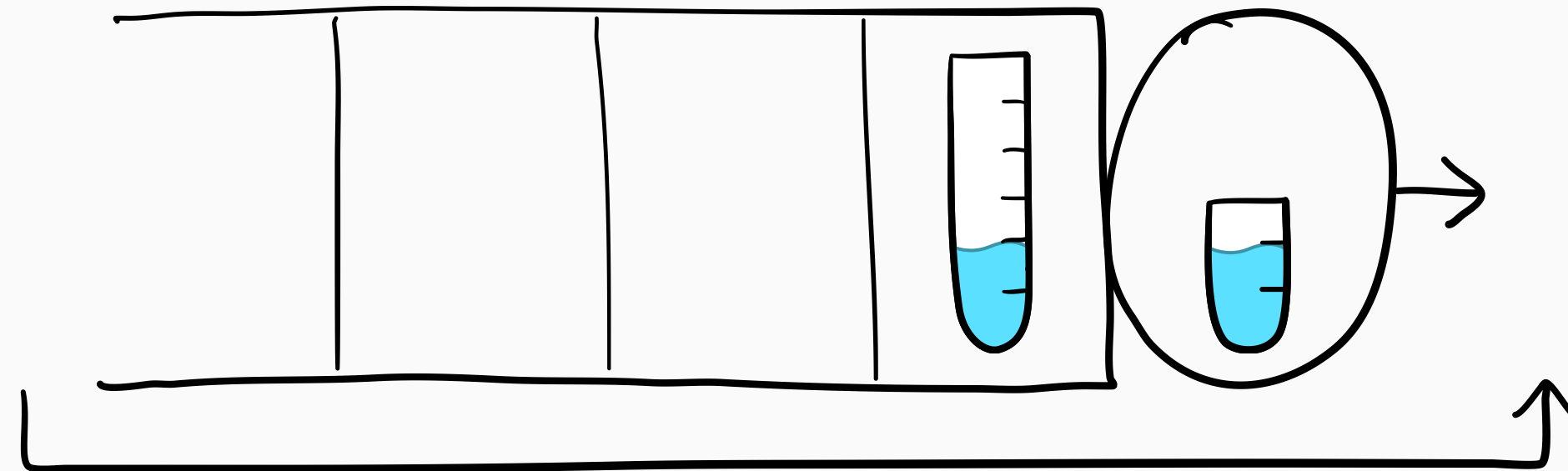
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♥ Practice: important

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M/G arrivals

- arrival rate λ
- job size dist. S

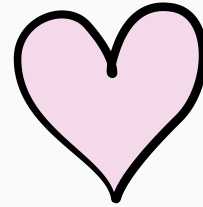


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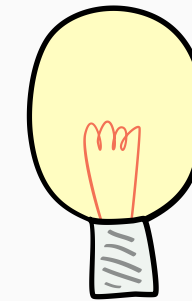
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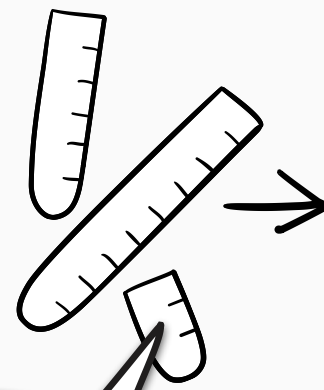
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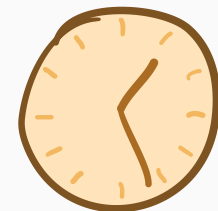
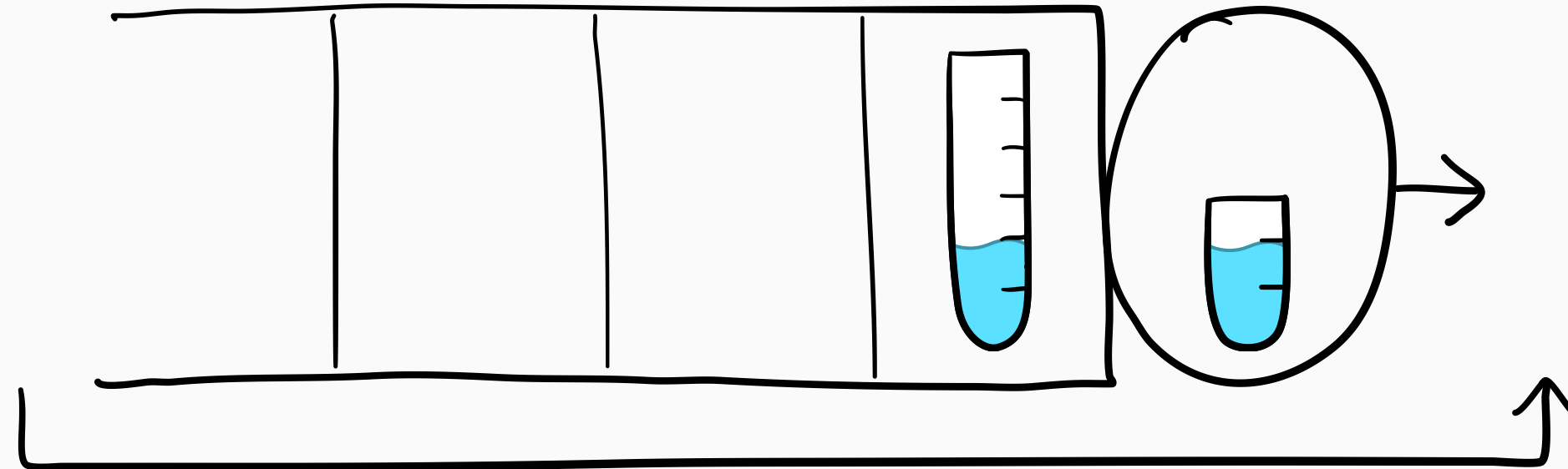


Tractable:
study $t \rightarrow \infty$
asymptotics



M/G arrivals

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- job size dist. S



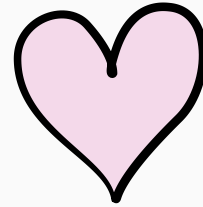
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Beyond the mean: tail metrics

no single t value
is most important



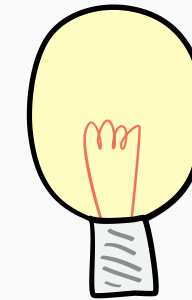
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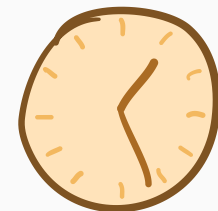
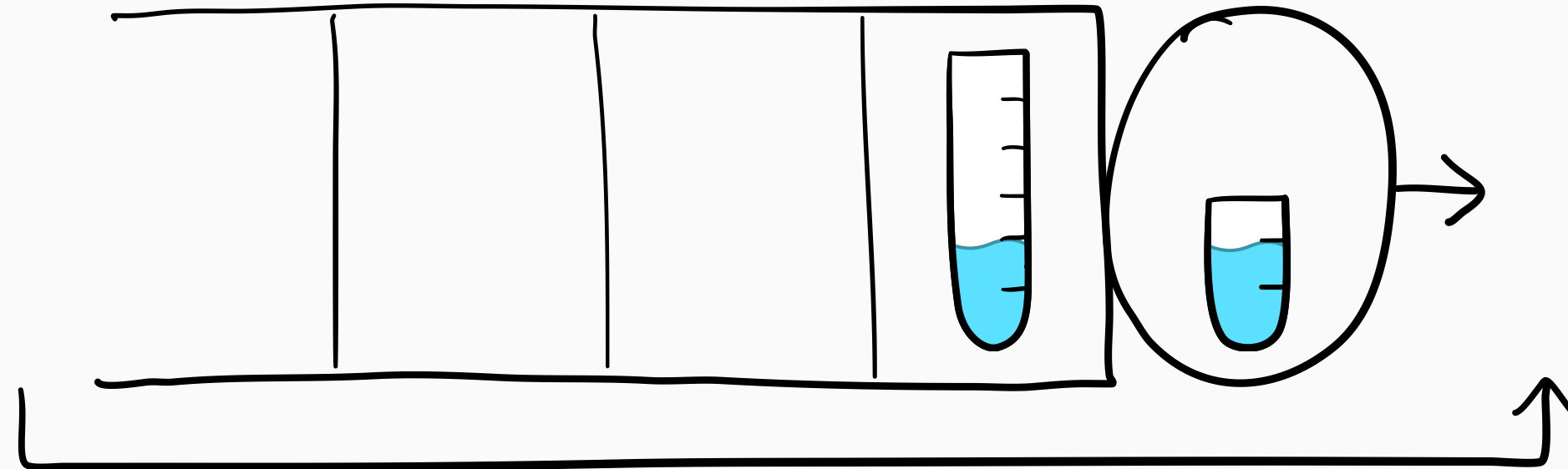
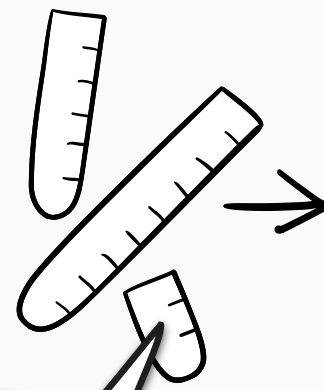
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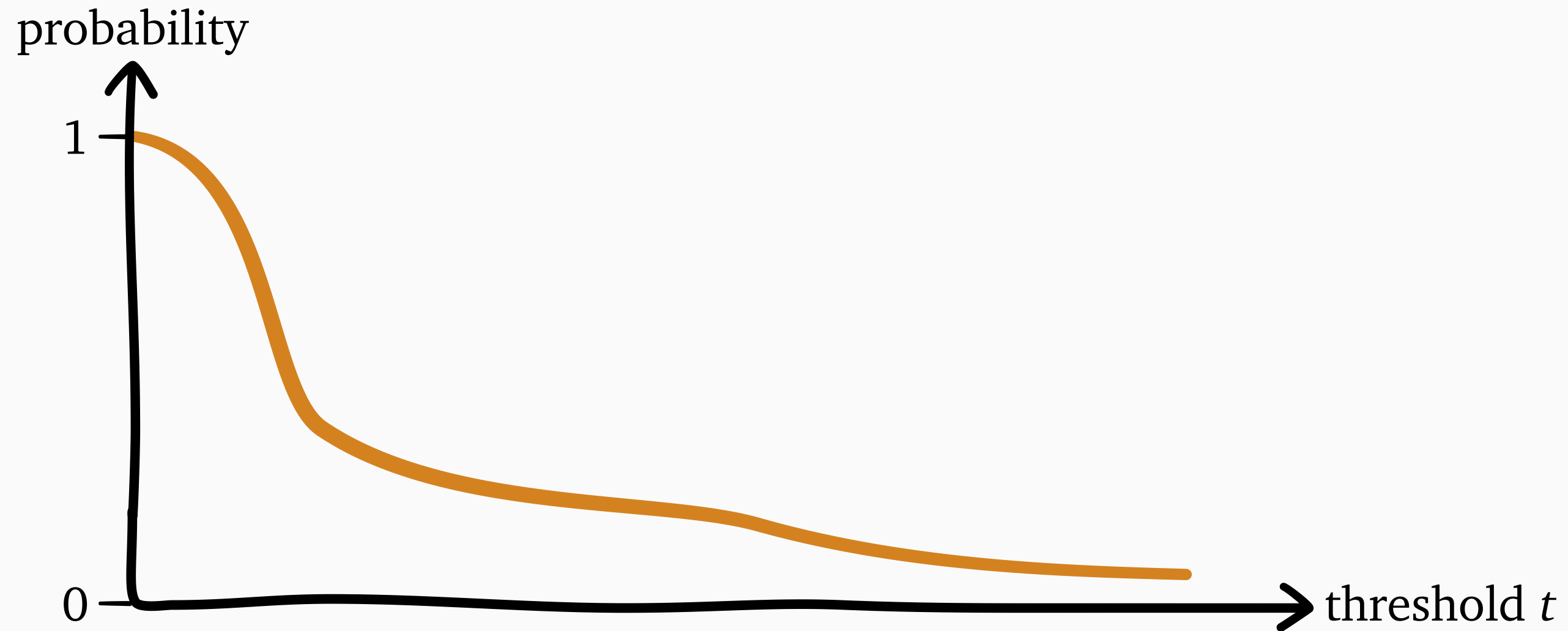
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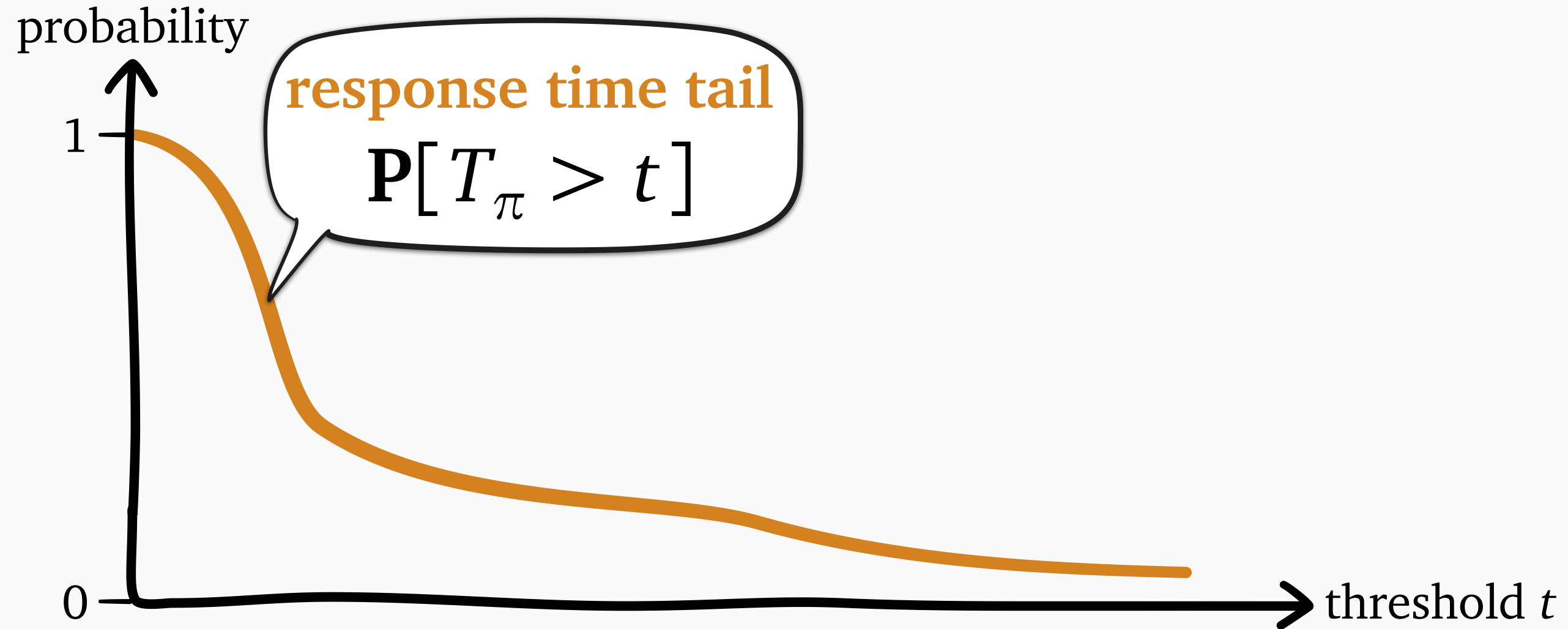


$T = \text{response time}$

Asymptotic response time tail



Asymptotic response time tail



Asymptotic response time tail

depends on
policy π

probability

response time tail

$$\mathbf{P}[T_{\pi} > t]$$

1

0

threshold t

Asymptotic response time tail

depends on
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response time tail

$$\mathbf{P}[T_{\pi} > t]$$

1

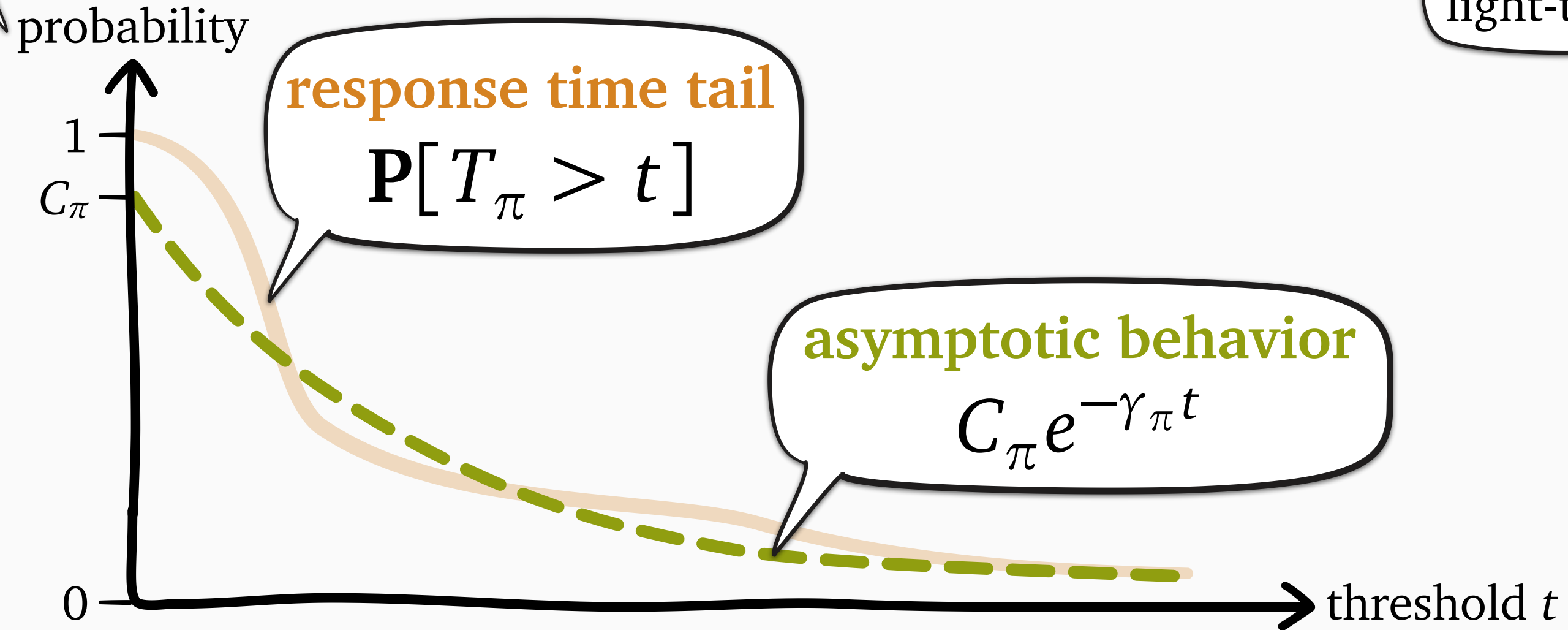
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Asymptotic response time tail

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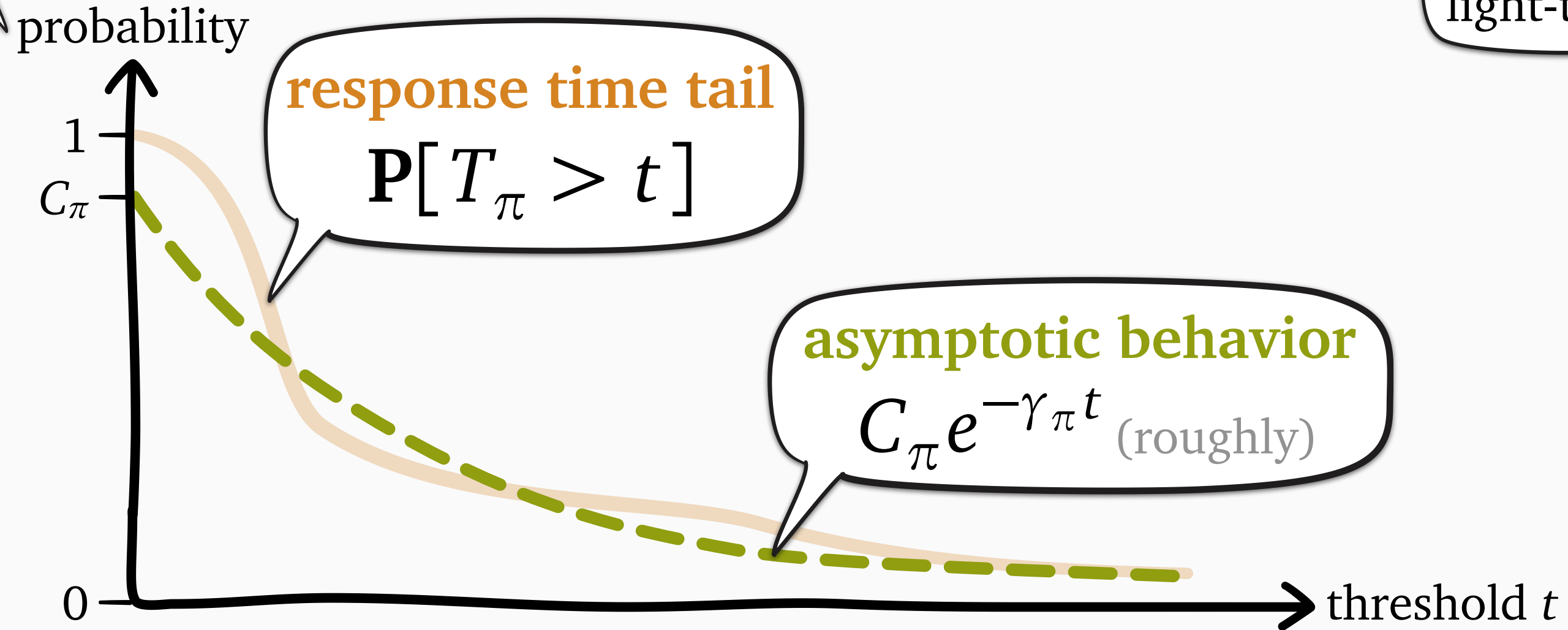
when S is
light-tailed



Asymptotic response time tail

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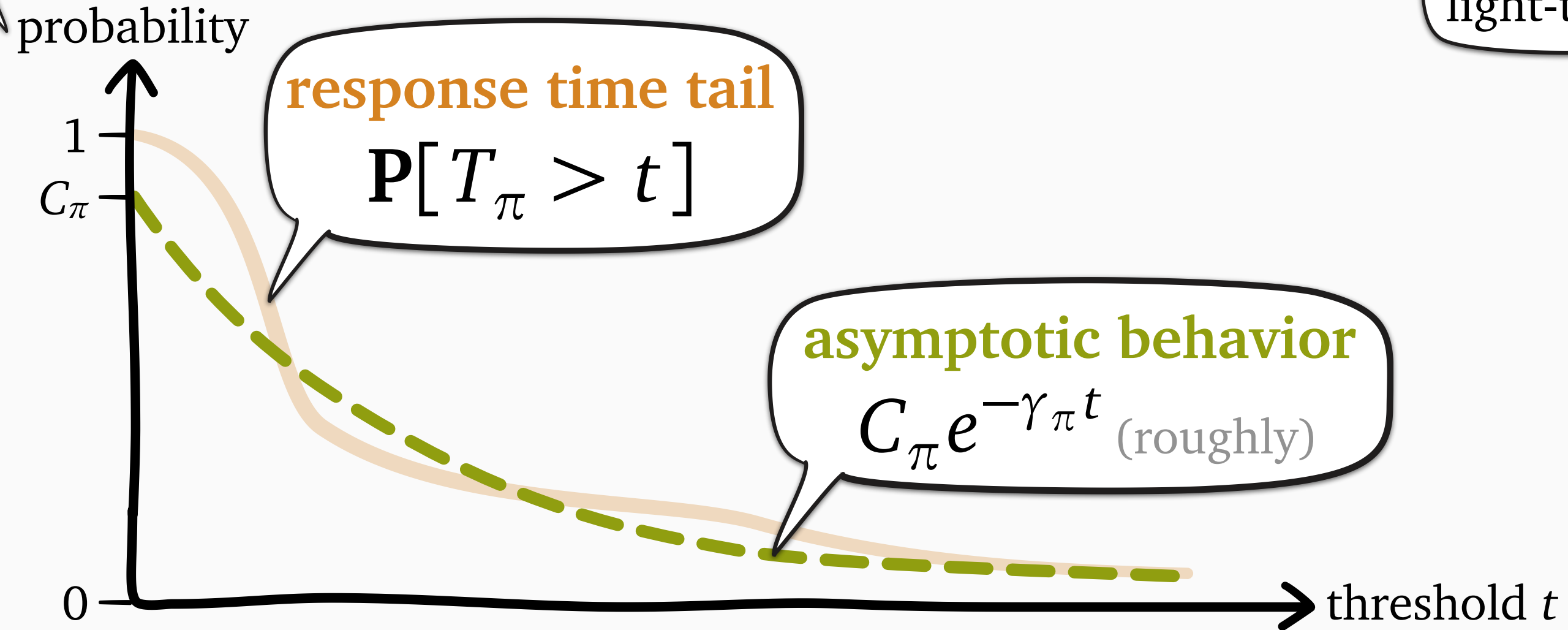
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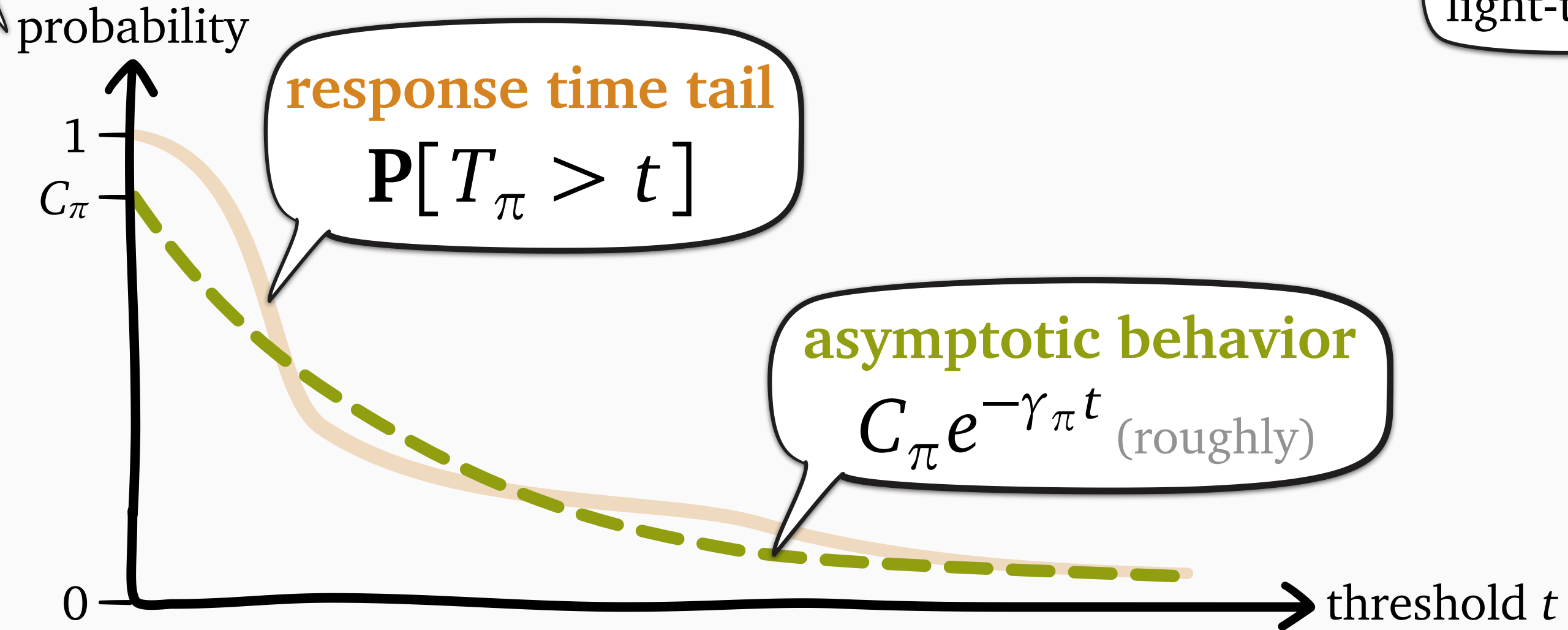
$\gamma_\pi = \text{decay rate of } \pi$

$C_\pi = \text{tail constant of } \pi$

Asymptotic response time tail

depends on
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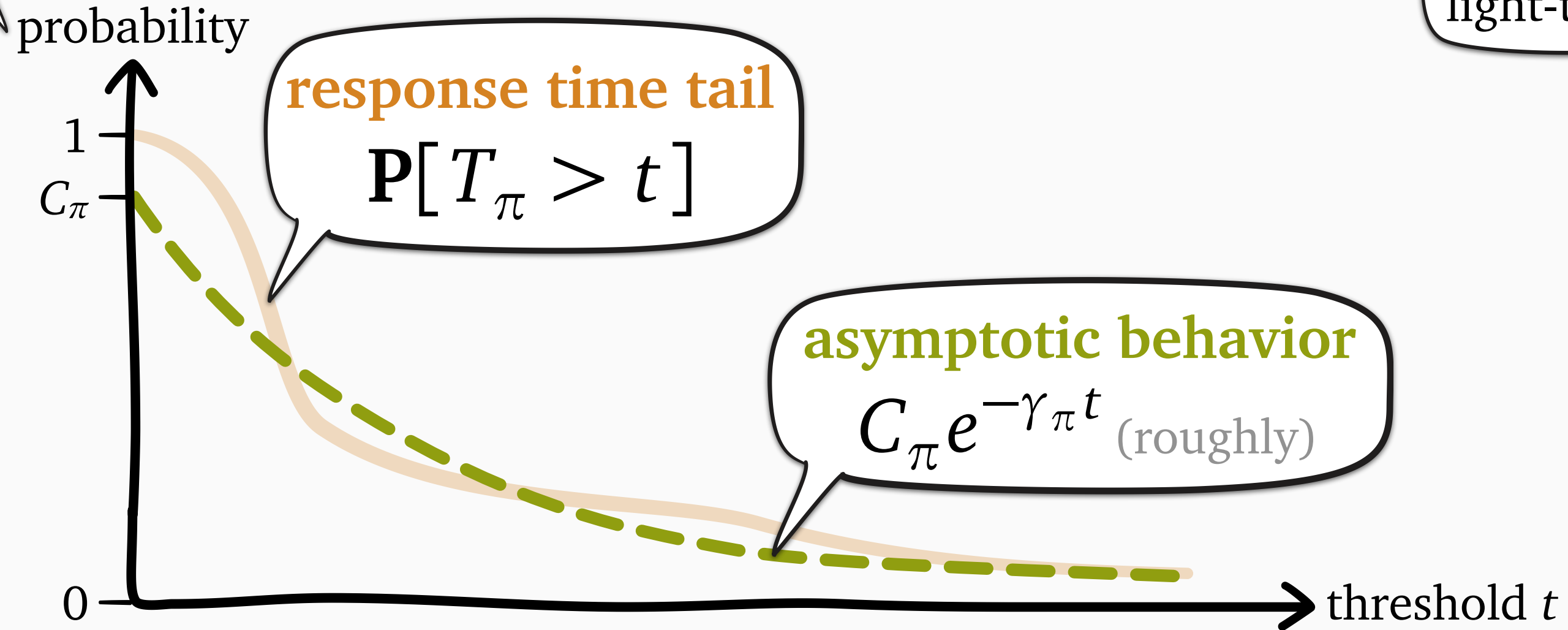
Weak optimality: $\leftarrow$
optimal γ_π

$\gamma_\pi = \text{decay rate of } \pi$
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Asymptotic response time tail

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Weak optimality: ←
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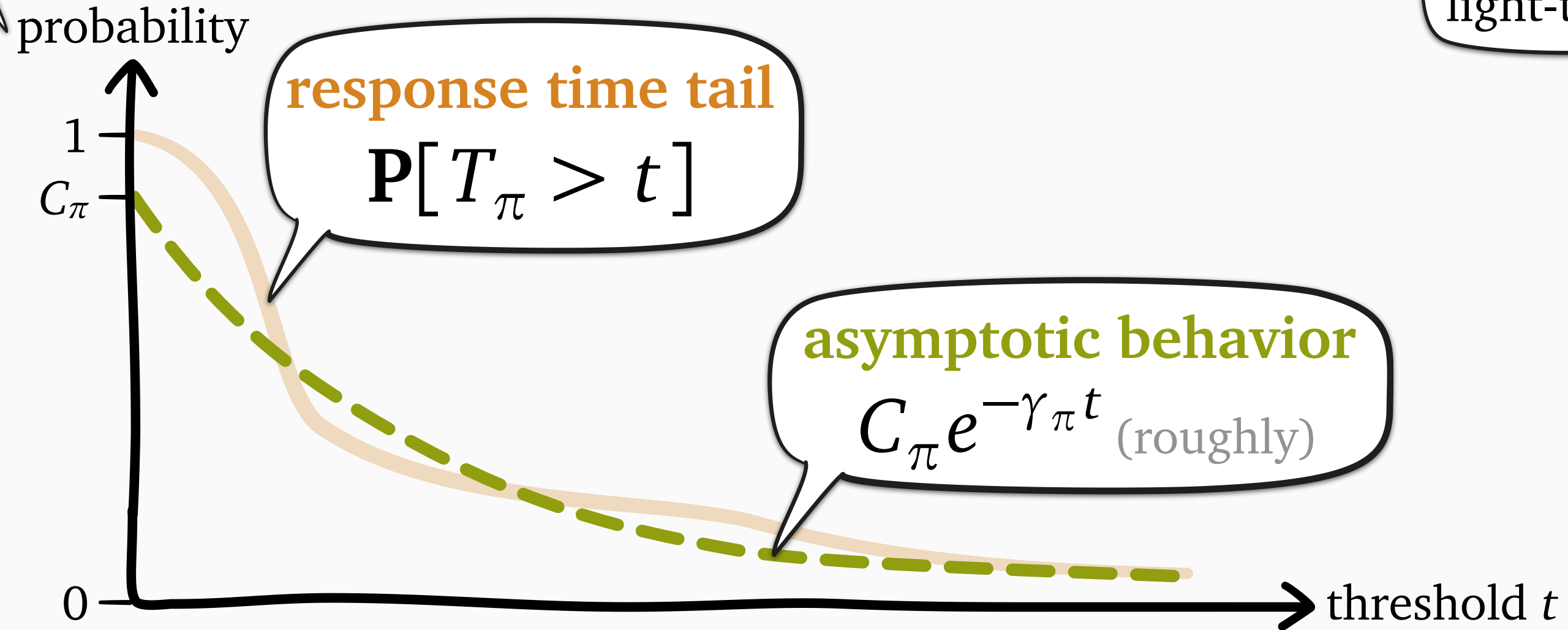
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→ **Strong optimality:**
optimal γ_π and C_π

Asymptotic response time tail

depends on
policy π

when S is
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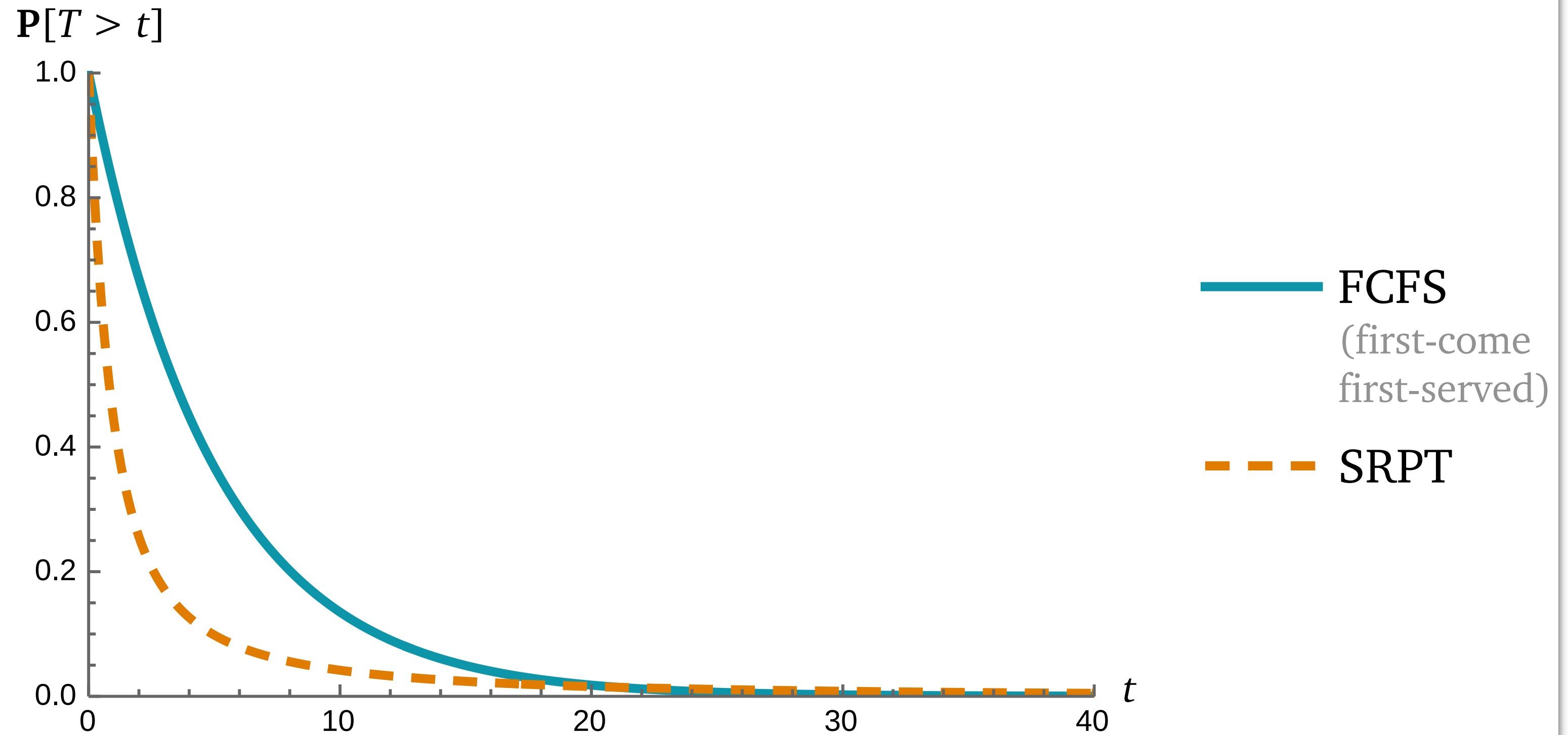


Weak optimality: ←
optimal γ_π

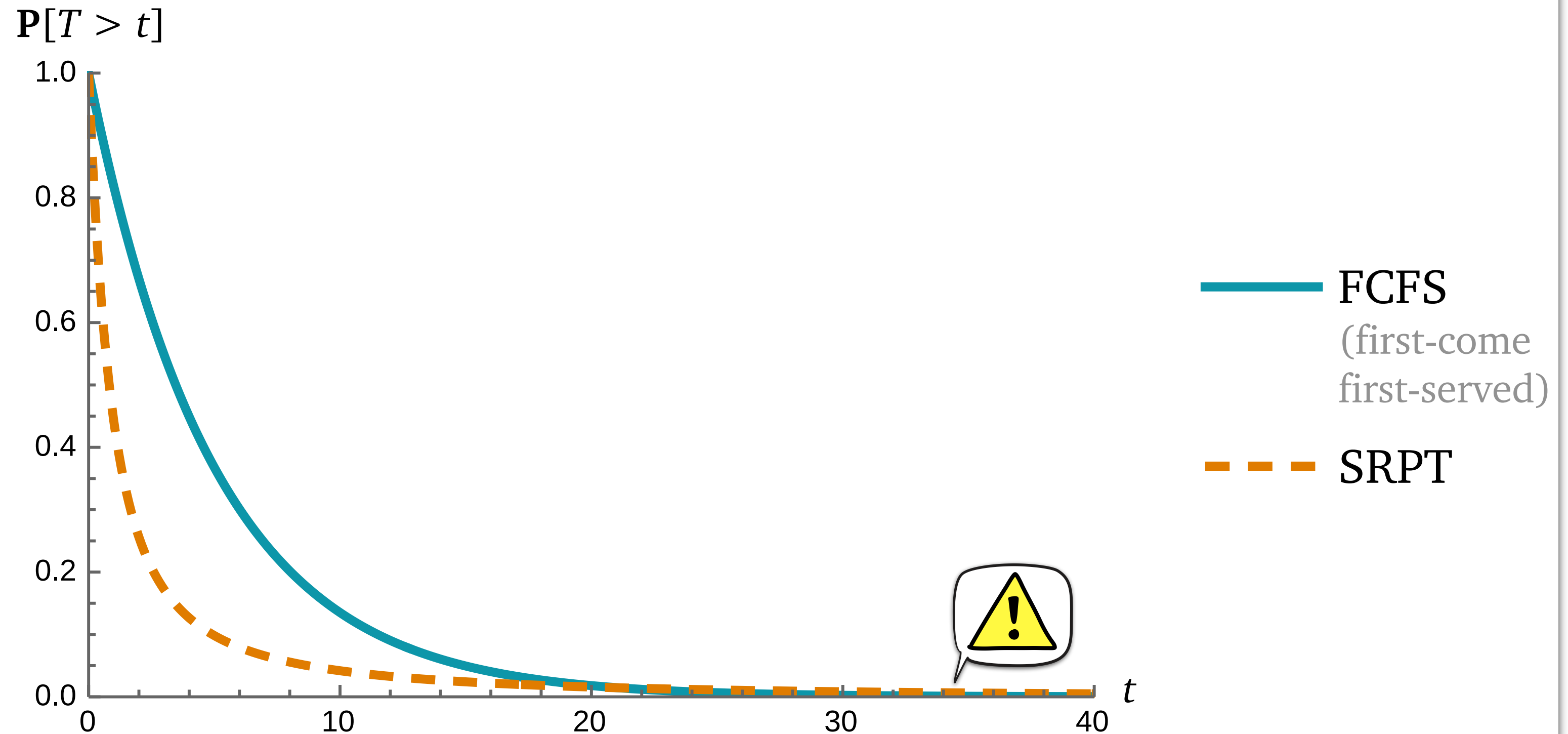
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→ **Strong optimality:**
optimal γ_π and C_π
(roughly)

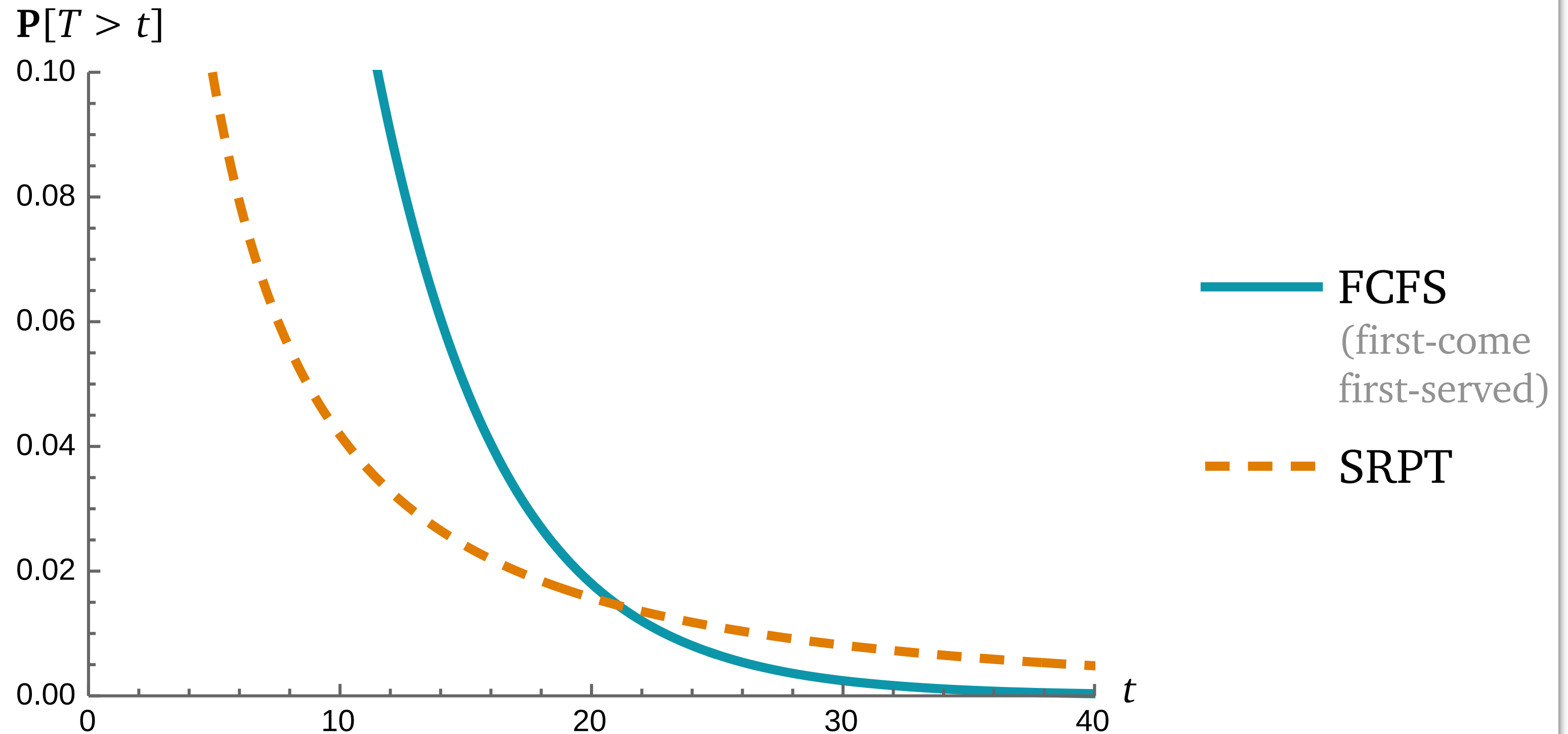
FCFS vs. SRPT



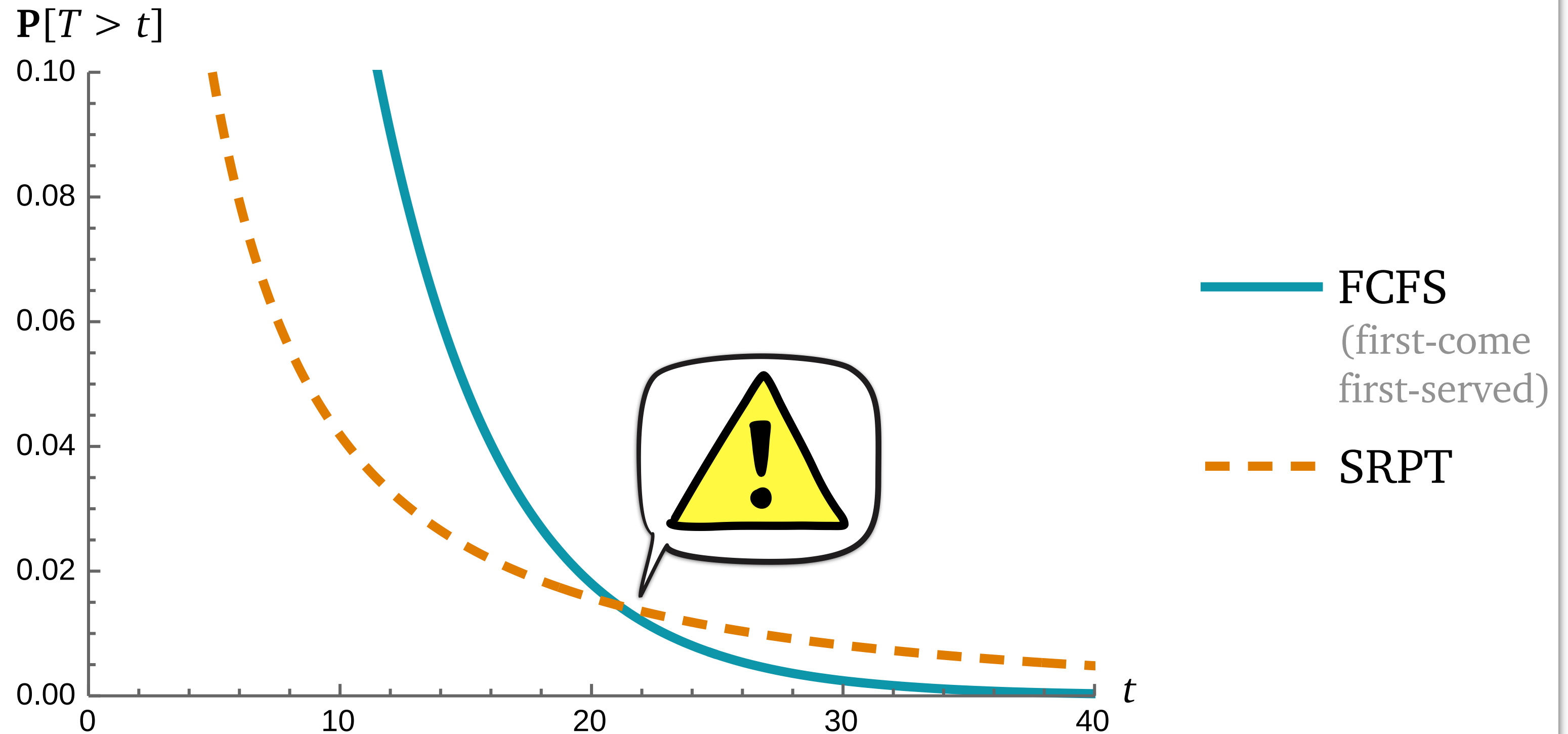
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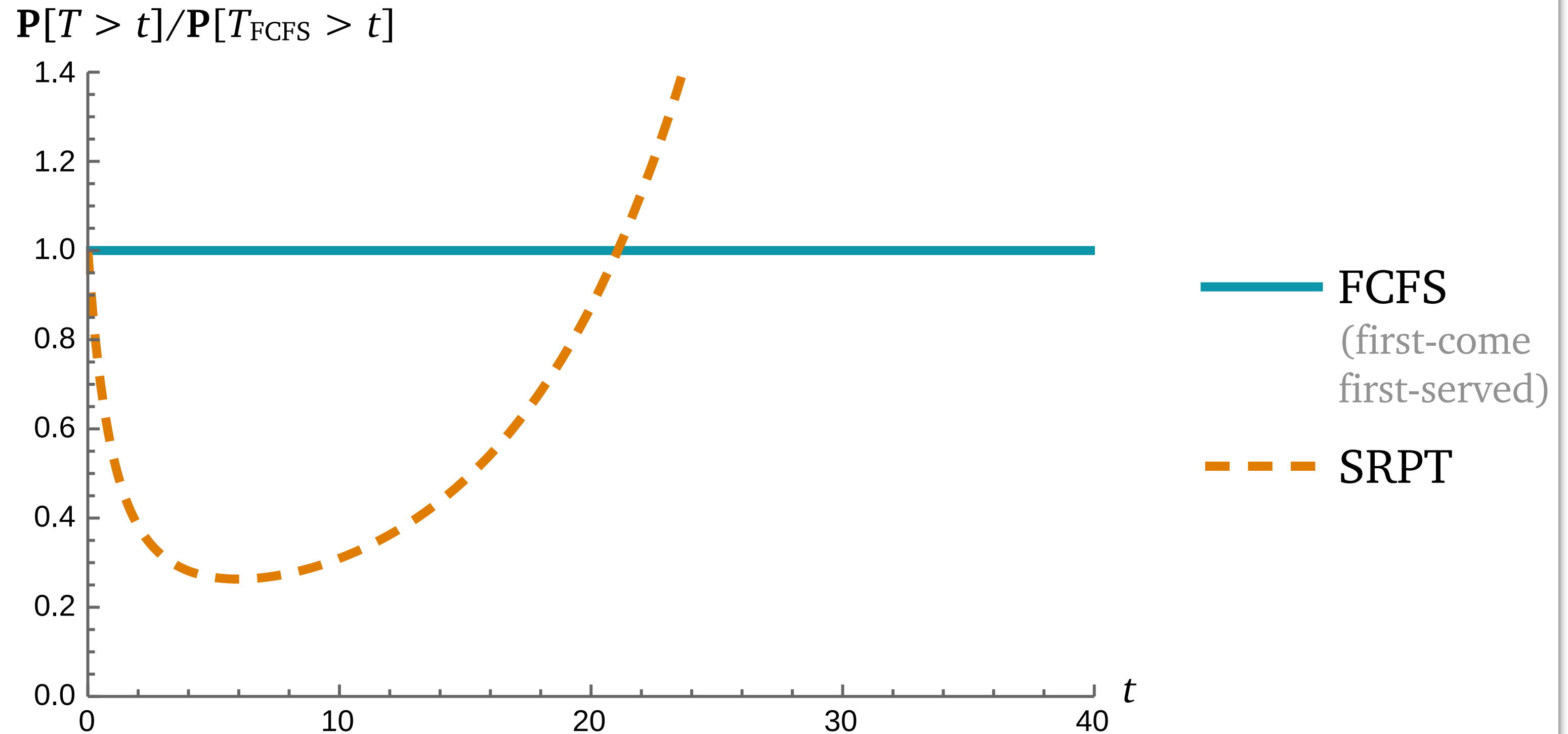
FCFS vs. SRPT



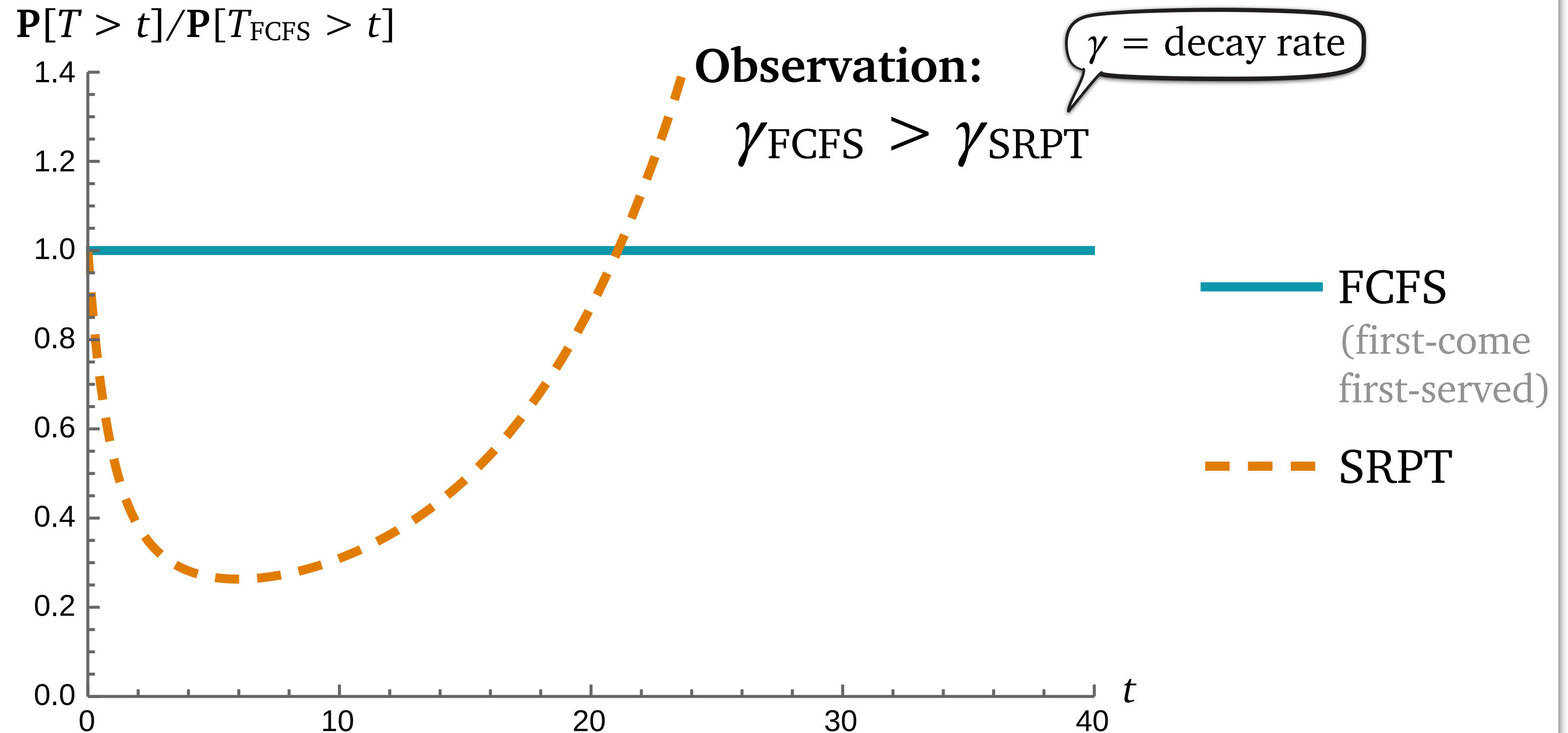
FCFS vs. SRPT



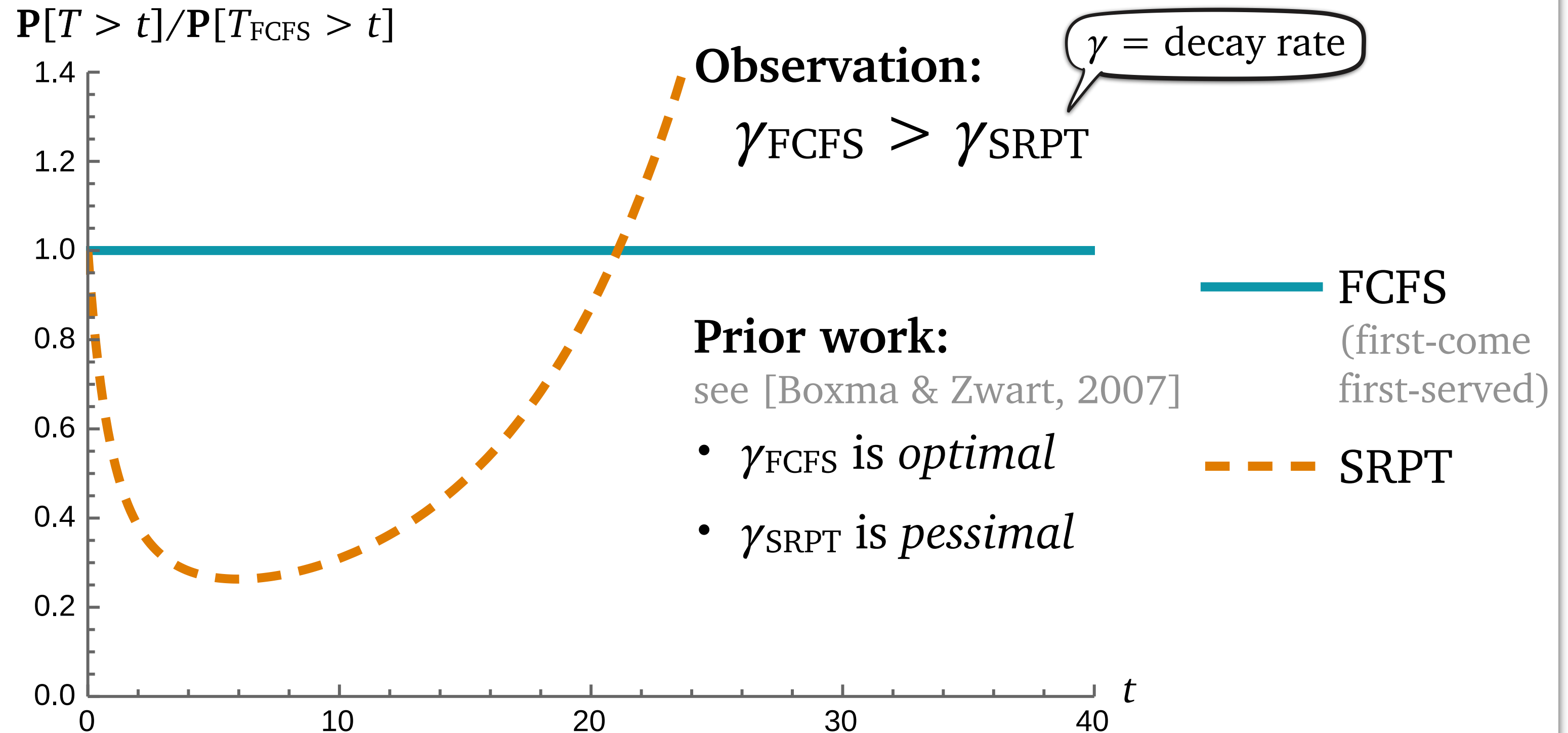
FCFS vs. SRPT



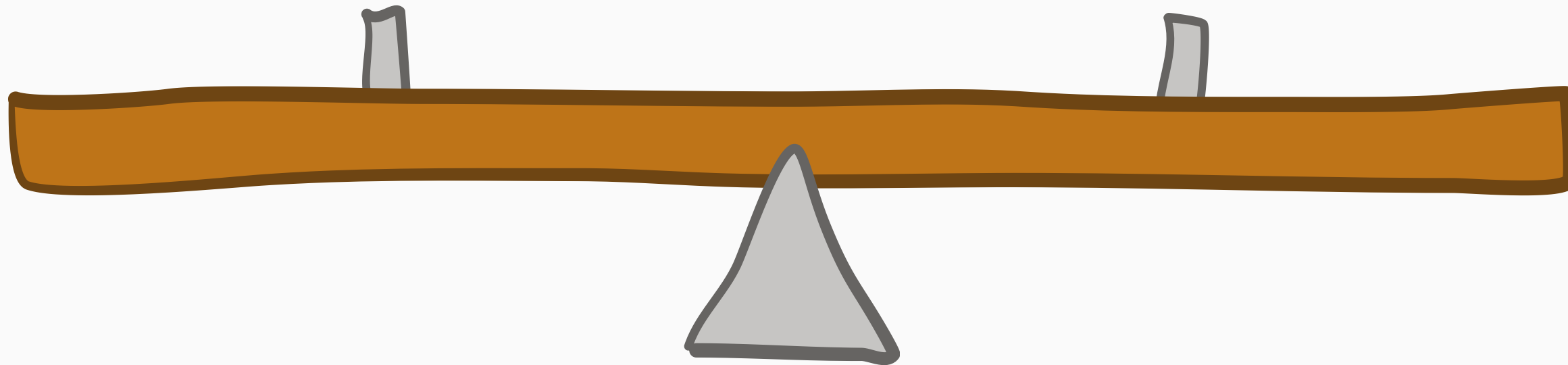
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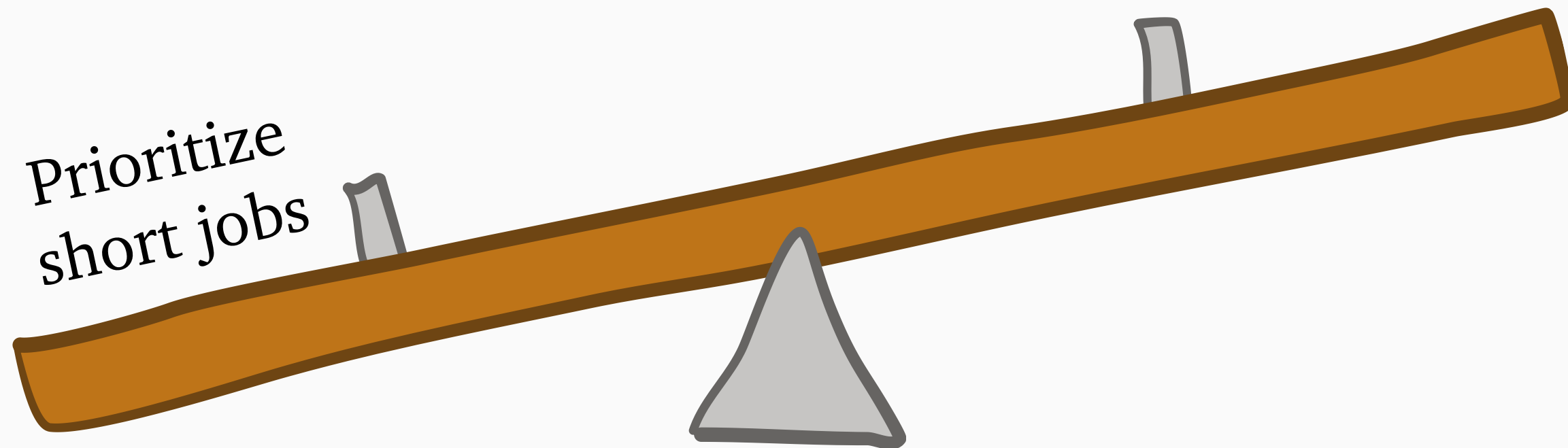
FCFS vs. SRPT



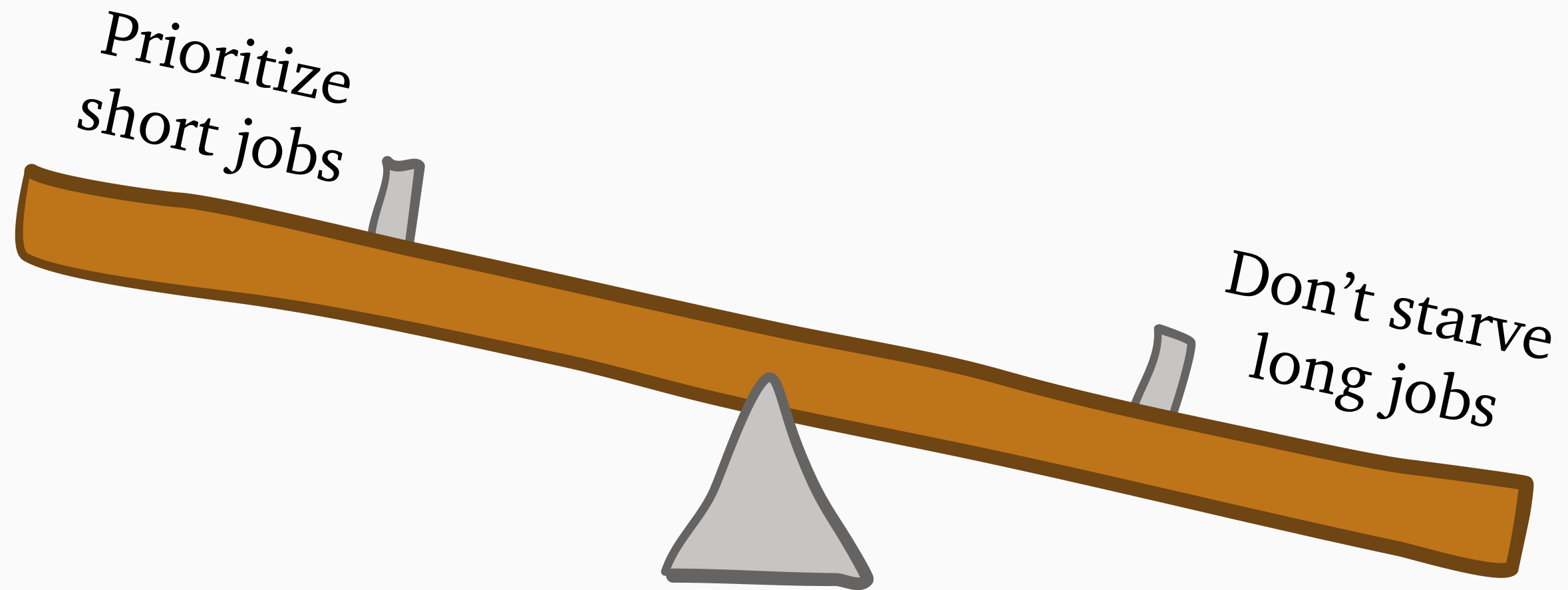
Tradeoff: priority vs. starvation



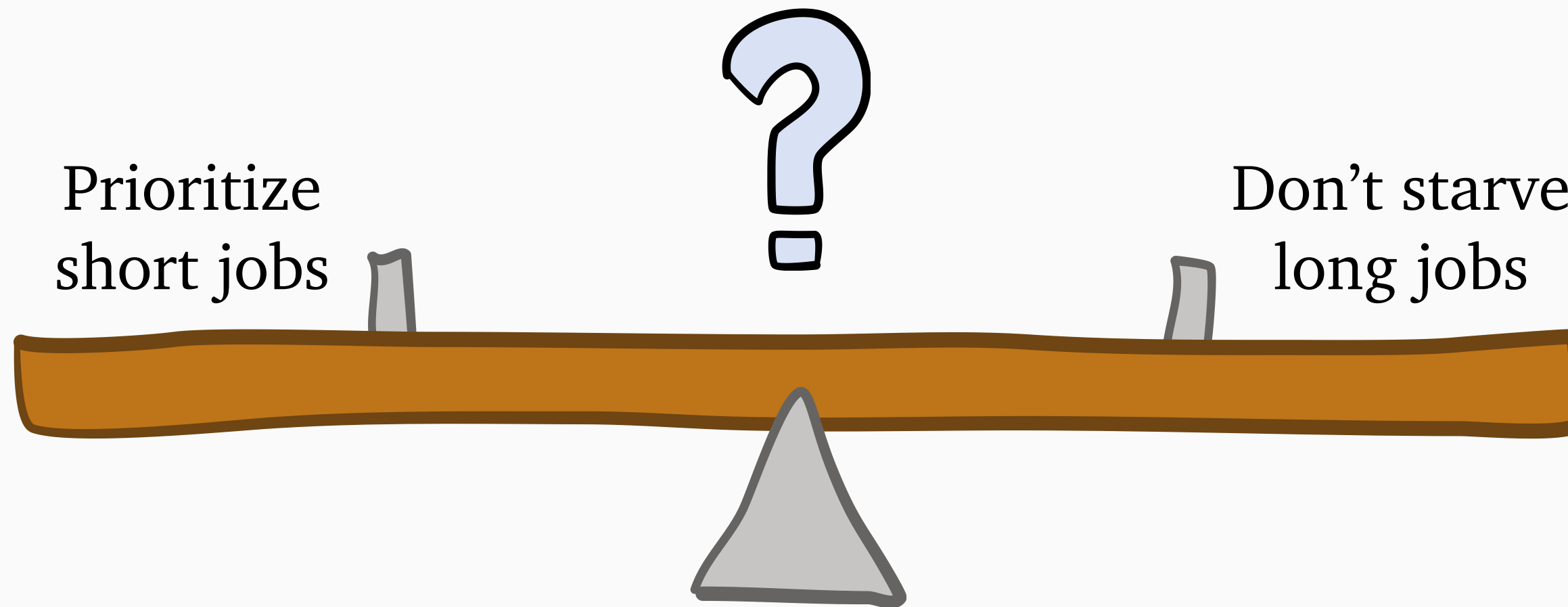
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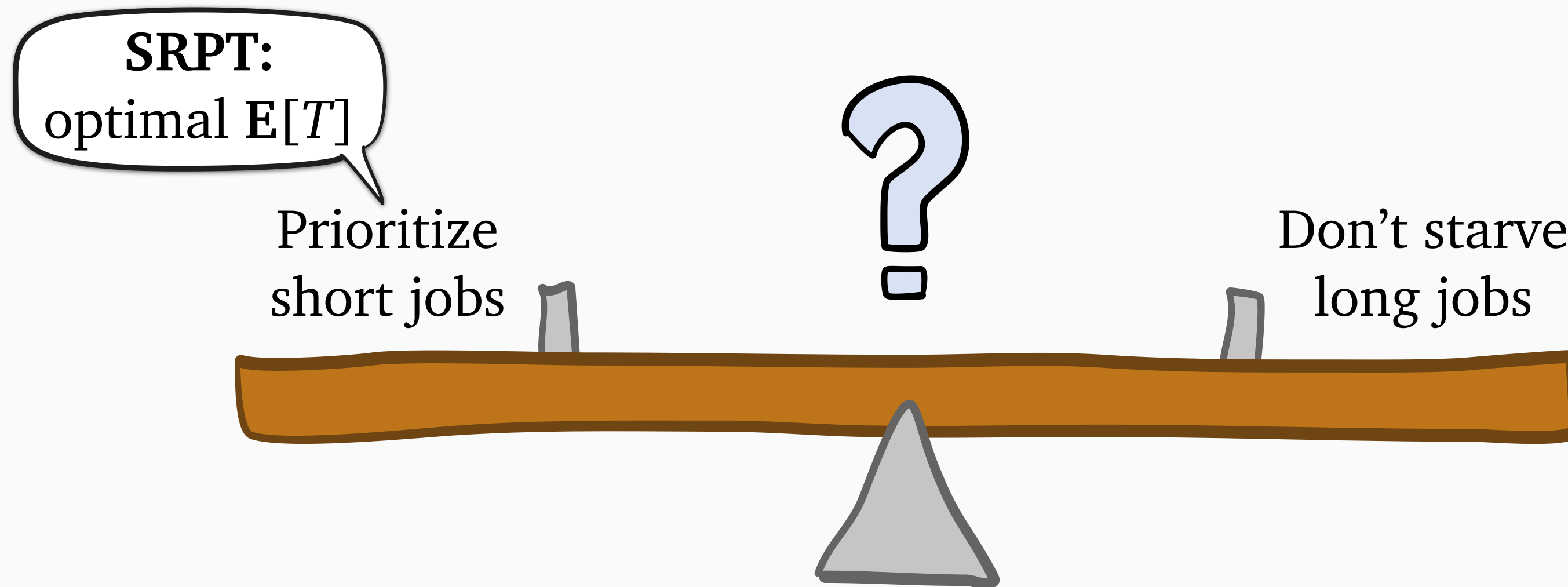
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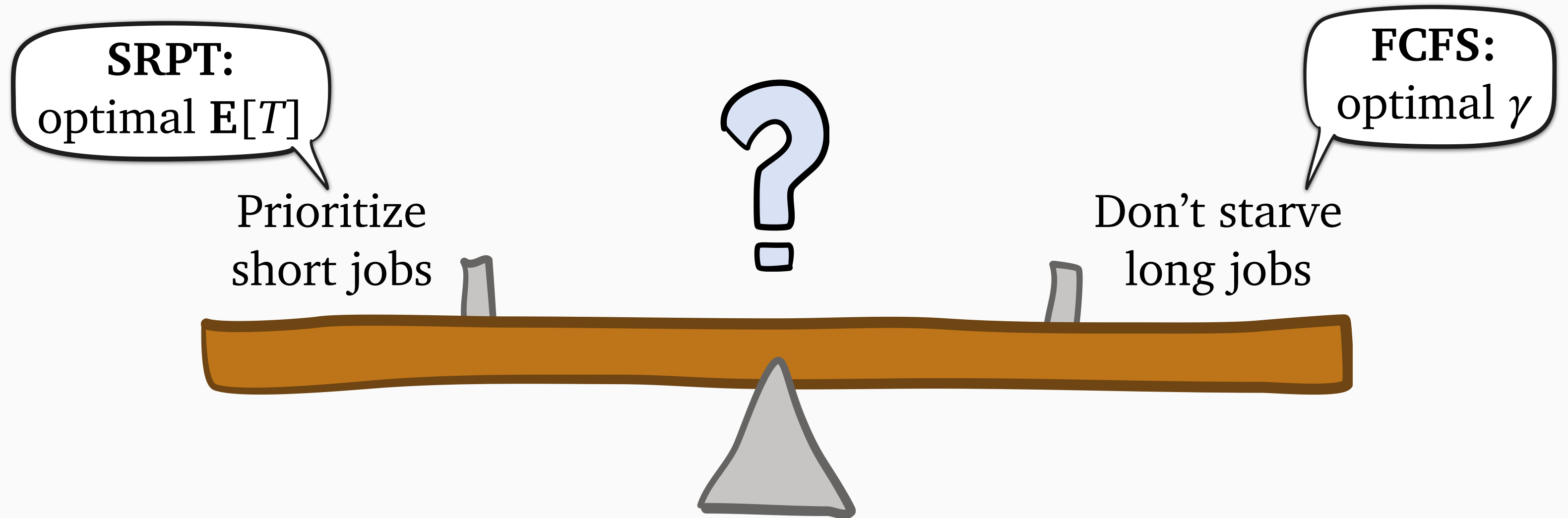
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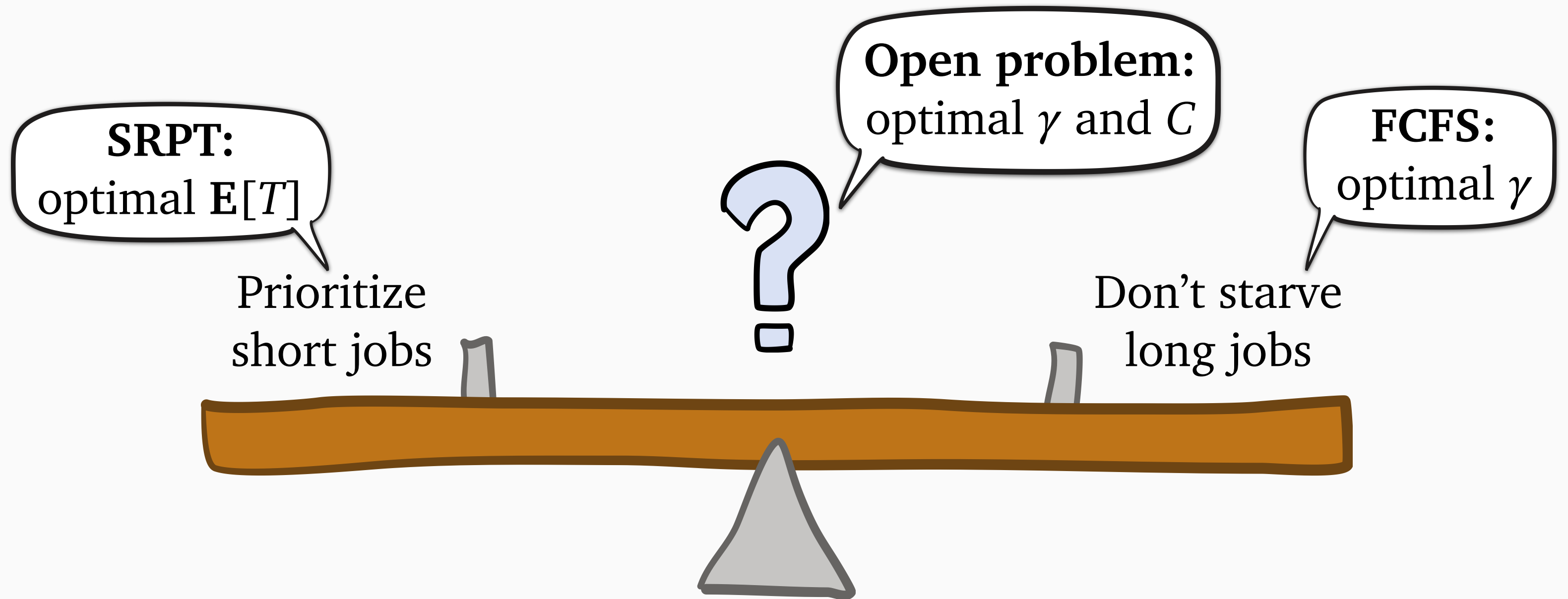
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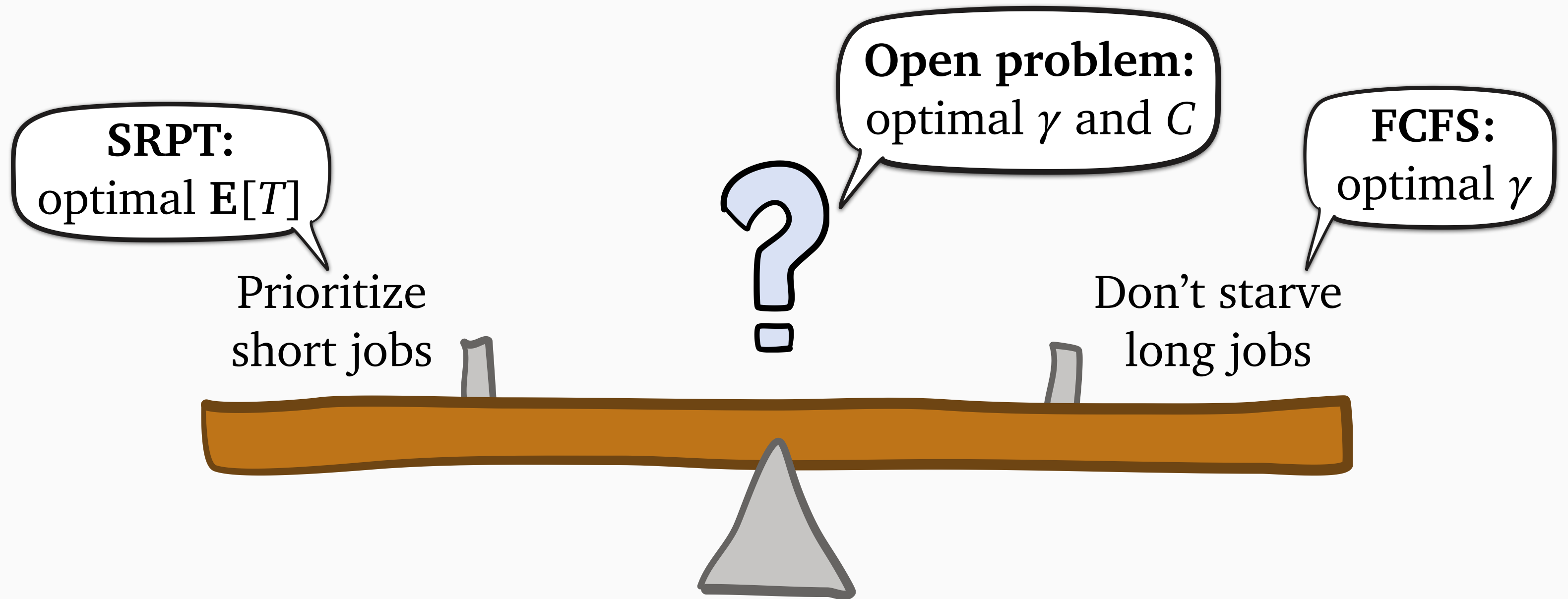
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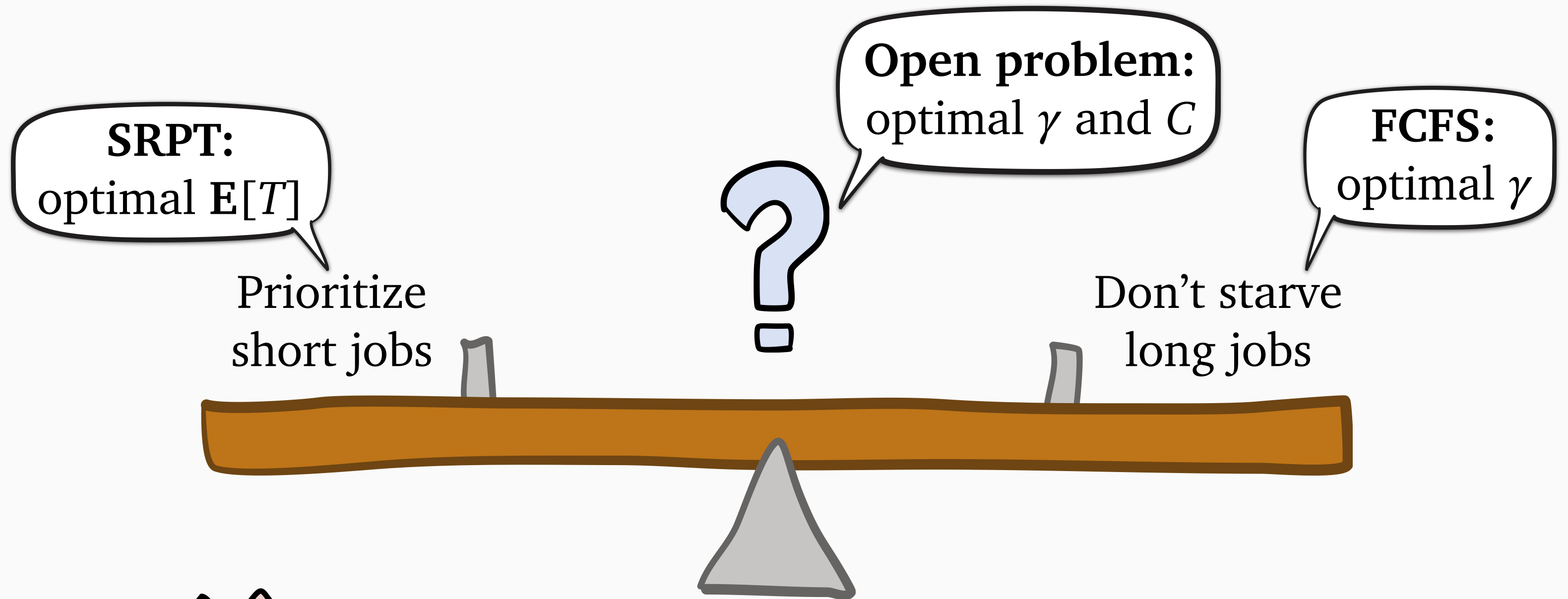
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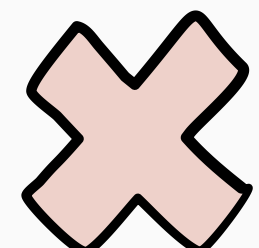


Conjecture: FCFS optimizes C , too

[Wierman & Zwart, 2012]

Tradeoff: priority vs. starvation



 **Conjecture: FCFS optimizes C , too**
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Tradeoff: priority vs. starvation

SRPT:
optimal $E[T]$

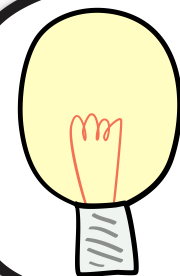
Prioritize
short jobs

Open problem:
optimal γ and C

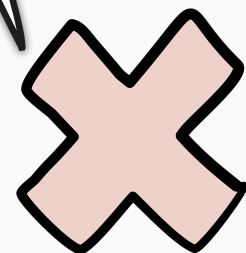


FCFS:
optimal γ

Don't starve
long jobs



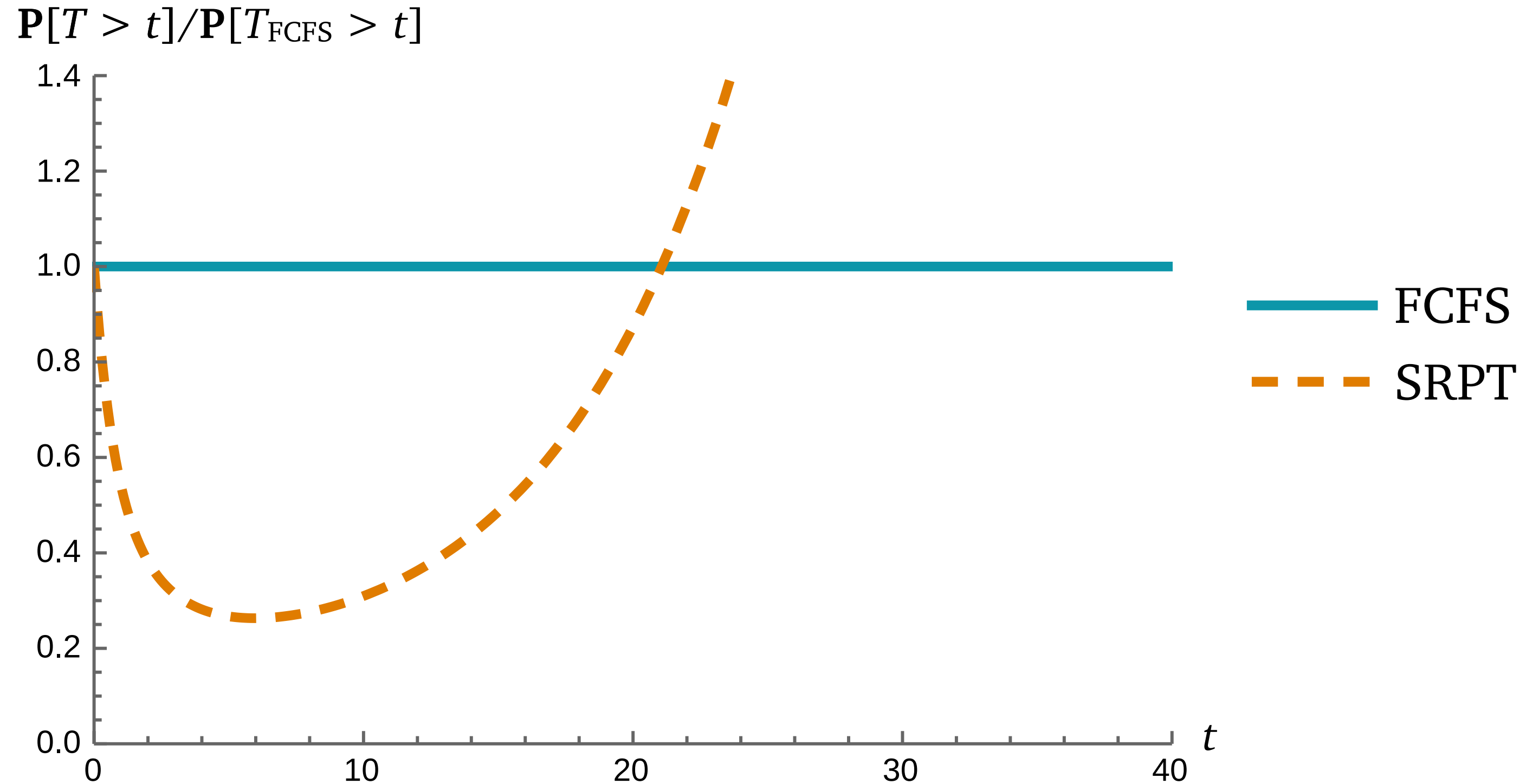
*partial
priority*



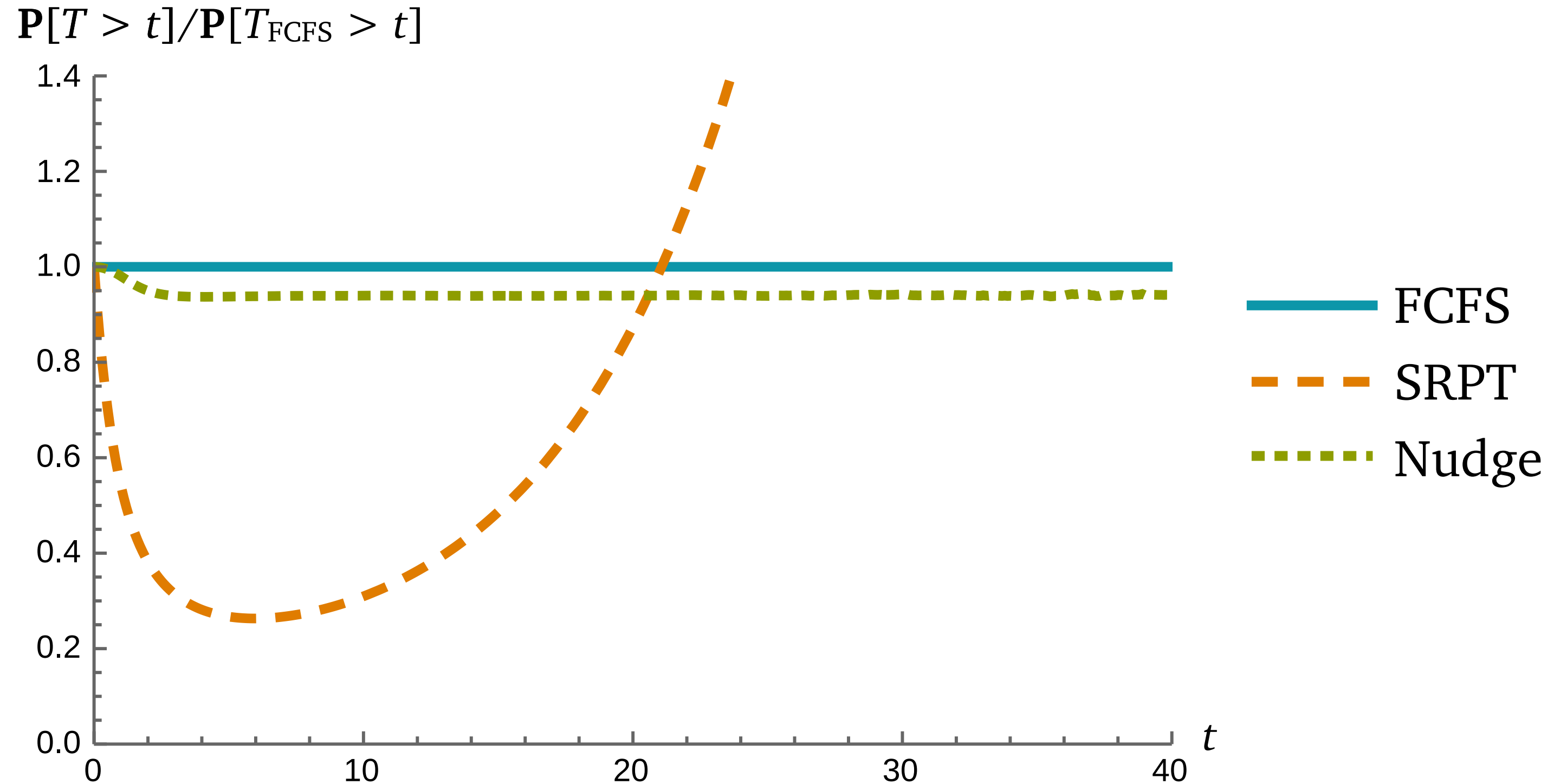
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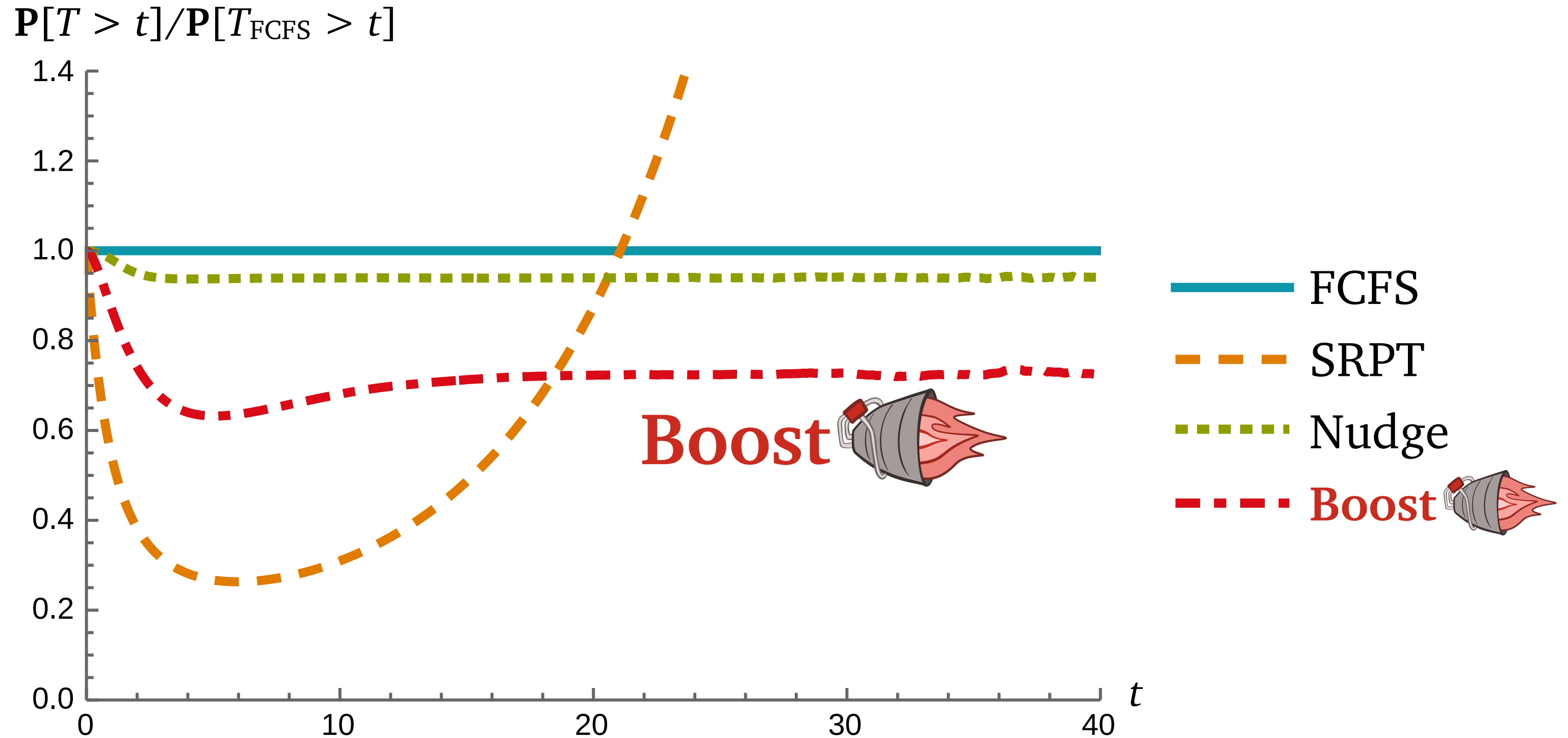
Optimizing the tail constant C



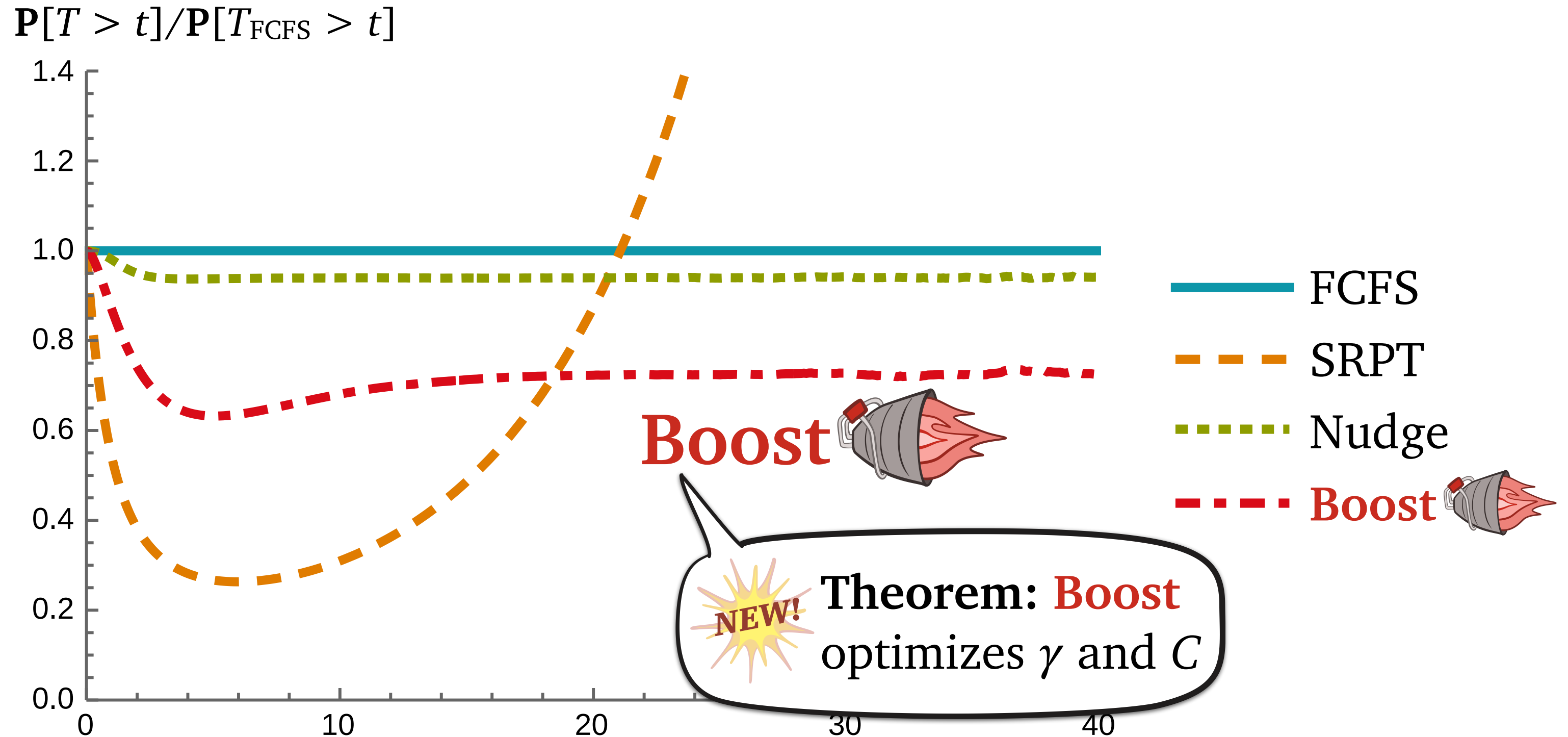
Optimizing the tail constant C



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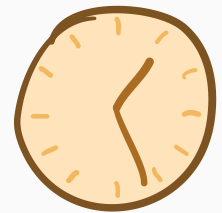
Optimizing the tail constant C



Our contributions:



Design the **Boost** scheduling policy



Analyze **Boost**'s performance



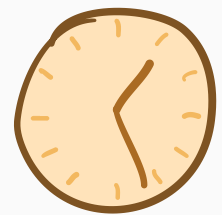
Prove **Boost** is *strongly tail-optimal* for light-tailed sizes

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actually a *family*
of many policies



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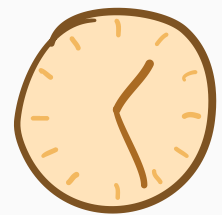
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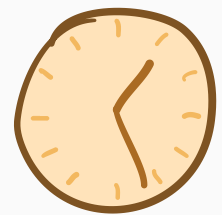
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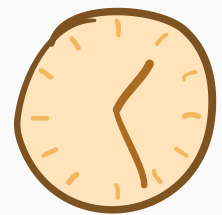
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Known job sizes

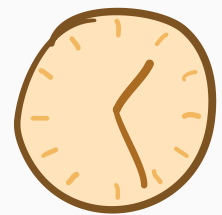
Yu & Scully. *Strongly Tail-Optimal
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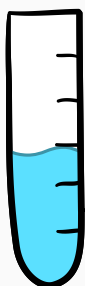
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Unknown job sizes

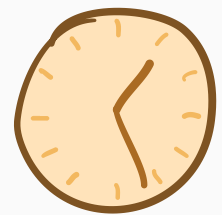
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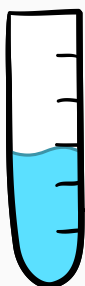
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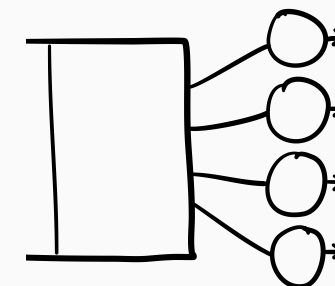
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Multiple servers

Yu, Harlev, Adakroy, & Scully. *A Tale of Two Traffics: Optimizing Tail Latency in the Light-Tailed M/G/k*. SIGMETRICS 2026.

Boost

- ? Why is achieving strong tail optimality hard?
- ? How does the **Boost** policy family work?
- ? How do we achieve strong tail optimality?

Boost



Why is achieving strong tail optimality hard?



How does the **Boost** policy family work?



How do we achieve strong tail optimality?

Boost



Why did it take so long to beat FCFS?



Why is achieving strong tail optimality hard?



How does the **Boost** policy family work?



How do we achieve strong tail optimality?

Heavy-tailed sizes

“ S Pareto-ish” (regularly varying)

$$\mathbf{P}[S > s] \sim As^{-\alpha}$$

Light-tailed sizes

“ S exponential-ish or lighter” (class I)

$$\mathbf{P}[S > s] \sim Ae^{-\alpha s}$$

Heavy-tailed sizes

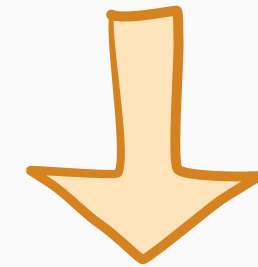
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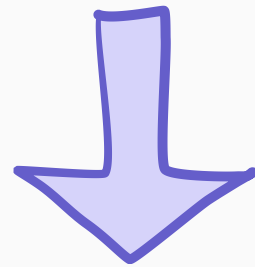


$$\mathbf{P}[T_{\pi} > t] \sim C_{\pi}e^{-\gamma_{\pi}t}$$

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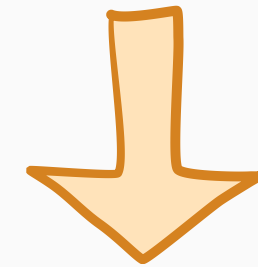


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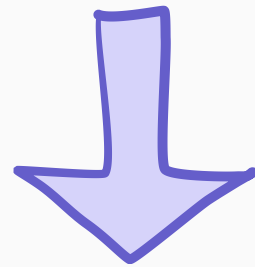


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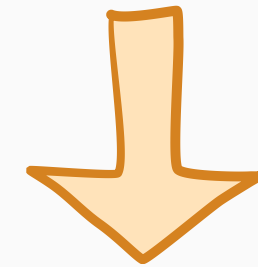


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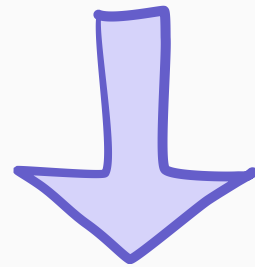
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γ_{π} = decay rate of π
 C_{π} = tail constant of π

Heavy-tailed sizes

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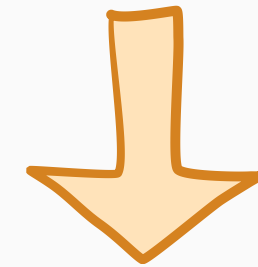


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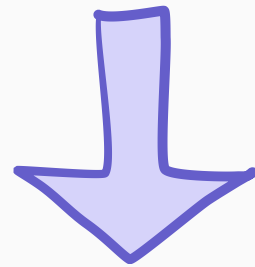
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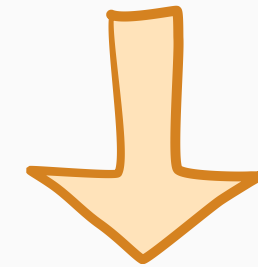


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Light-tailed sizes

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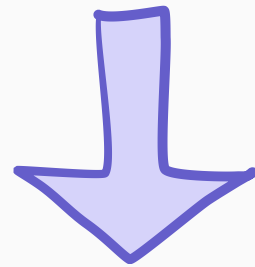
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(roughly)

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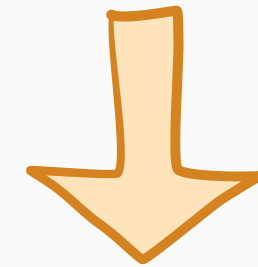
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(roughly)

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What causes large response times?

	Heavy-tailed sizes	Light-tailed sizes

What causes large response times?

	Heavy-tailed sizes	Light-tailed sizes
SRPT, LAS, etc. (least attained service)		
FCFS		

What causes large response times?

	Heavy-tailed sizes	Light-tailed sizes
SRPT, LAS, etc. (least attained service)	optimal $\gamma = \alpha$	
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What causes large response times?

	Heavy-tailed sizes	Light-tailed sizes
SRPT, LAS, etc. (least attained service)	optimal $\gamma = \alpha$	pessimal γ
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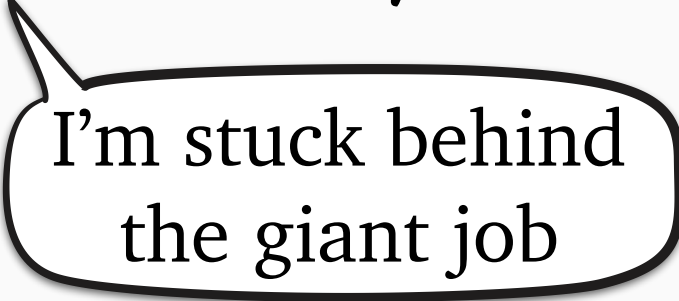
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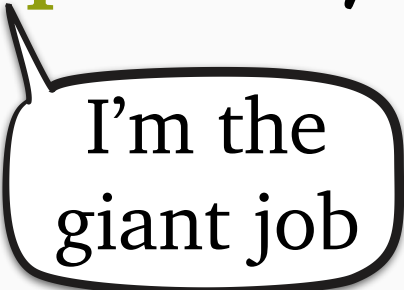
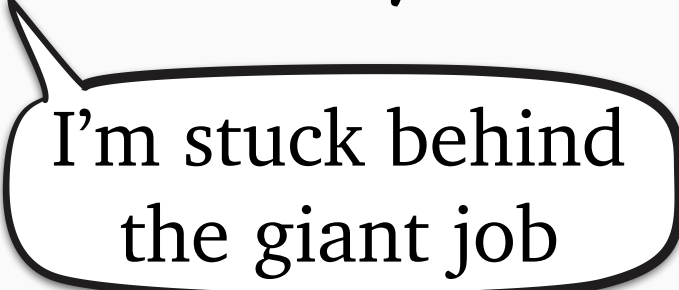
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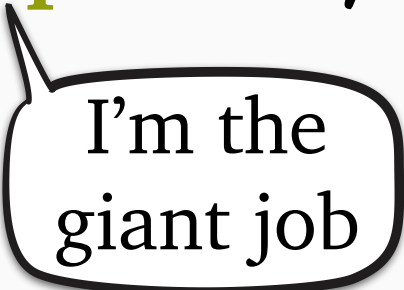
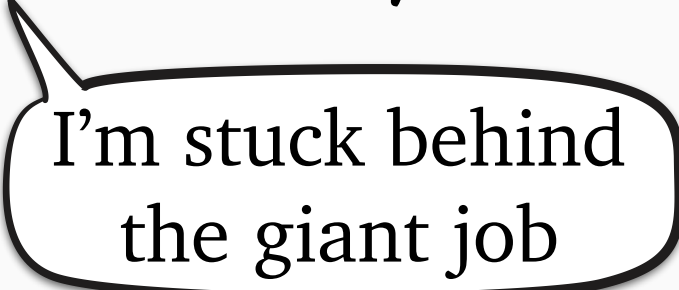
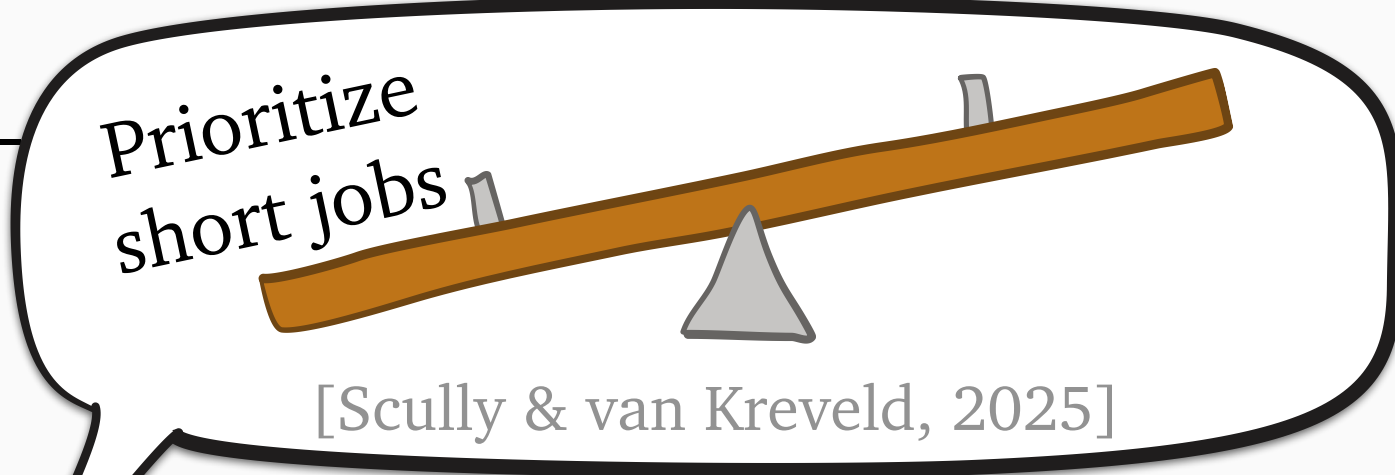
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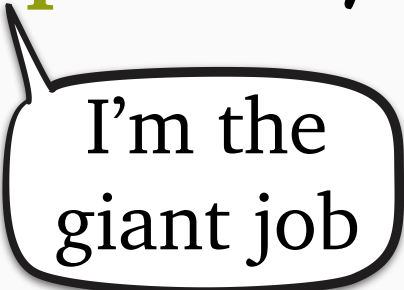
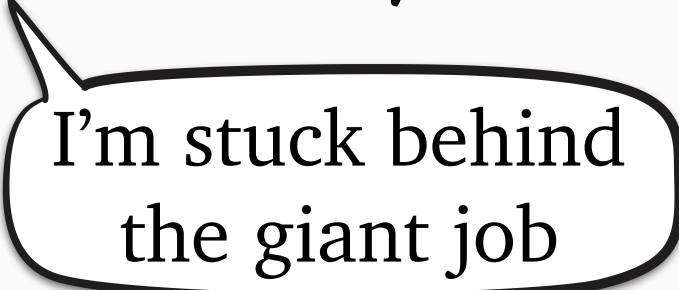
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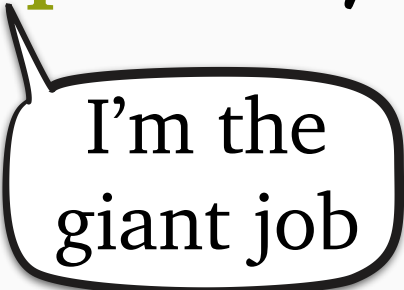
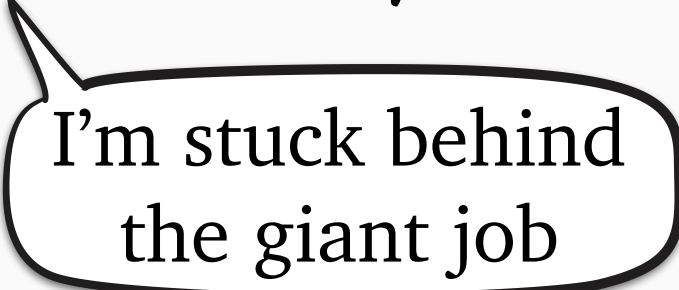
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SRPT, LAS, etc. (least attained service)	optimal $\gamma = \alpha$ I'm the giant job	pessimal γ
FCFS	pessimal $\gamma = \alpha$ I'm stuck behind the giant job	Prioritize short jobs [Scully & van Kreveld, 2025]
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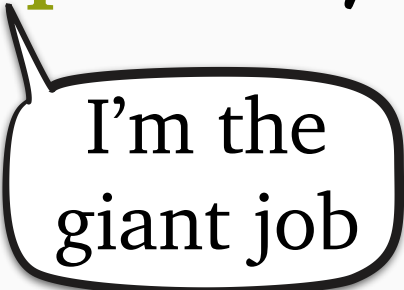
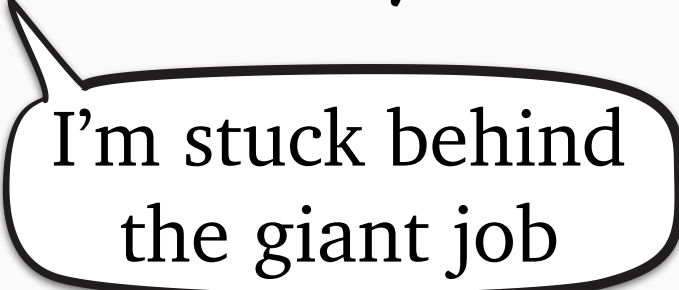
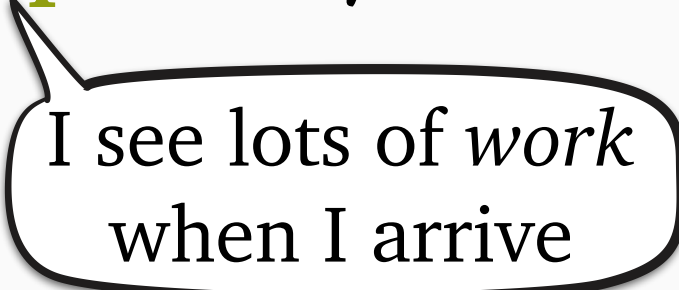
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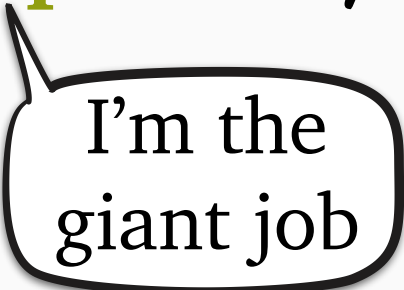
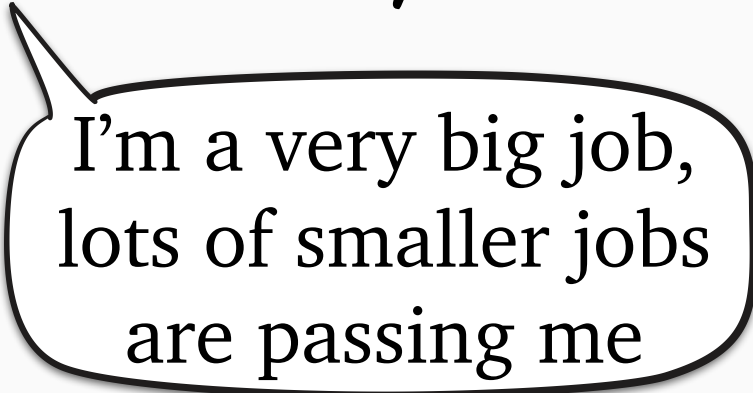
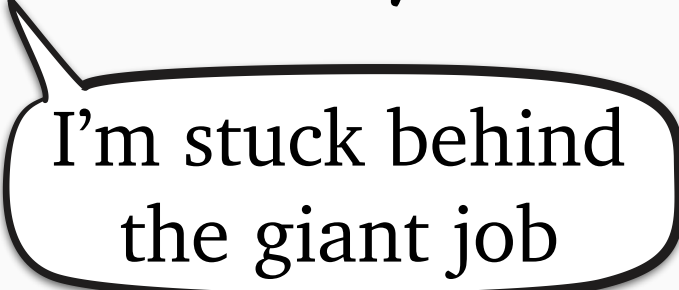
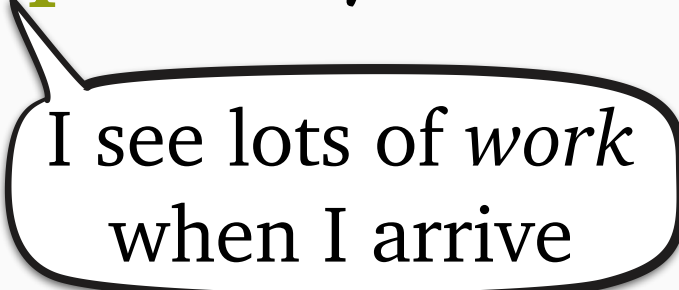
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What causes large response times?

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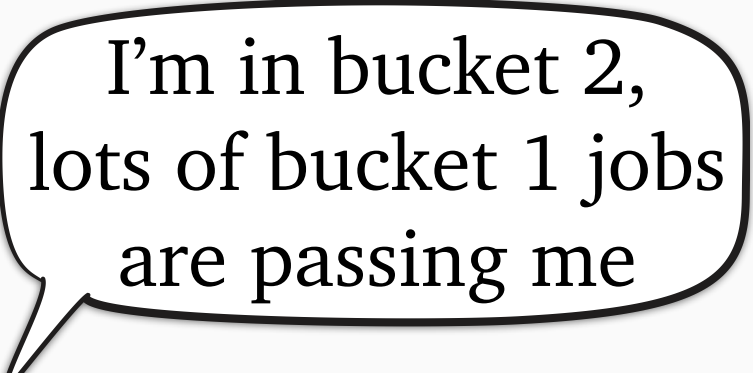
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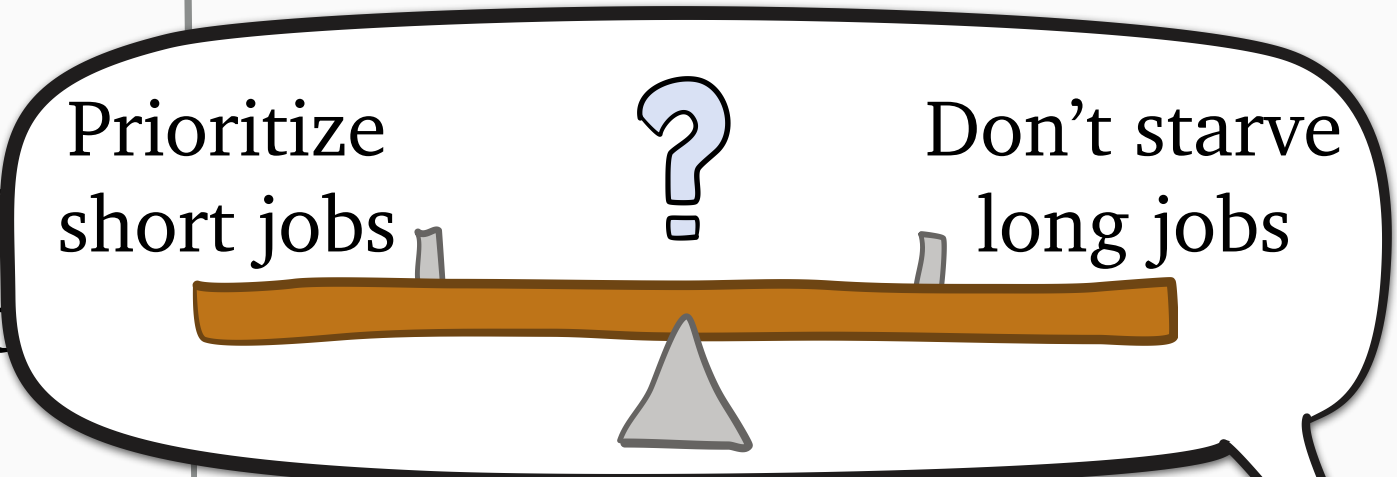
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SRPT or LAS w just two bucket	Prioritize short jobs ? Don't starve long jobs 	intermediate γ
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What causes large response times?

Heavy-tailed sizes

Light-tailed sizes

SRPT, LAS, etc.
(least attained service)

FCFS



Takeaway:

for **light-tailed sizes**,
avoid strict priorities

essimal γ

ptimal γ

I'm in bucket 2,
lots of bucket 1 jobs
are passing me

SRPT or LAS w
just two bucket

Prioritize
short jobs



Don't starve
long jobs

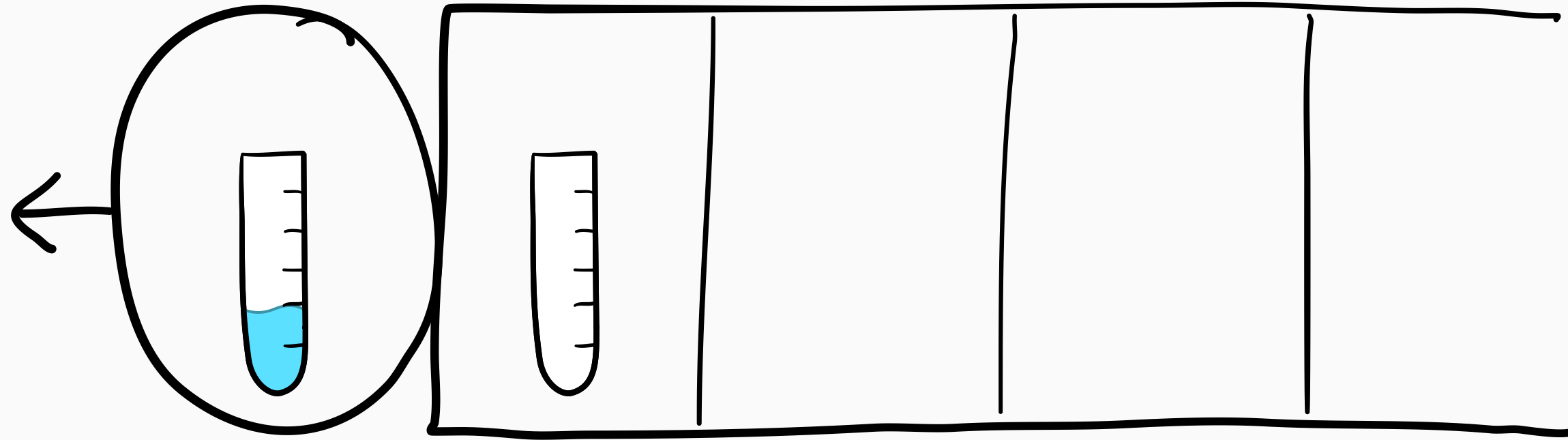
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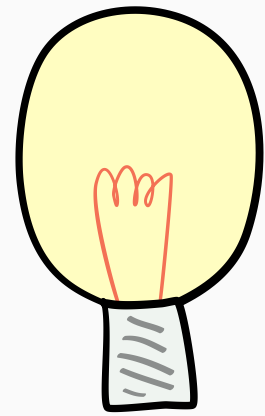
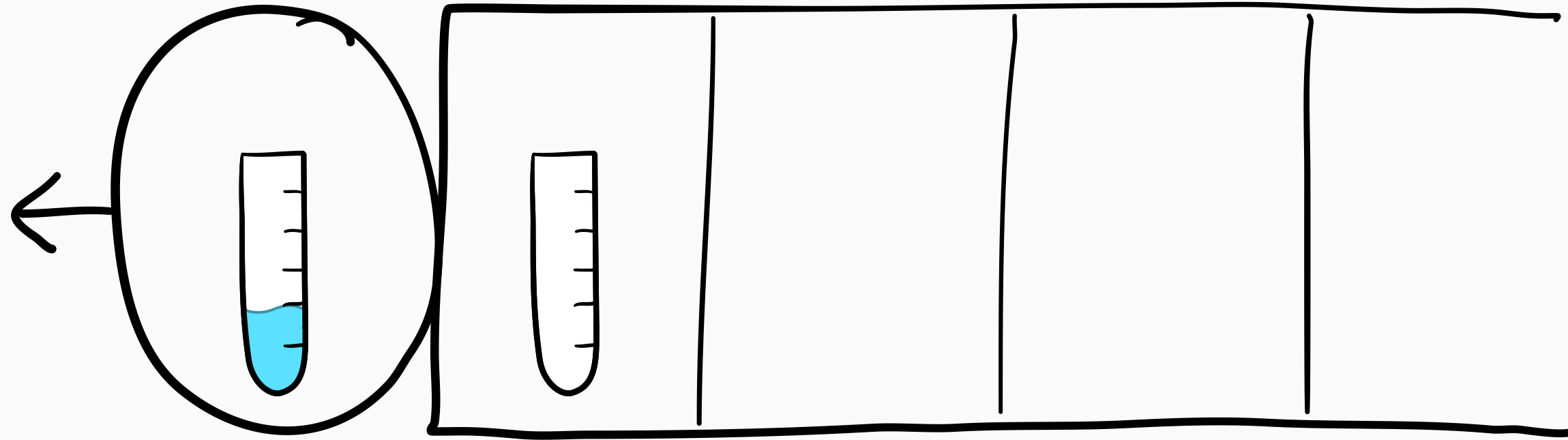
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Can we beat FCFS?

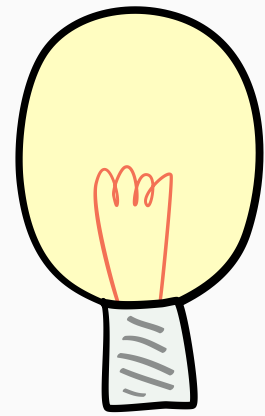
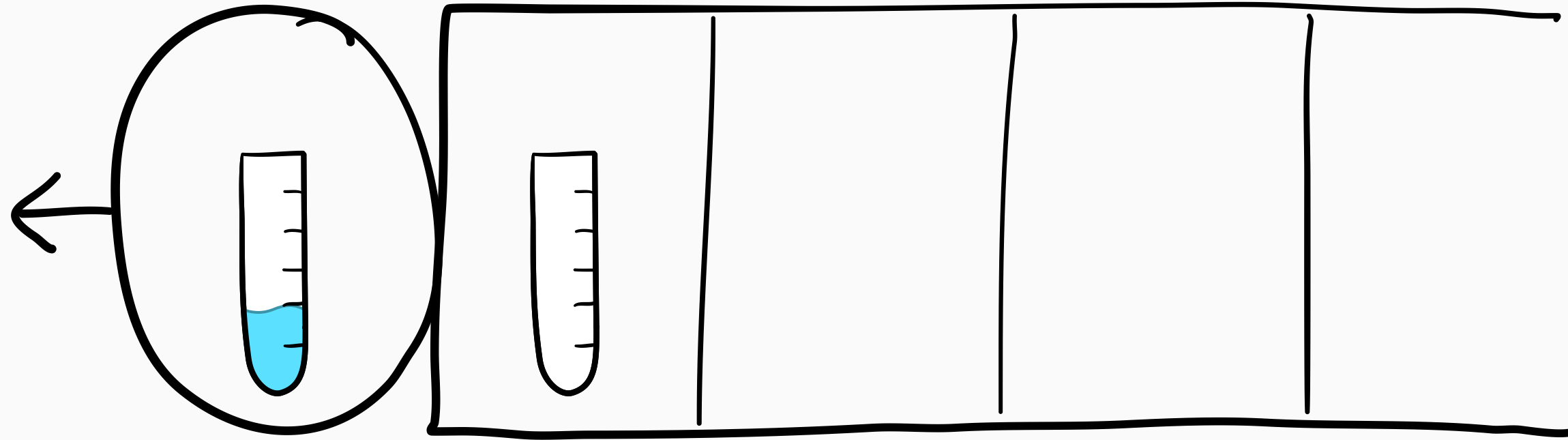


Can we beat FCFS?



Nudge [Grosz et al., 2021]

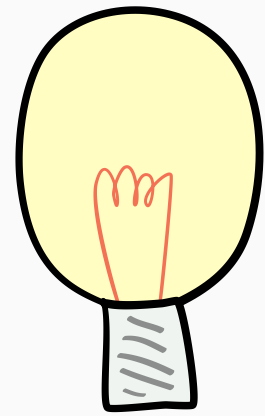
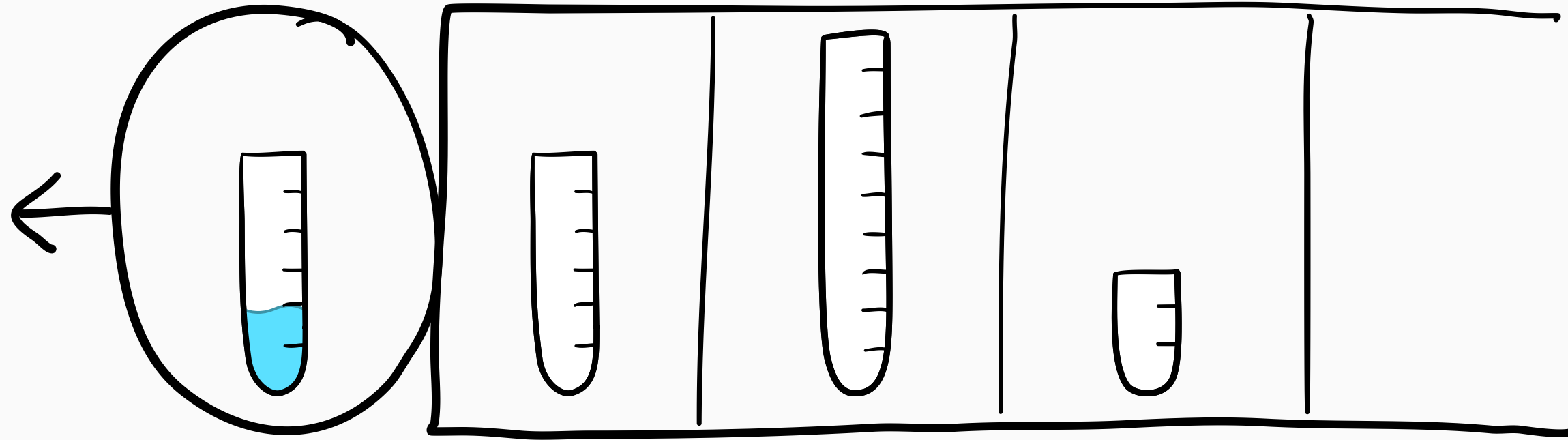
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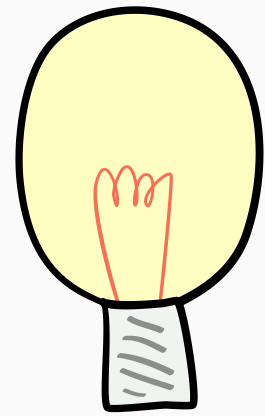
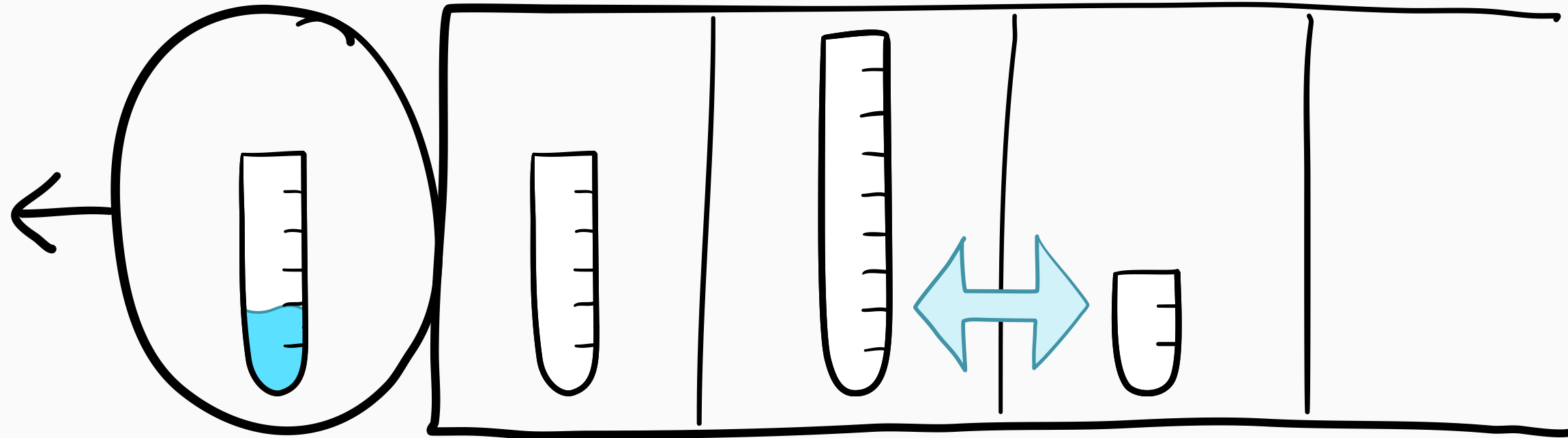
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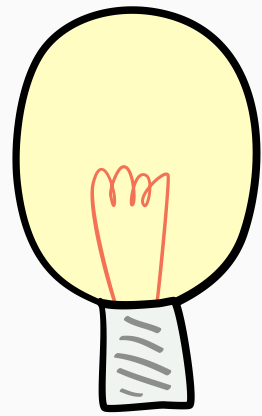
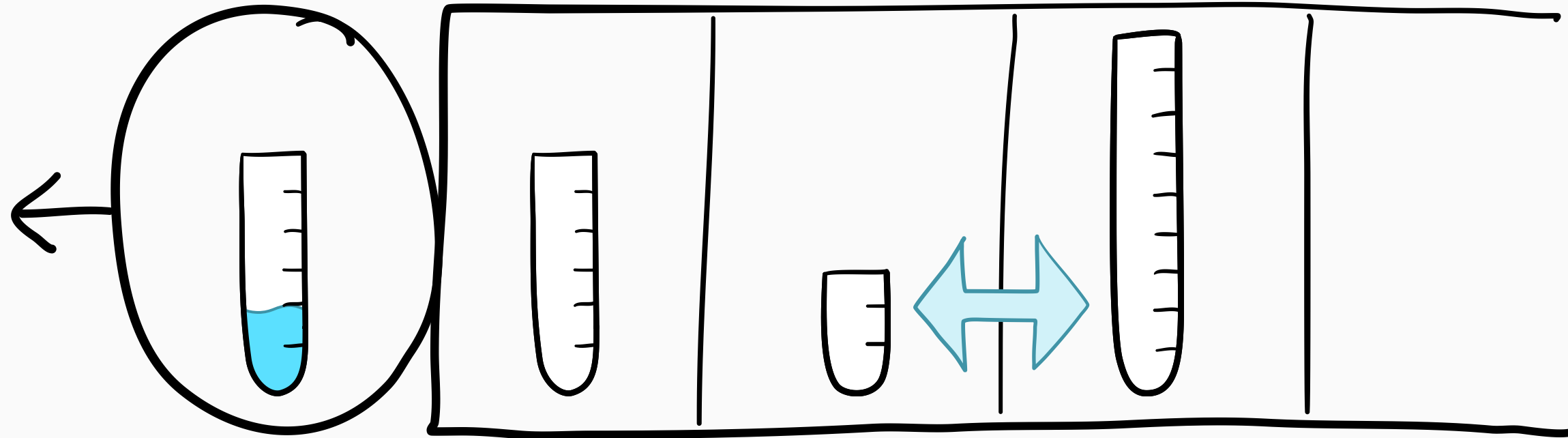
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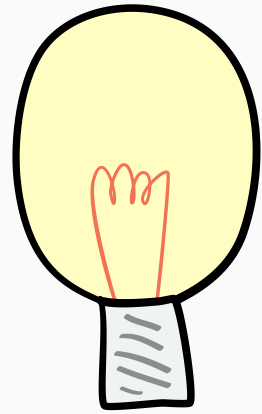
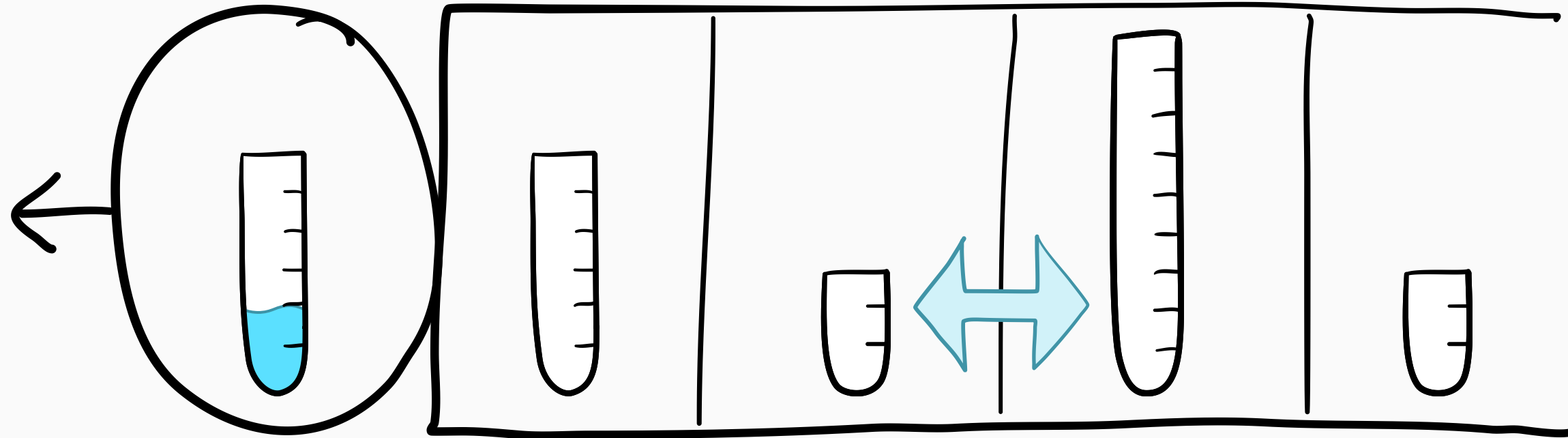
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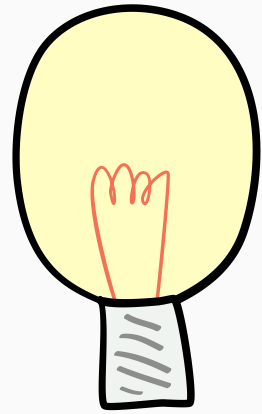
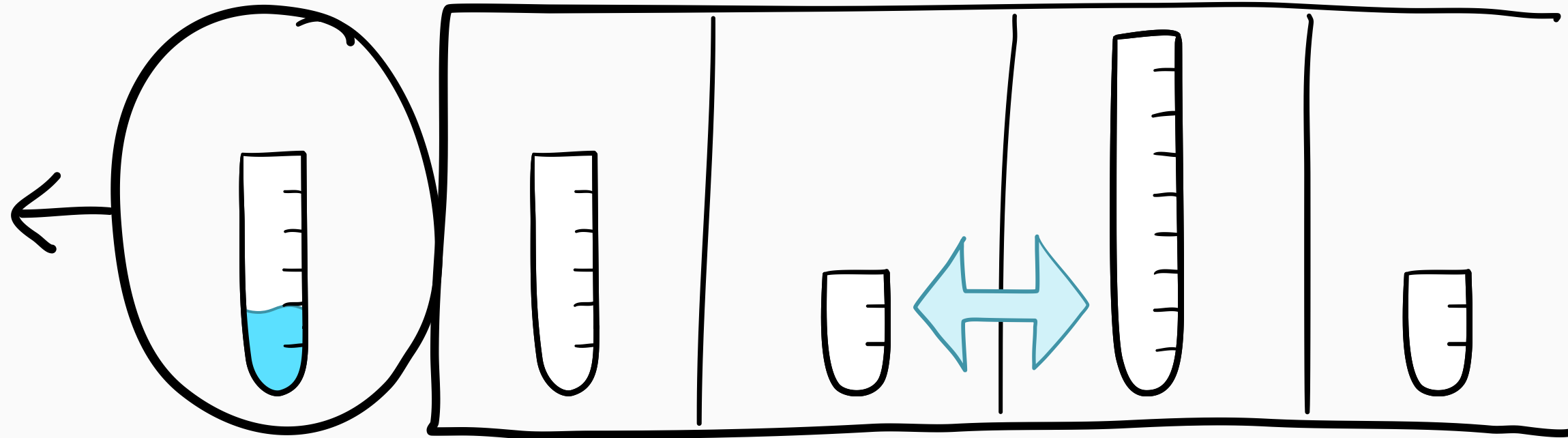
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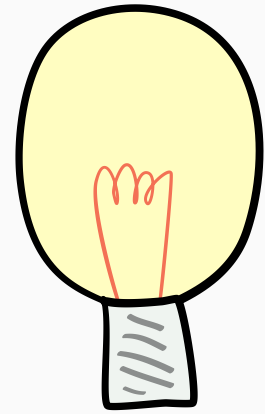
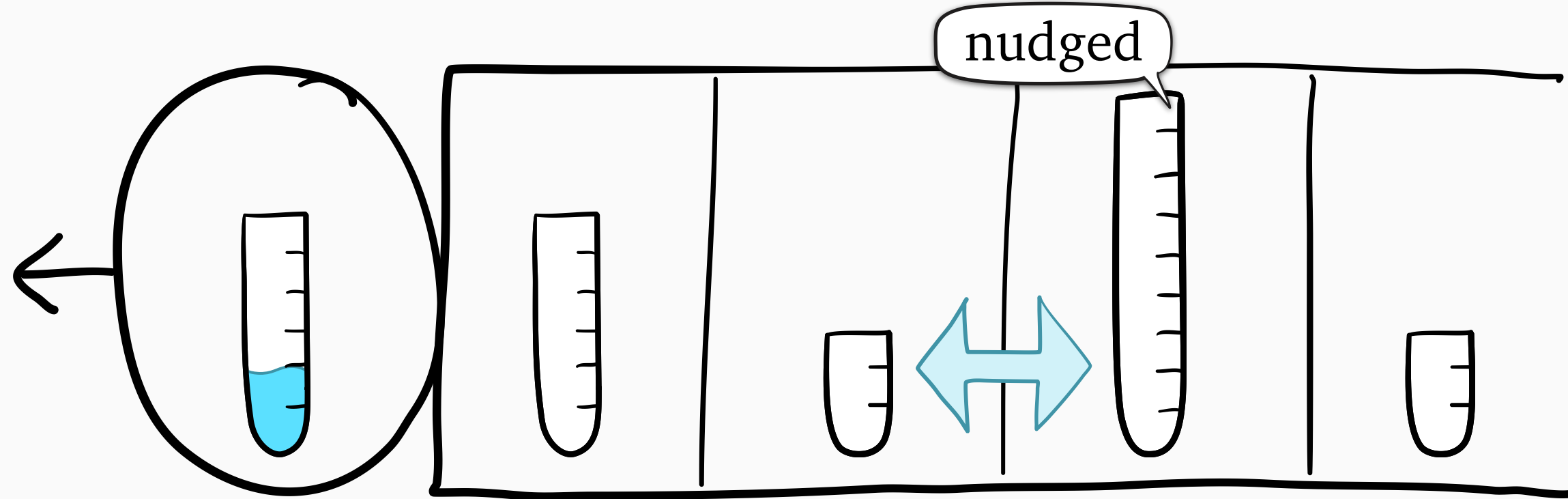
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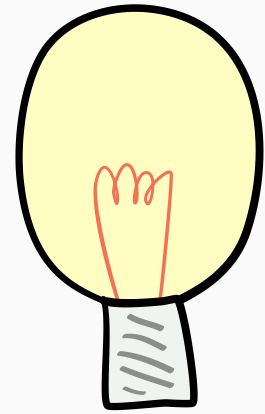
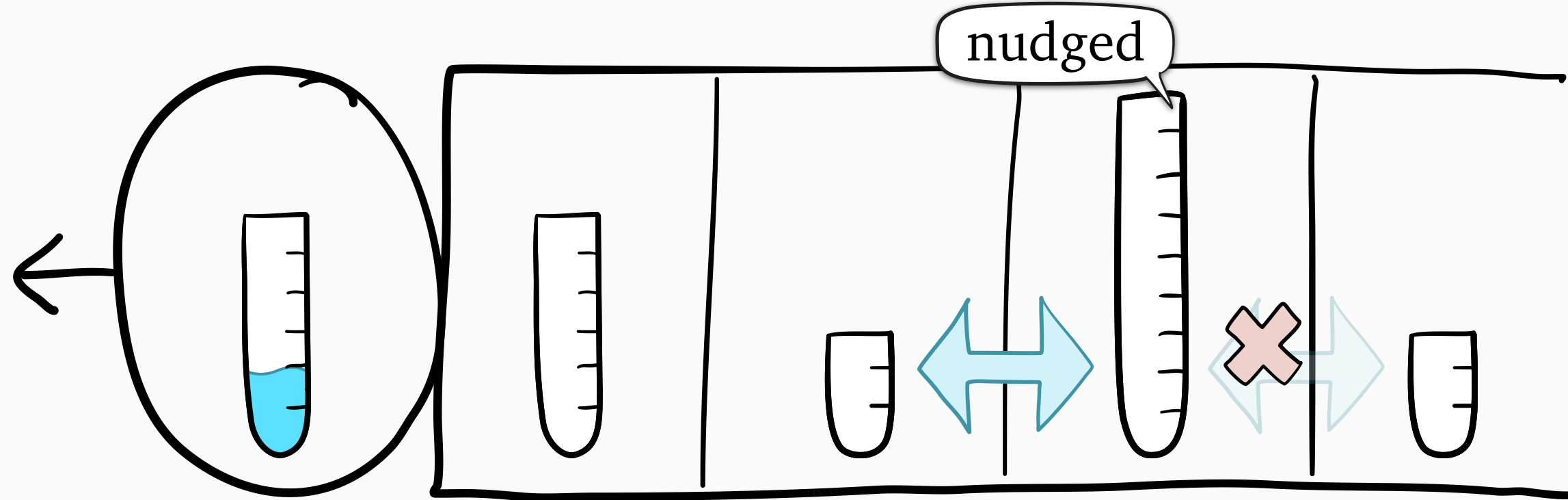
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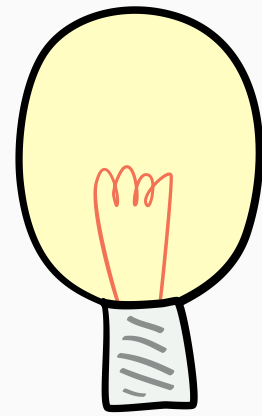
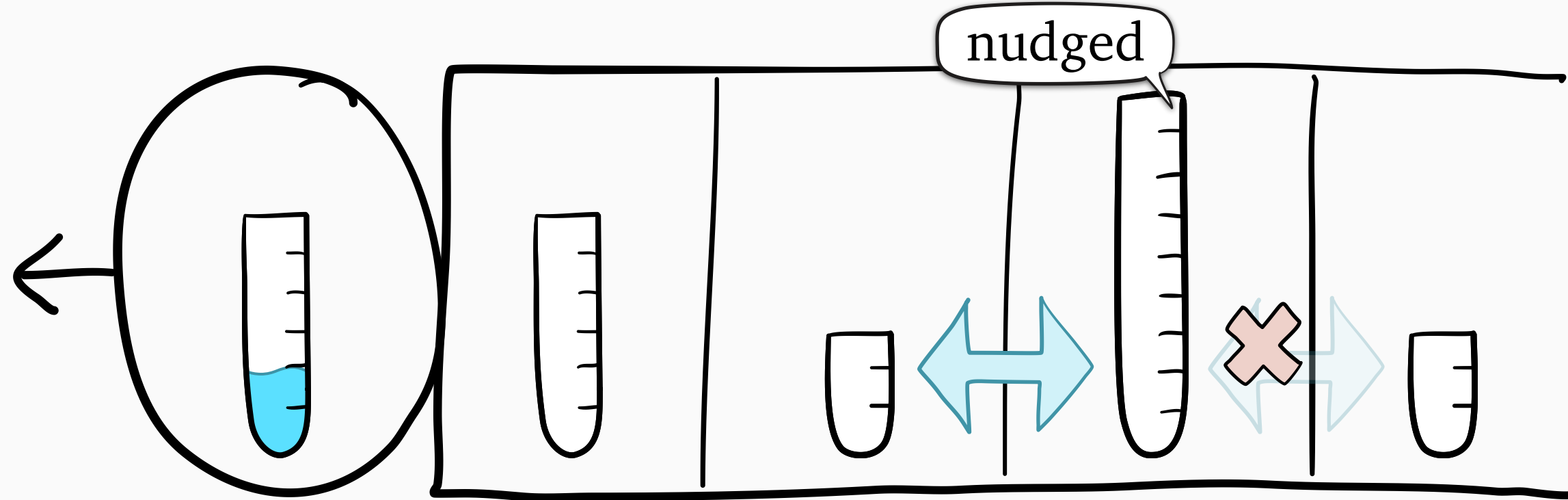
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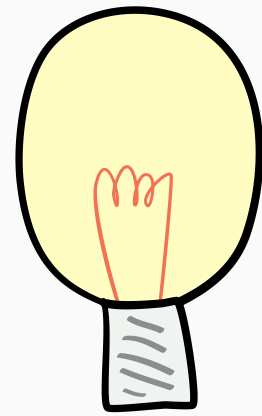
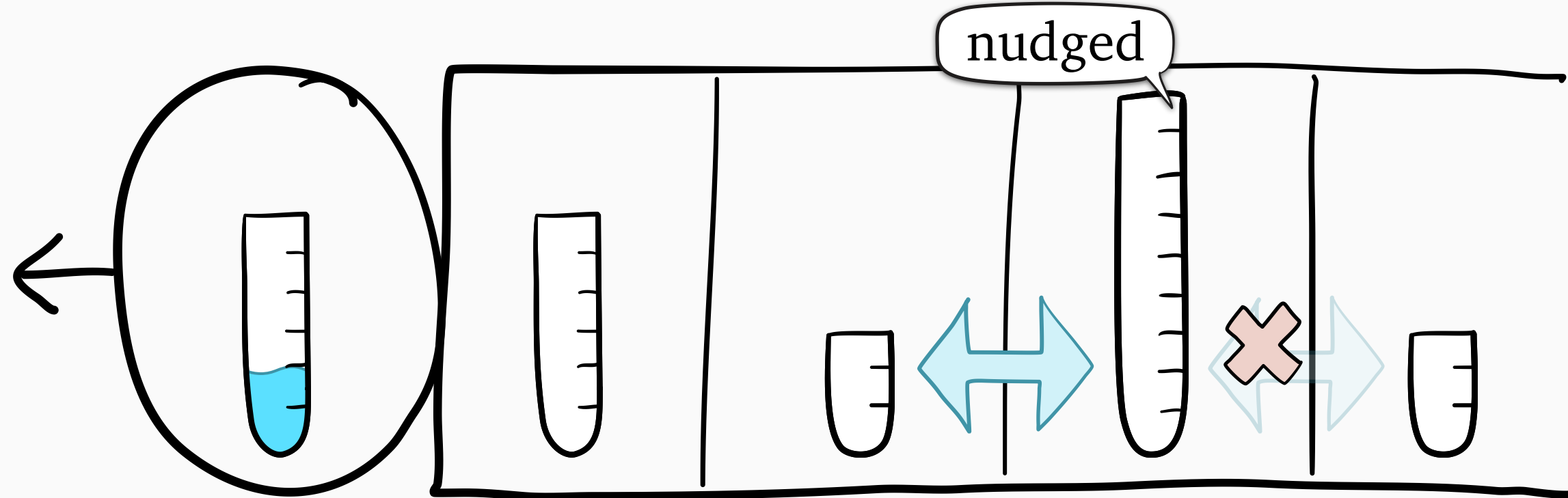
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Theorem:

$$C_{\text{Nudge}} < C_{\text{FCFS}}$$

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More complex variants get even lower C

[Van Houdt, 2022; Charlet & Van Houdt, 2024]

Boost



Why did it take so long to beat FCFS?



Why is achieving strong tail optimality hard?

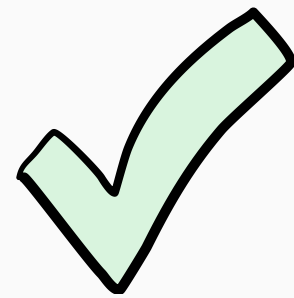


How does the **Boost** policy family work?



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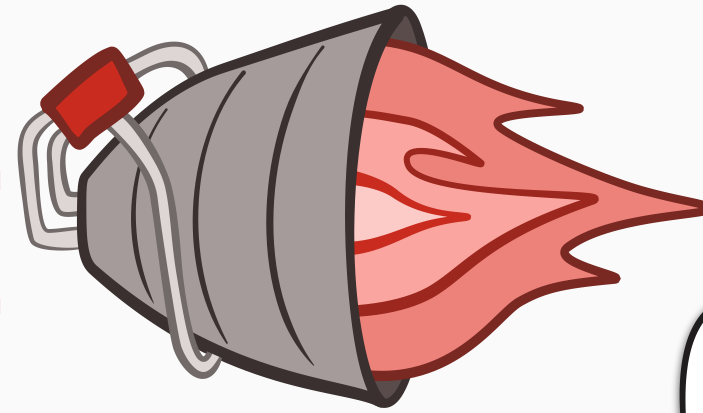


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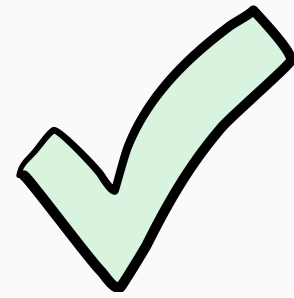


How do we achieve strong tail optimality?

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Need to avoid
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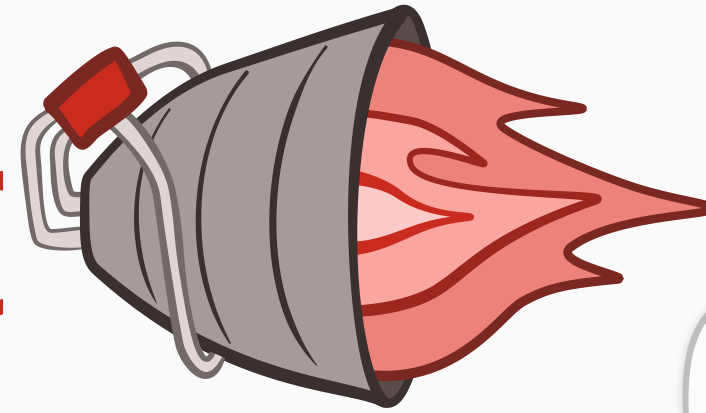


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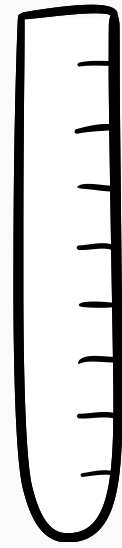
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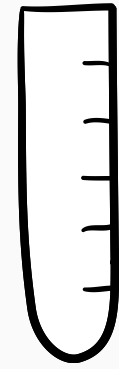
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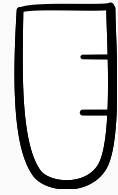
Can we beat Nudge?



1st



2nd

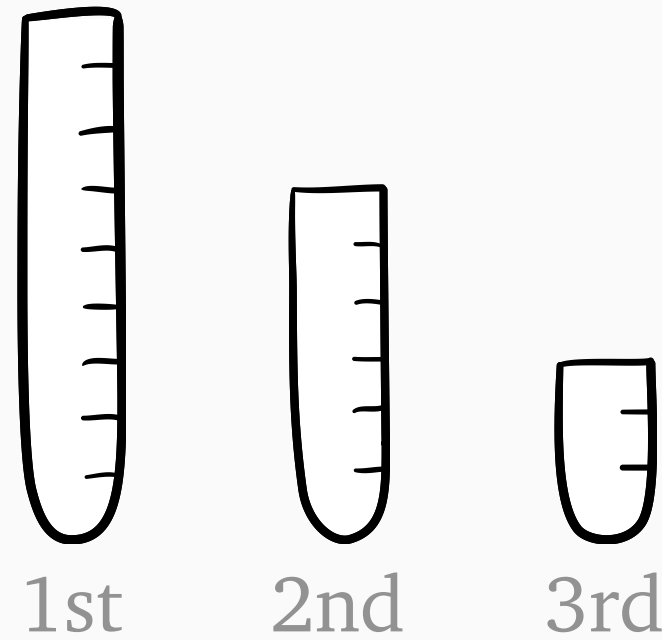


3rd



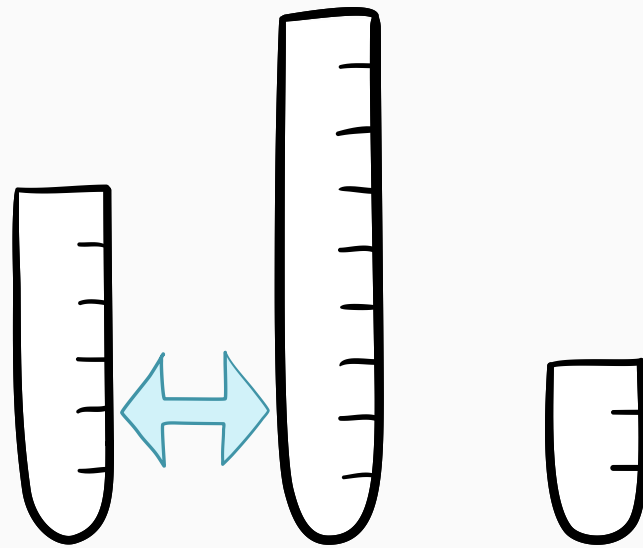
How to handle
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Can we beat Nudge?

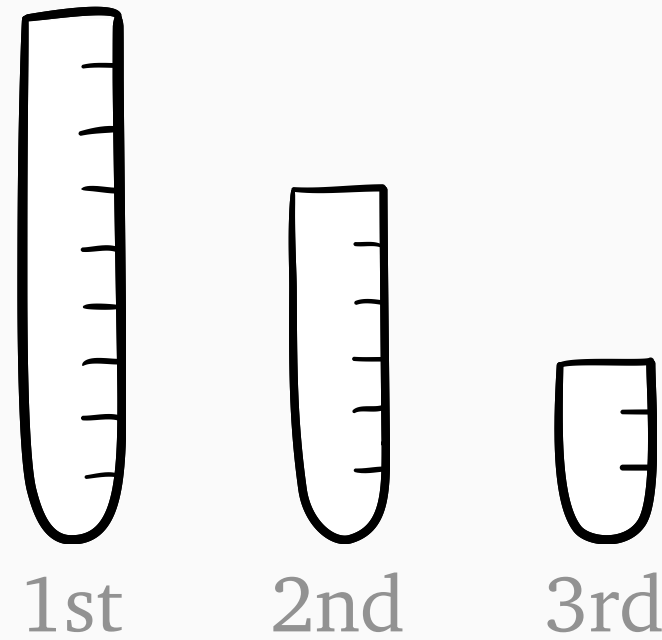


? How to handle
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medium = small?

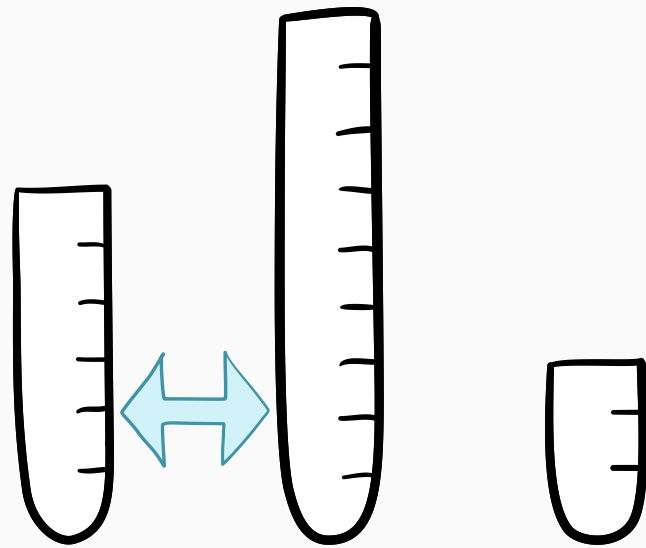


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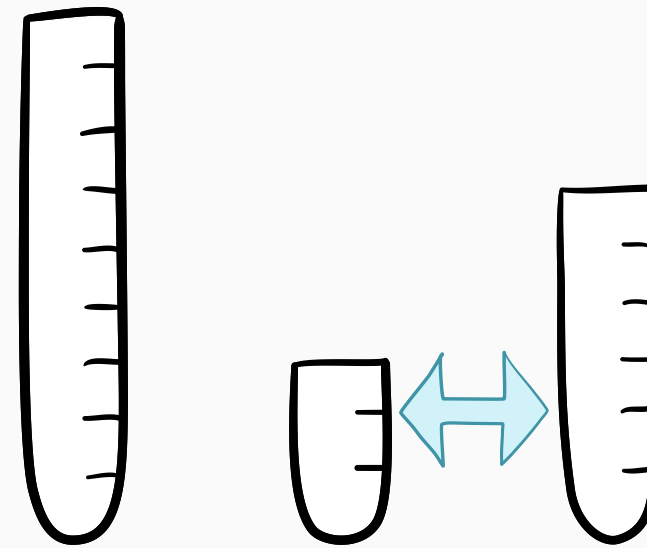


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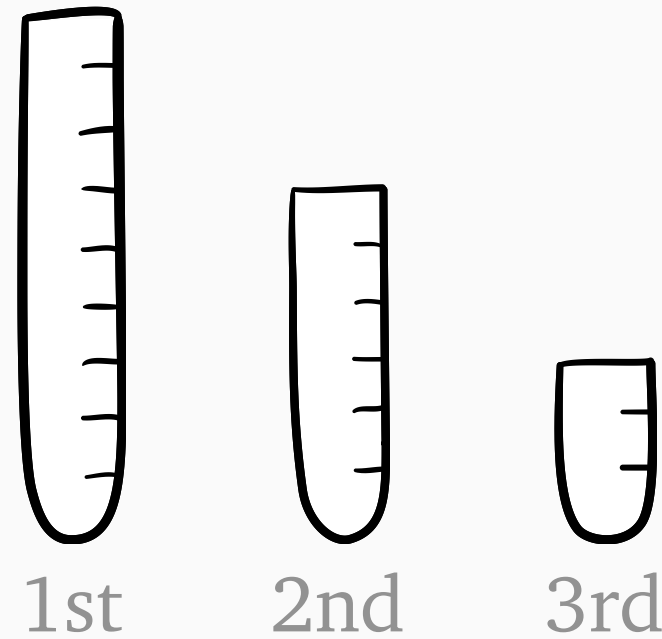
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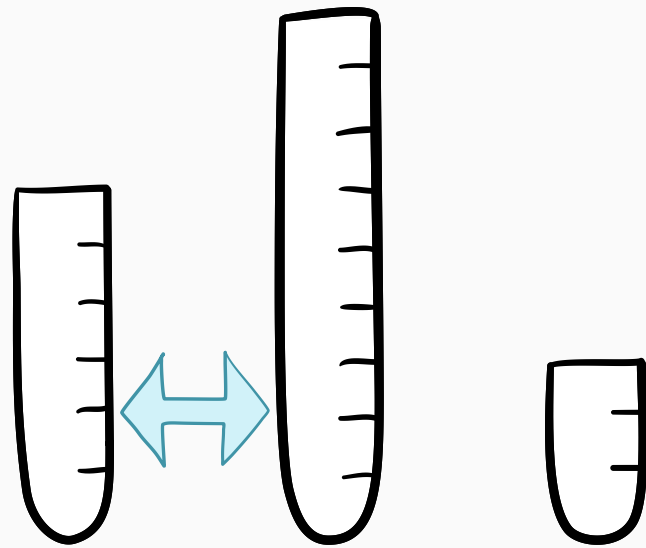


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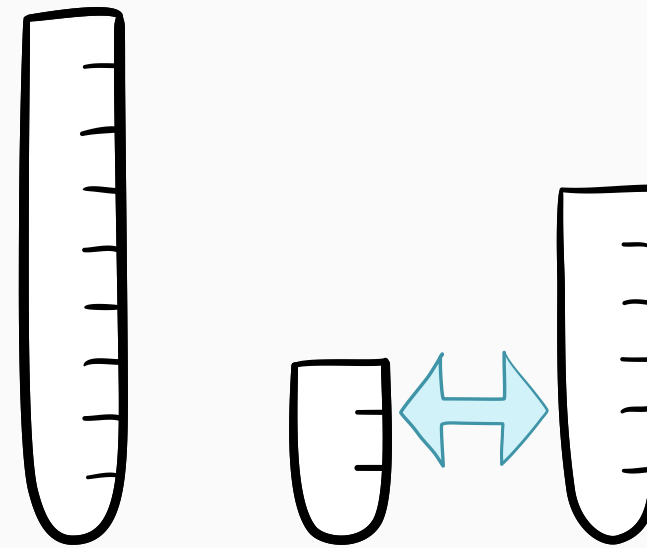


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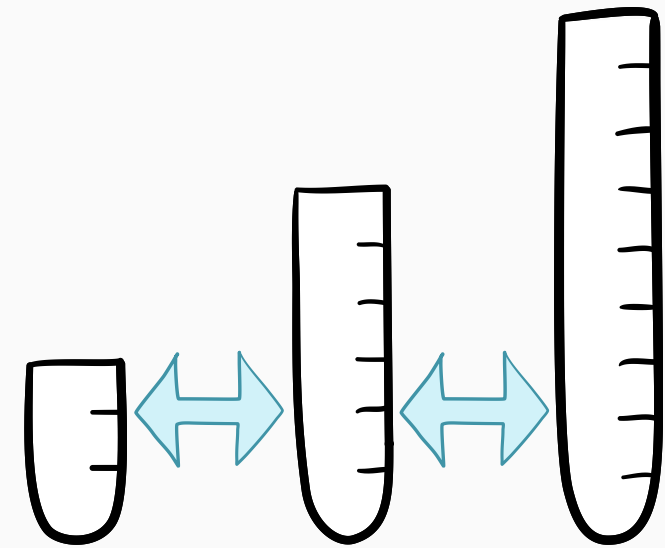
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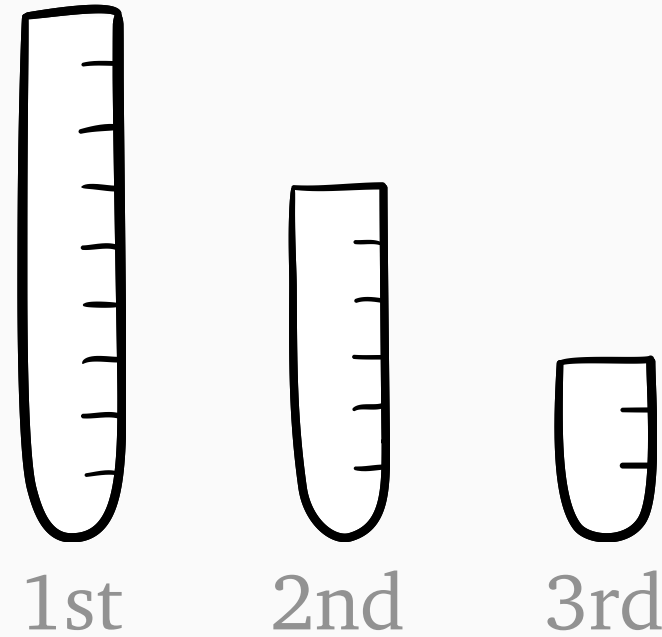
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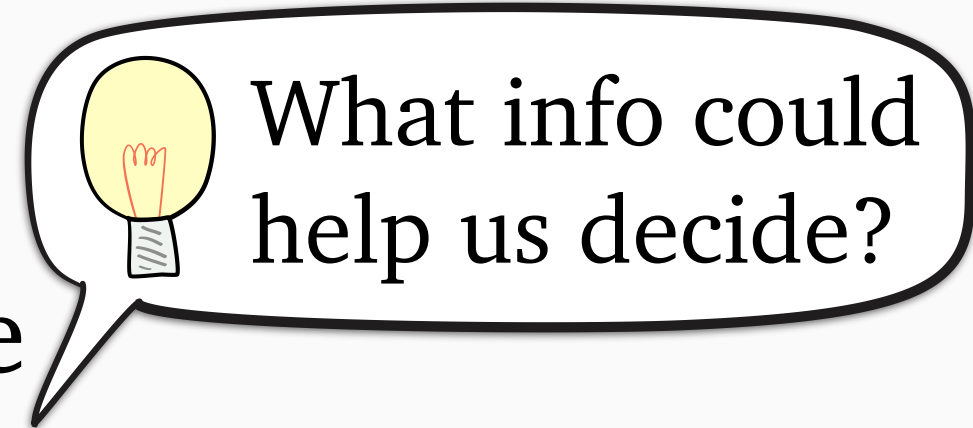
something else?



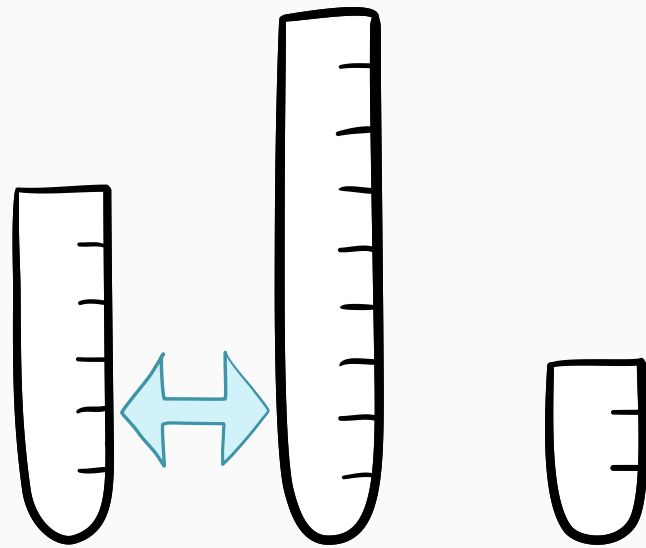
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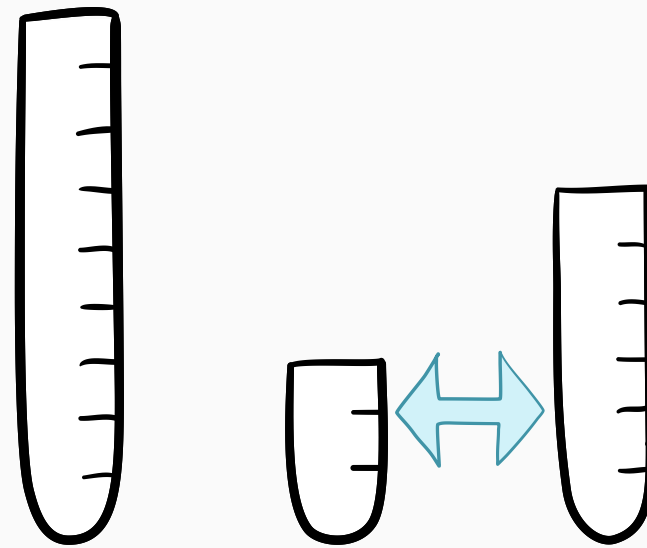
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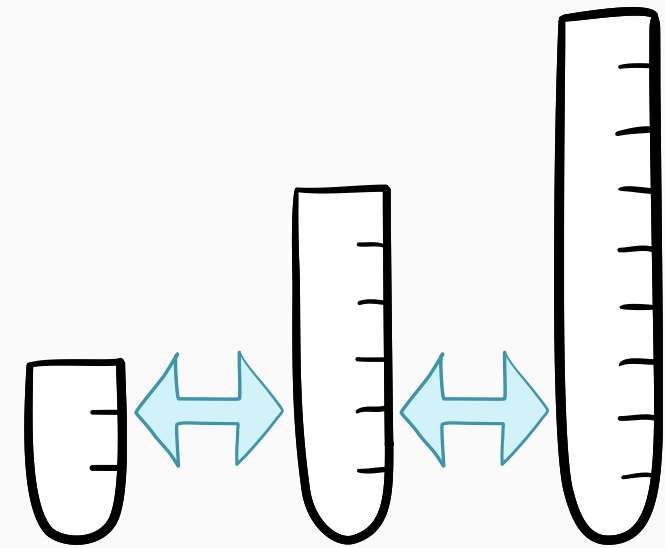
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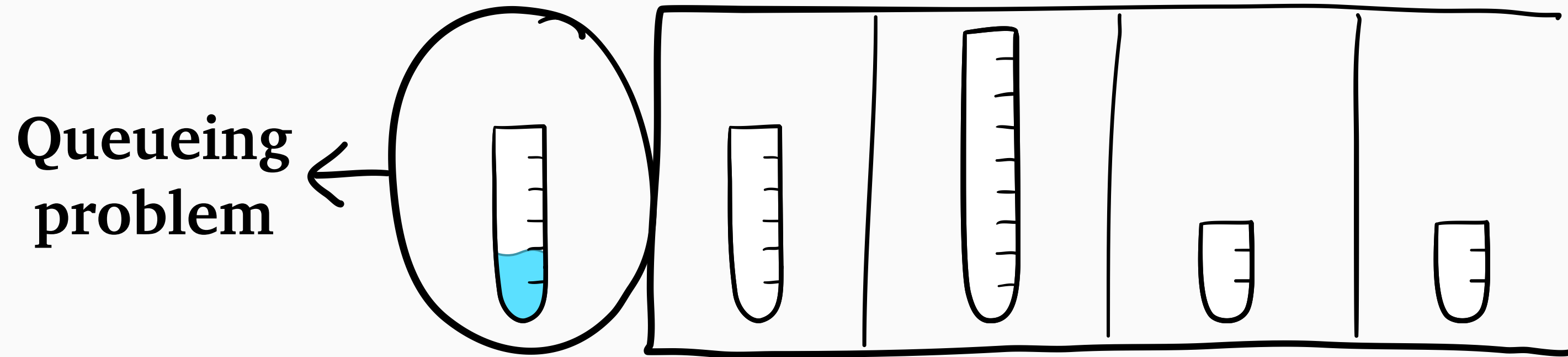


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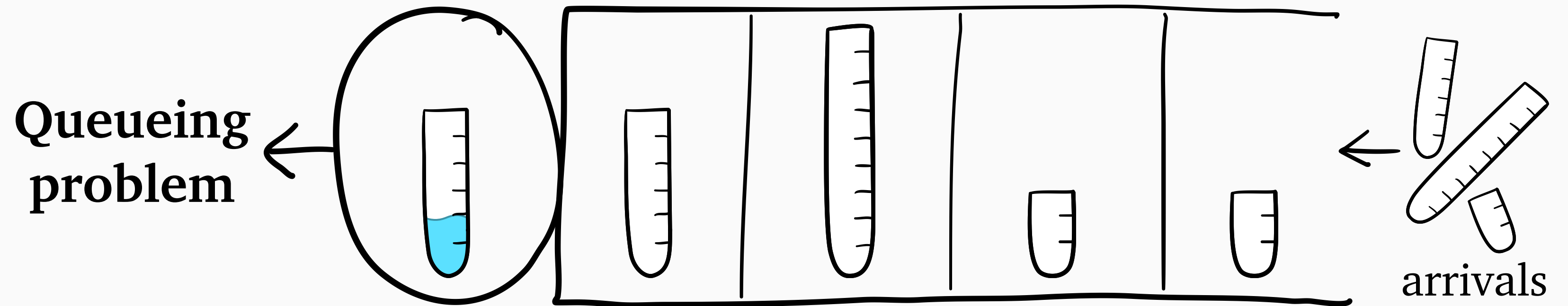


Where do optimal policies come from?

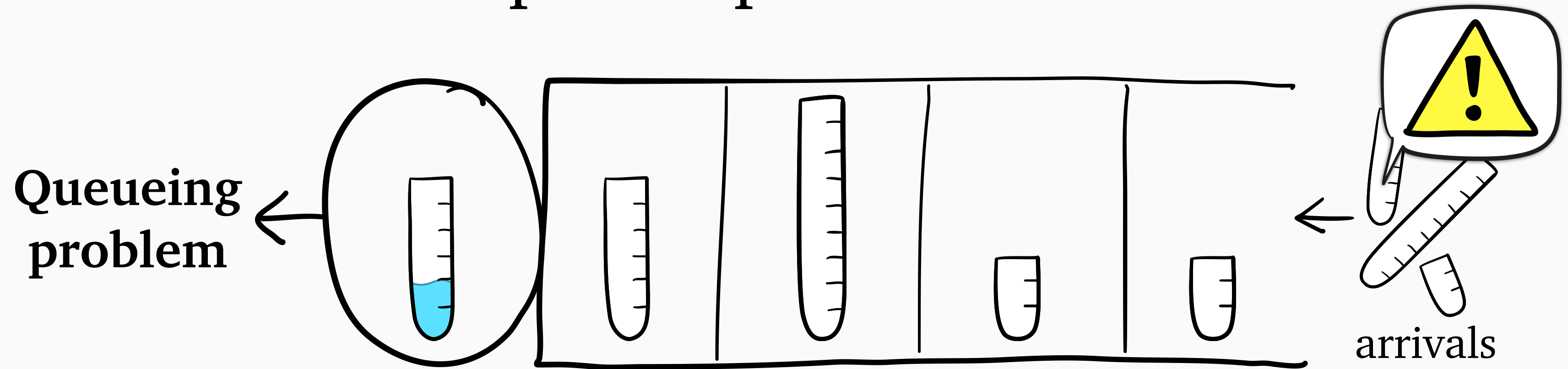
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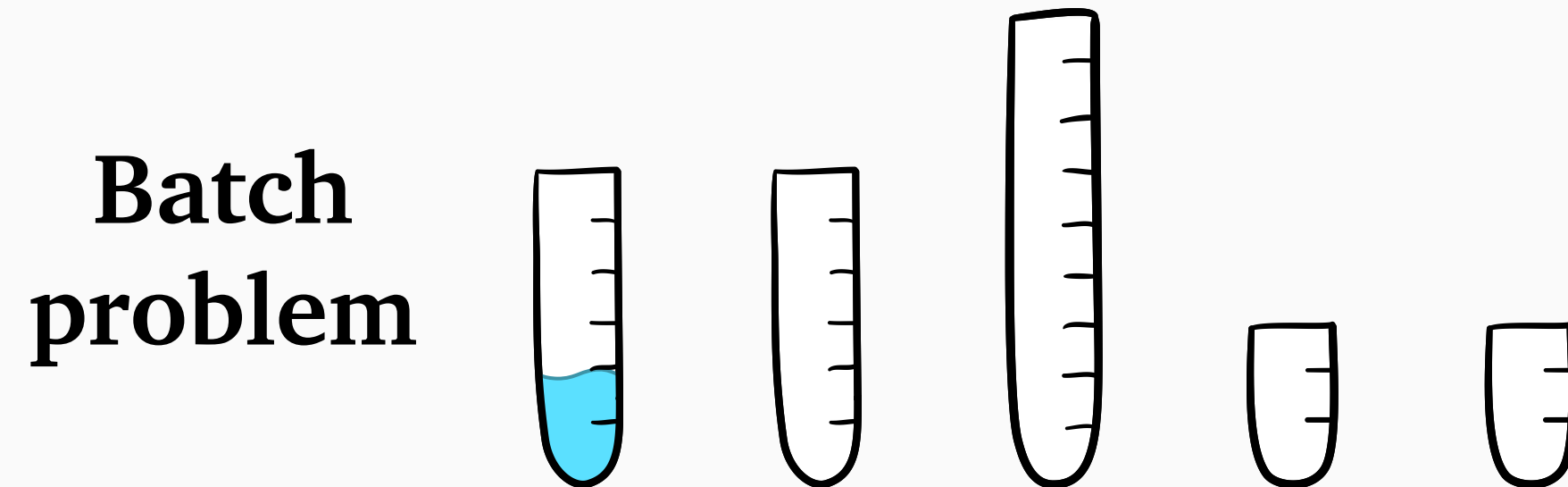
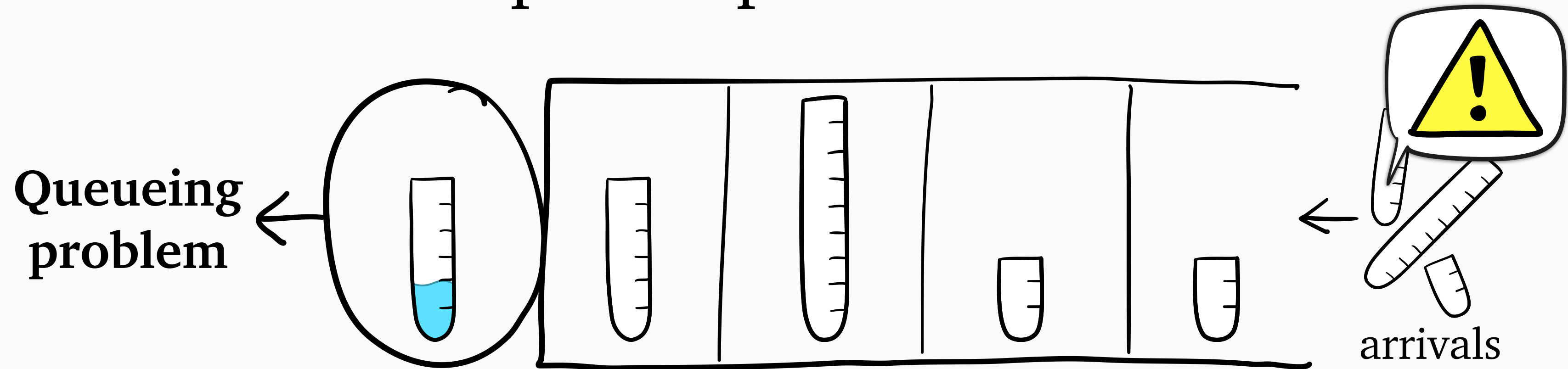
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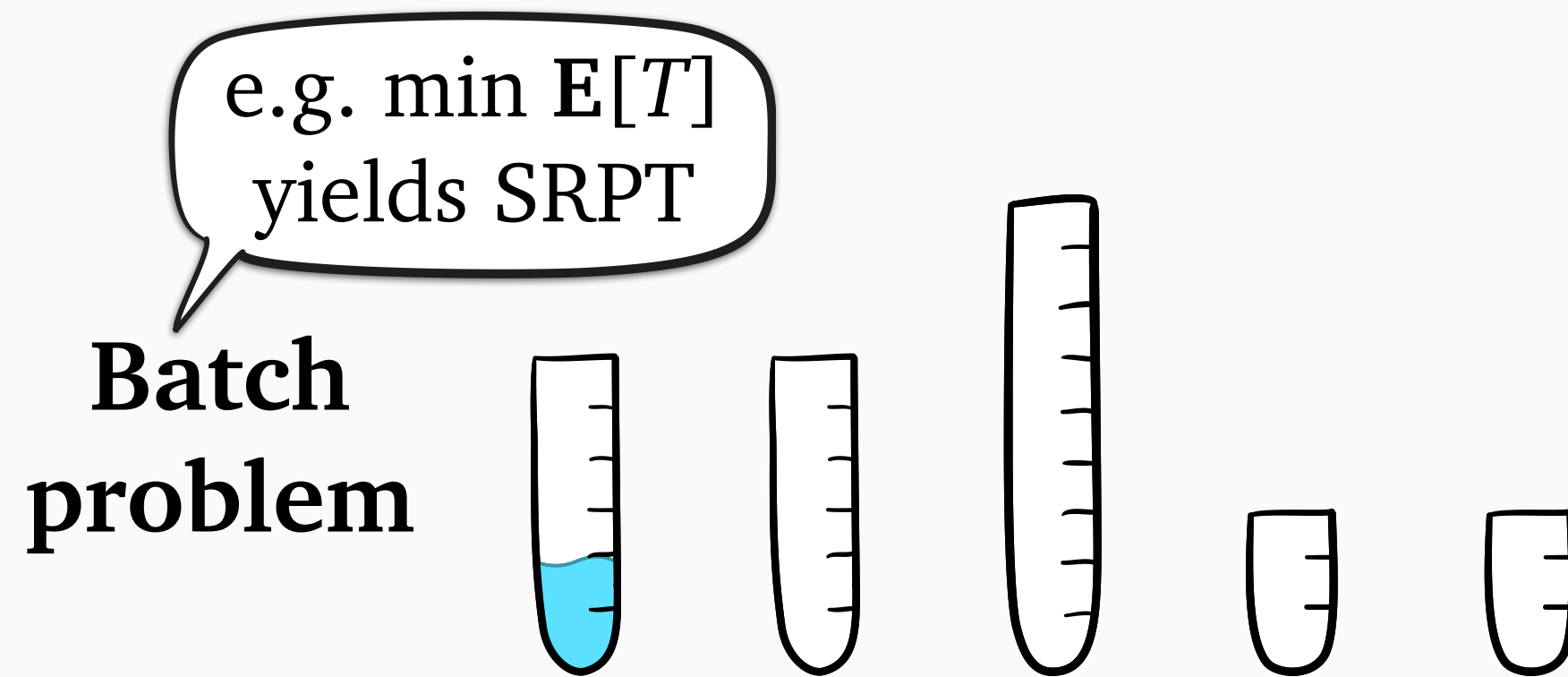
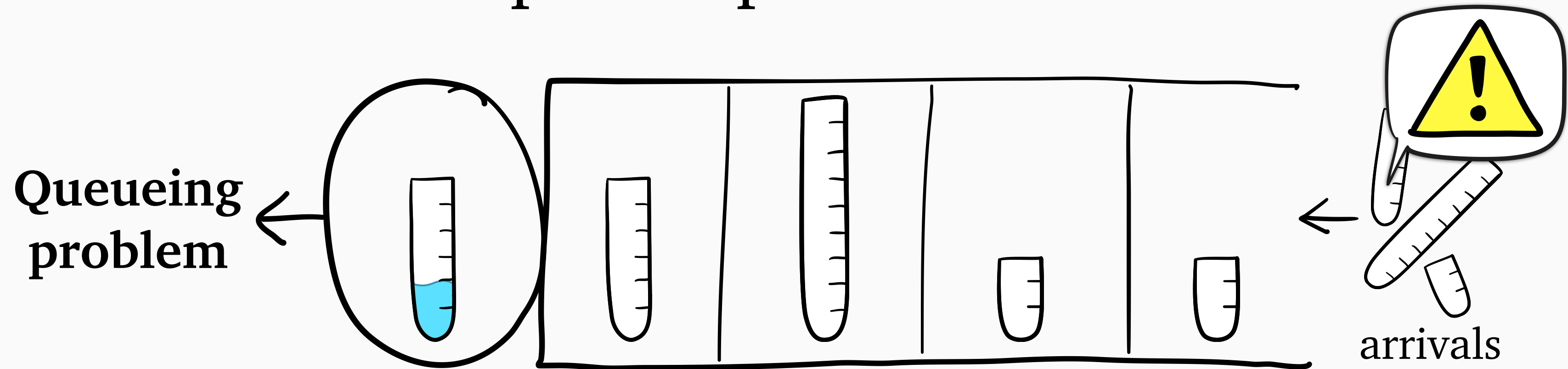
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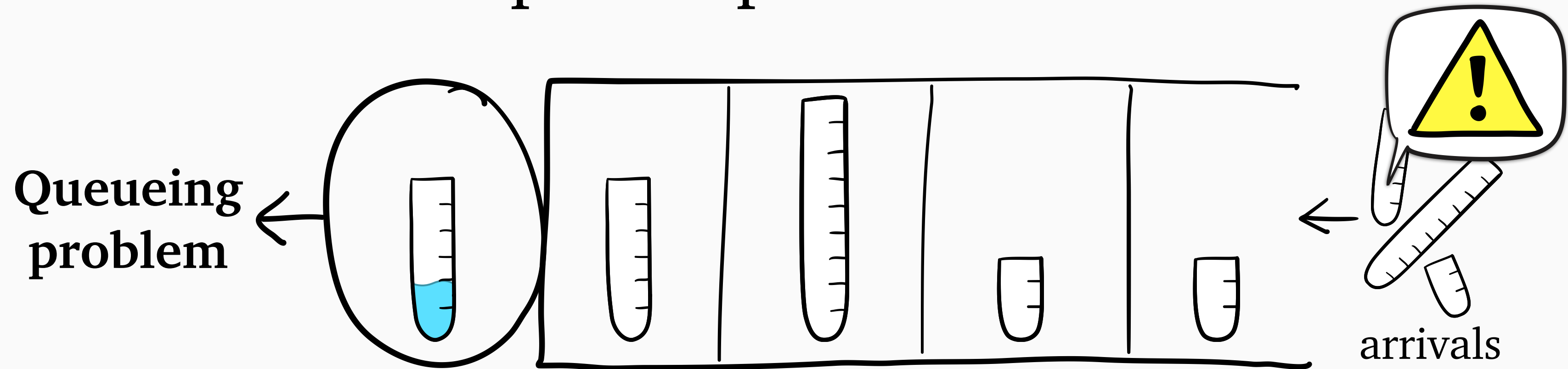
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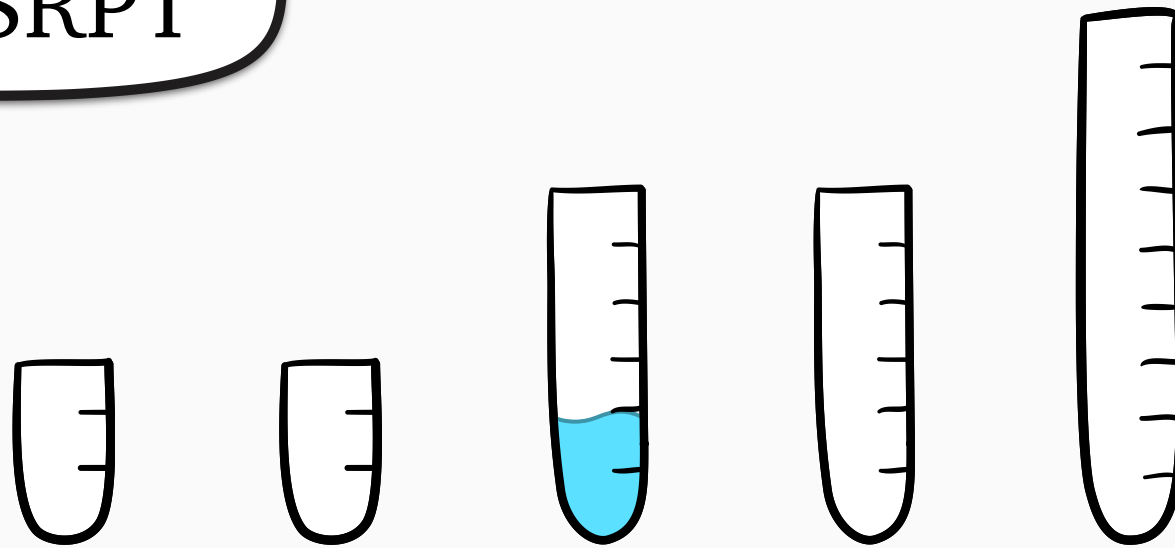


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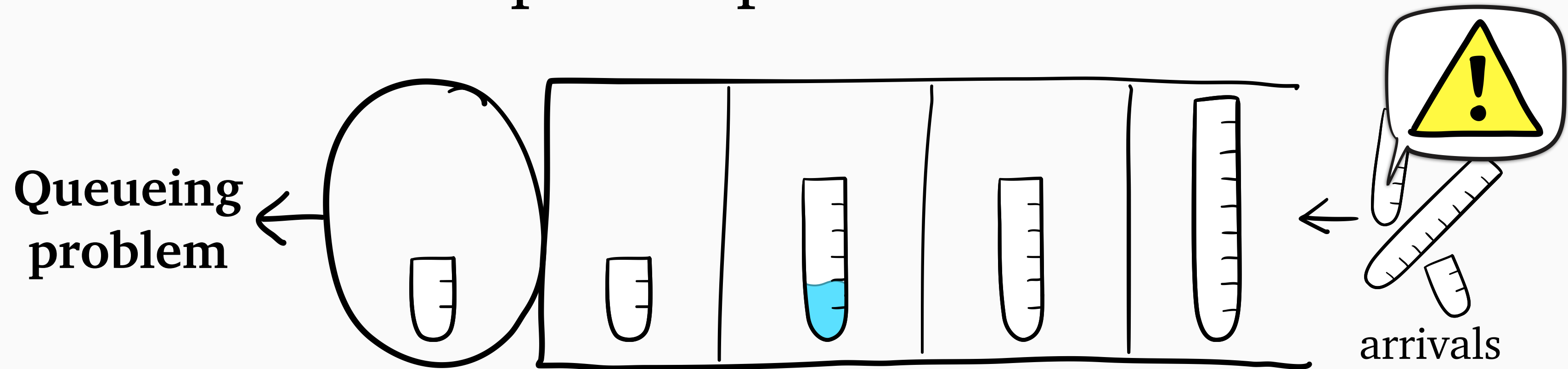


e.g. $\min E[T]$
yields SRPT

Batch
problem

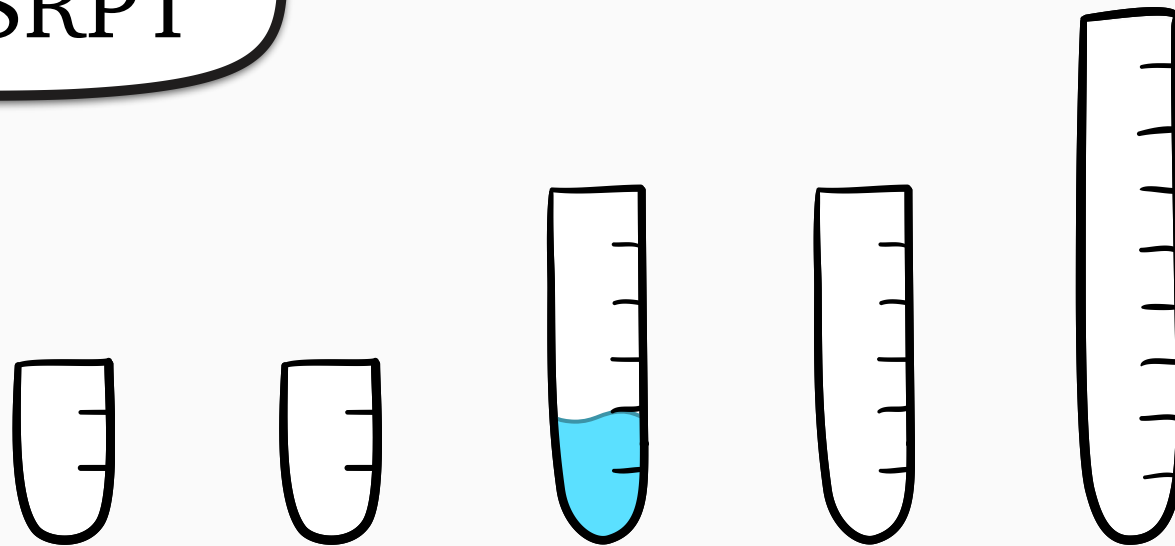


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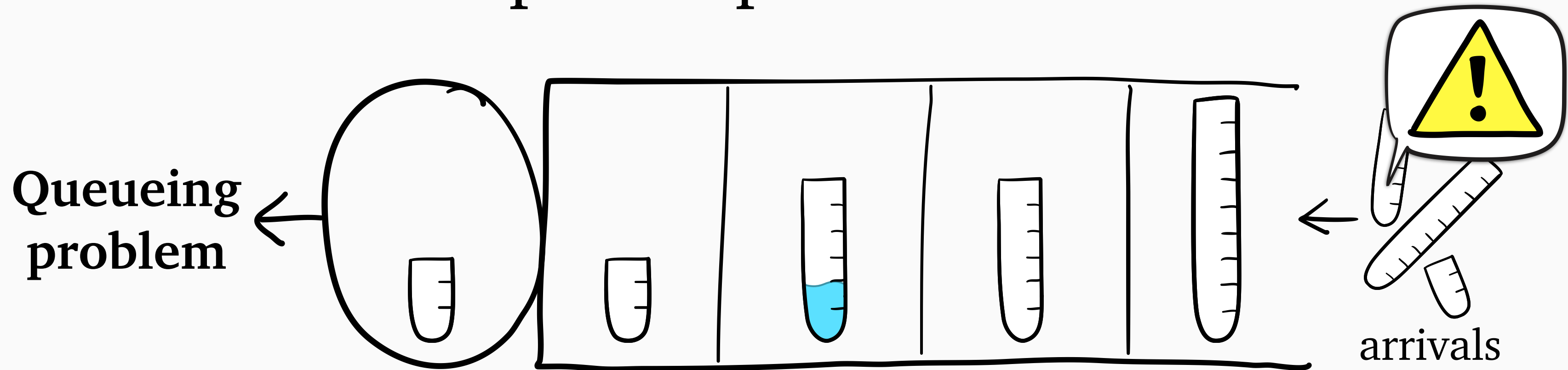


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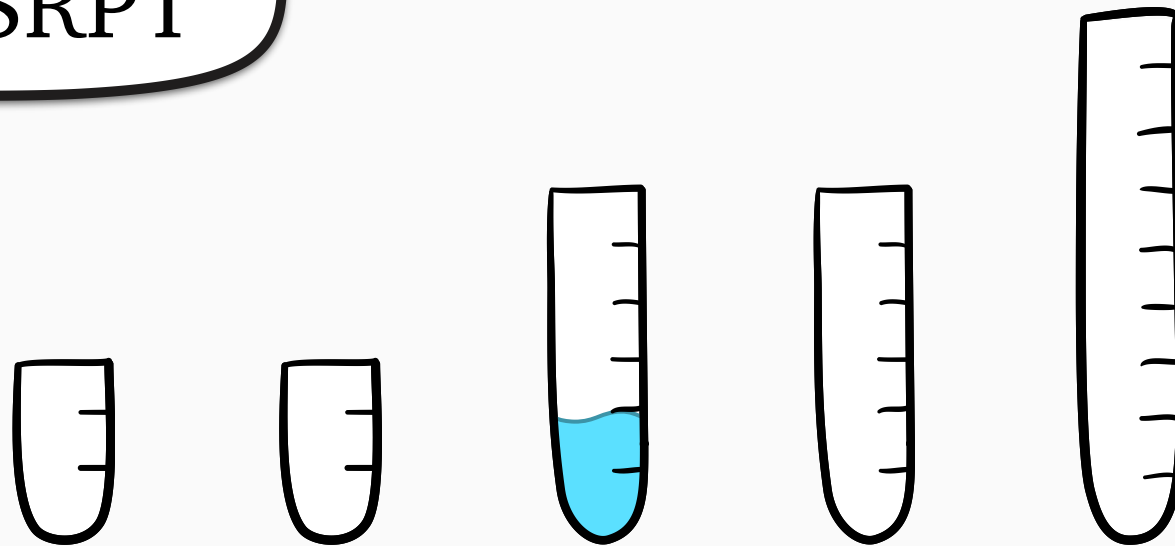


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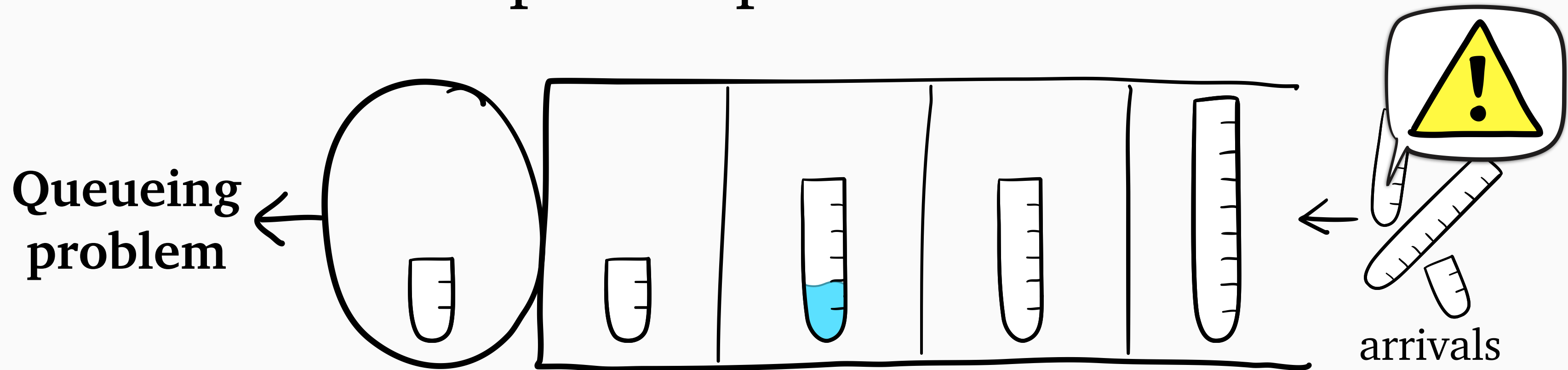
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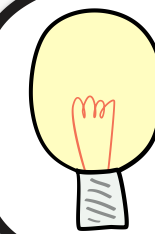
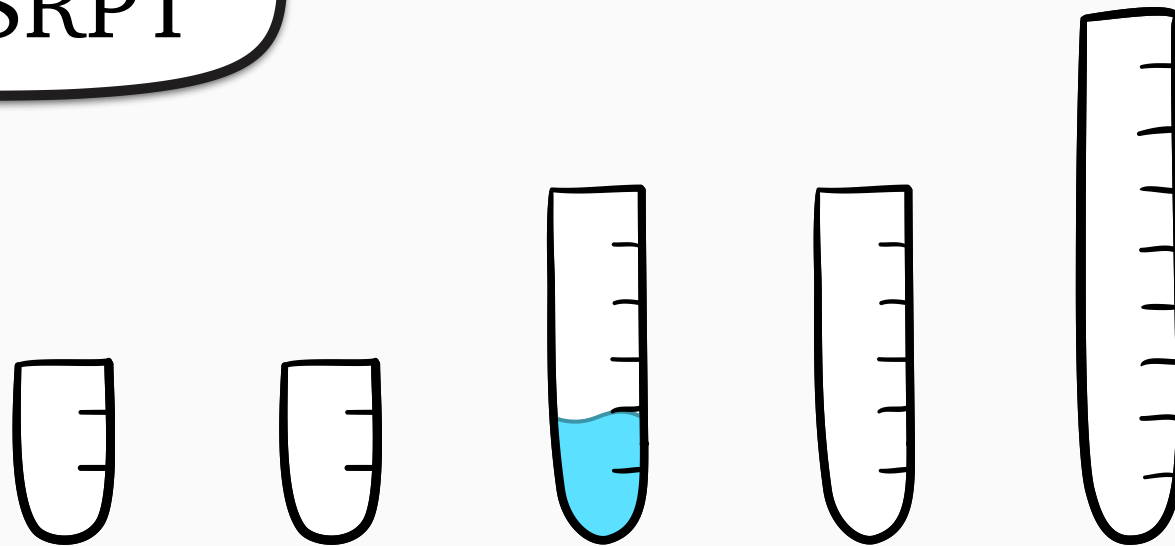
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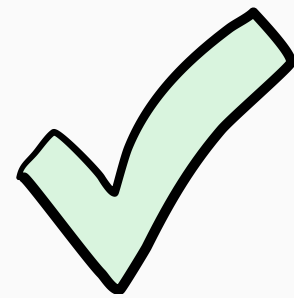


Non-asymptotic
version of metric?



Batch version of
minimizing C ?

Boost



Why did it take so long to beat FCFS?



Why is achieving strong tail optimality hard?

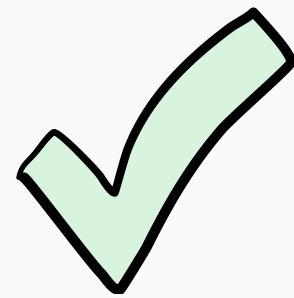


How does the **Boost** policy family work?

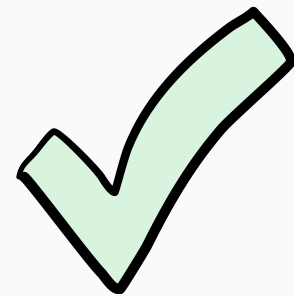


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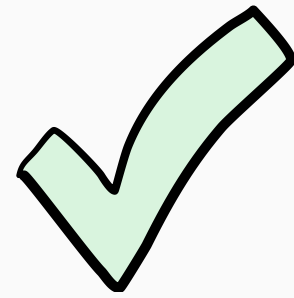
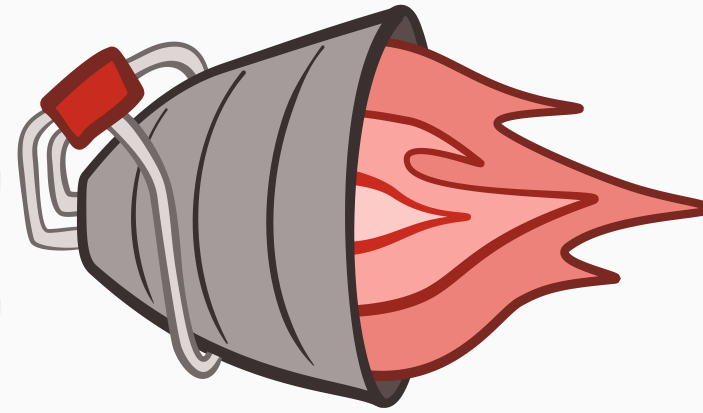


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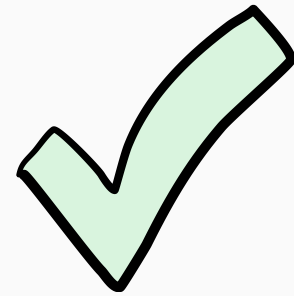
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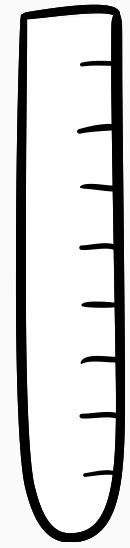


How does the **Boost** policy family work?

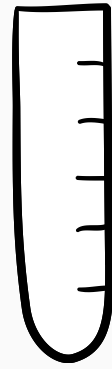


How do we achieve strong tail optimality?

Key information:



1st



2nd

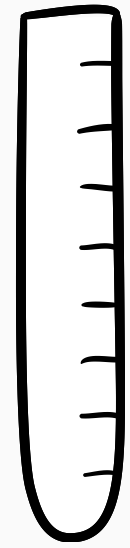


3rd

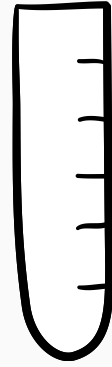


How to handle
range of sizes?

Key information: *arrival times*



1st



2nd

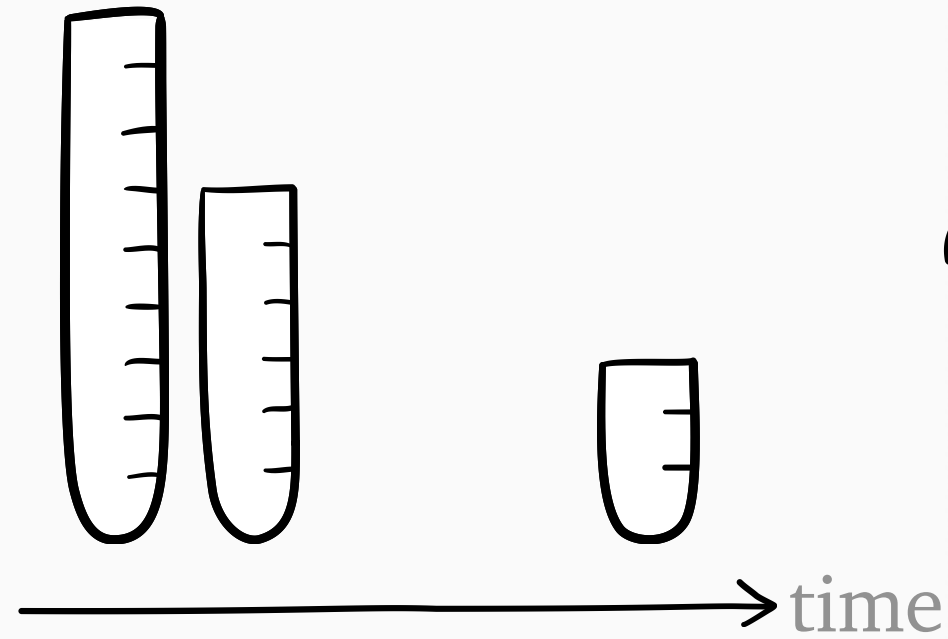


3rd



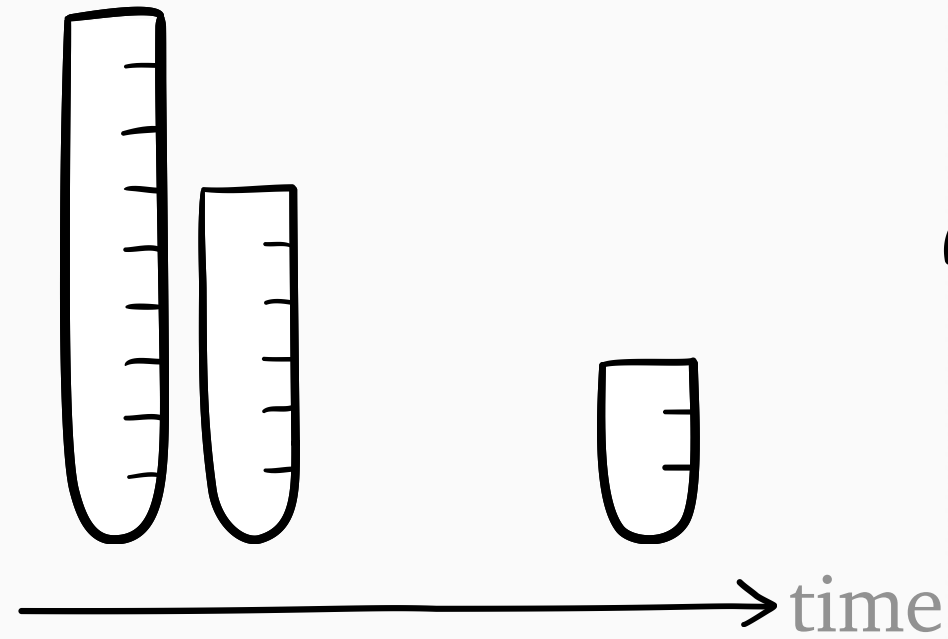
How to handle
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Key information: *arrival times*

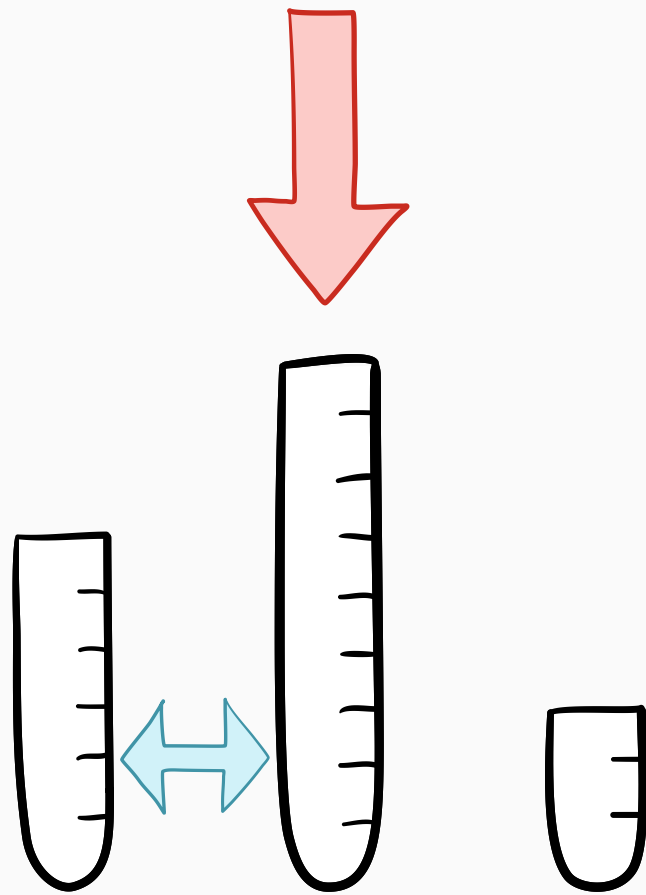


? How to handle
range of sizes?

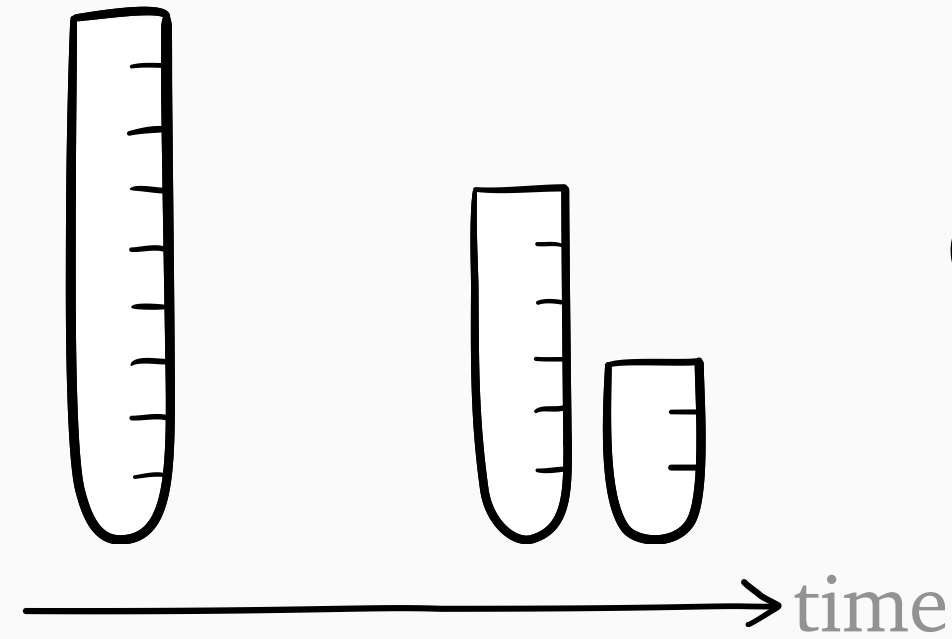
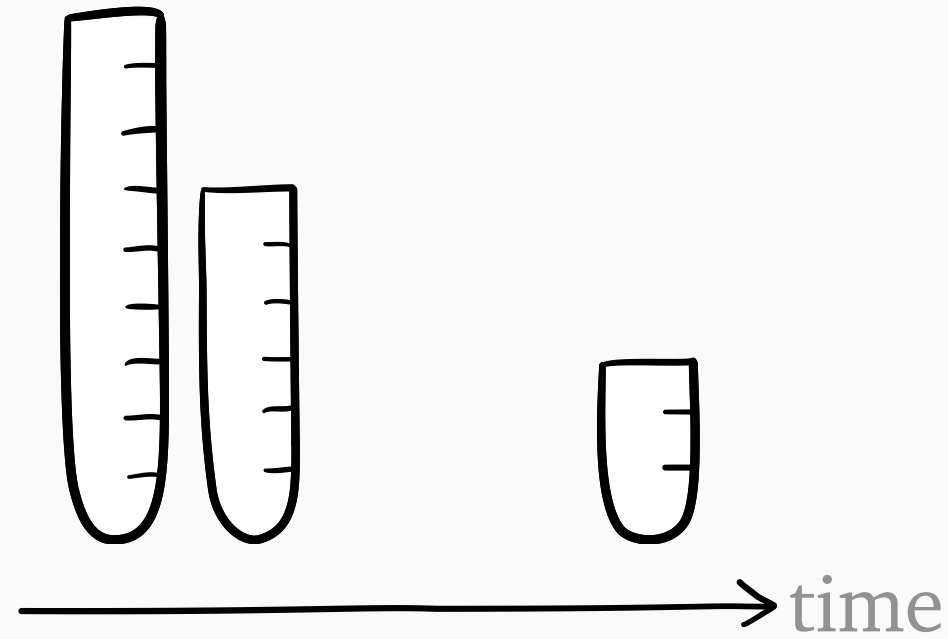
Key information: *arrival times*



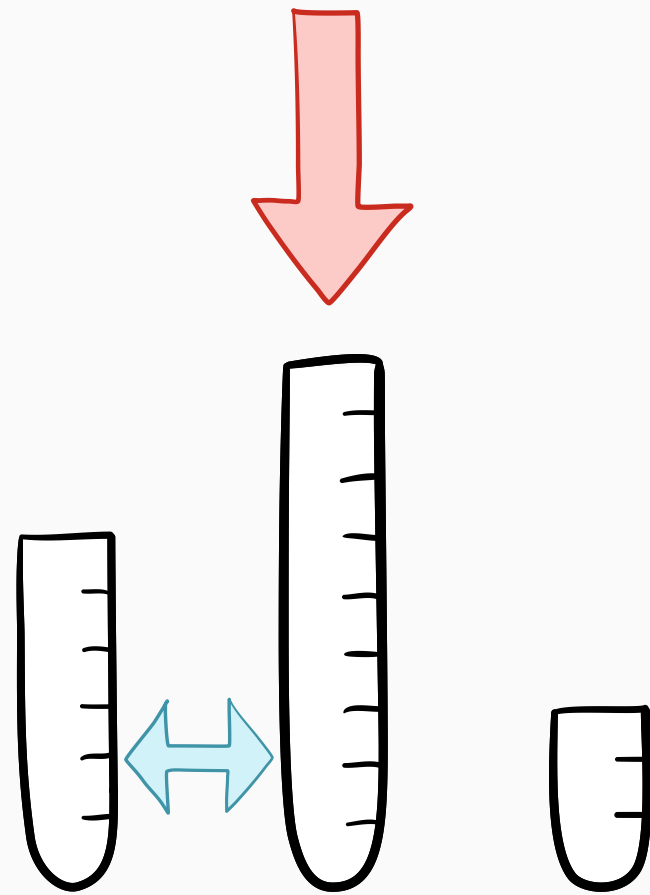
? How to handle
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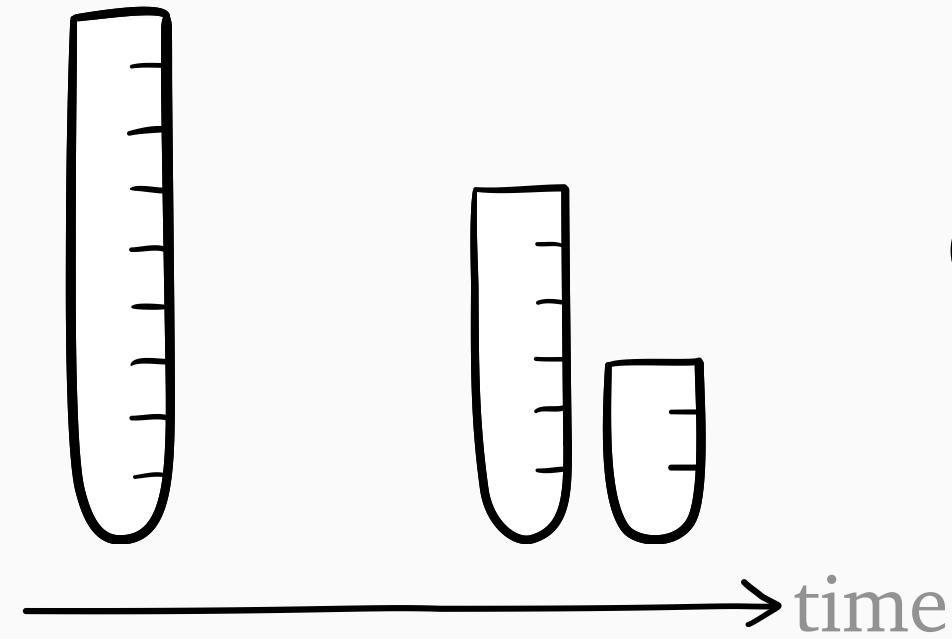
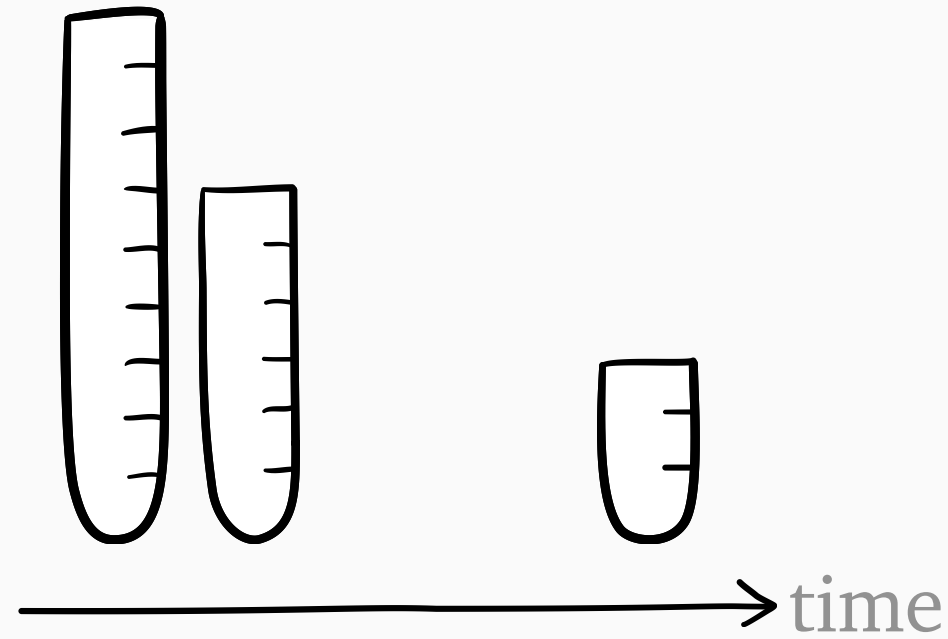
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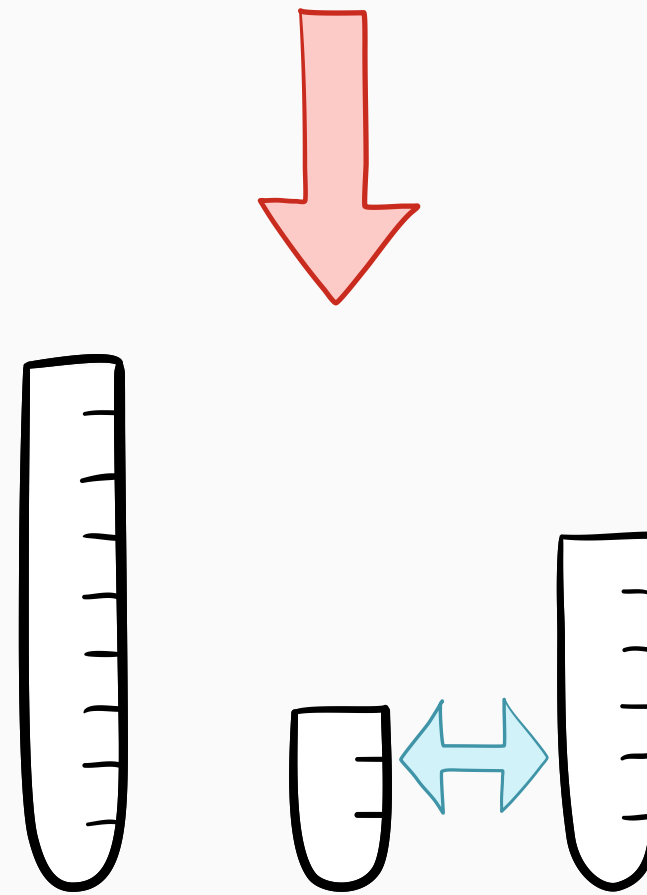
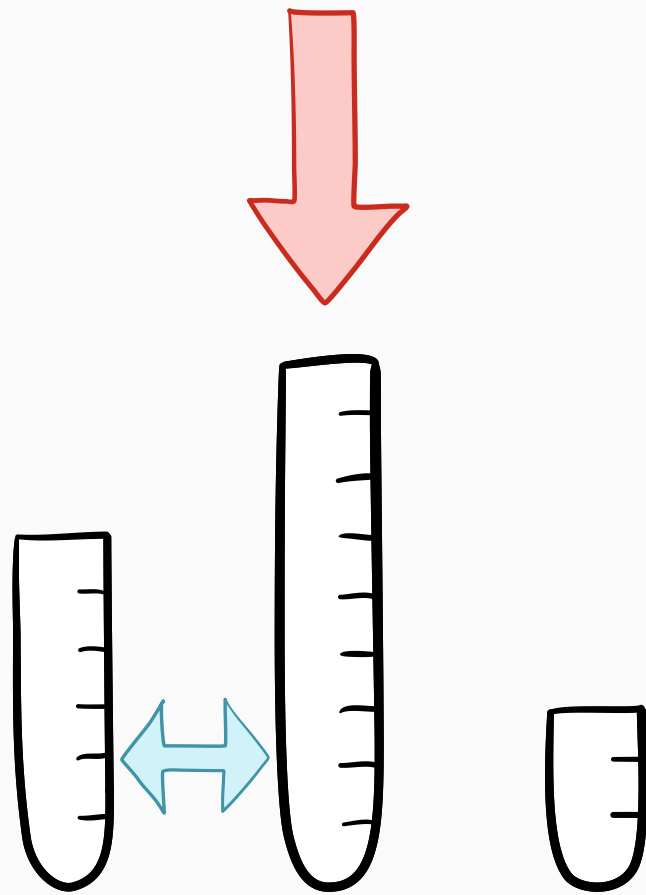
? How to handle range of sizes?



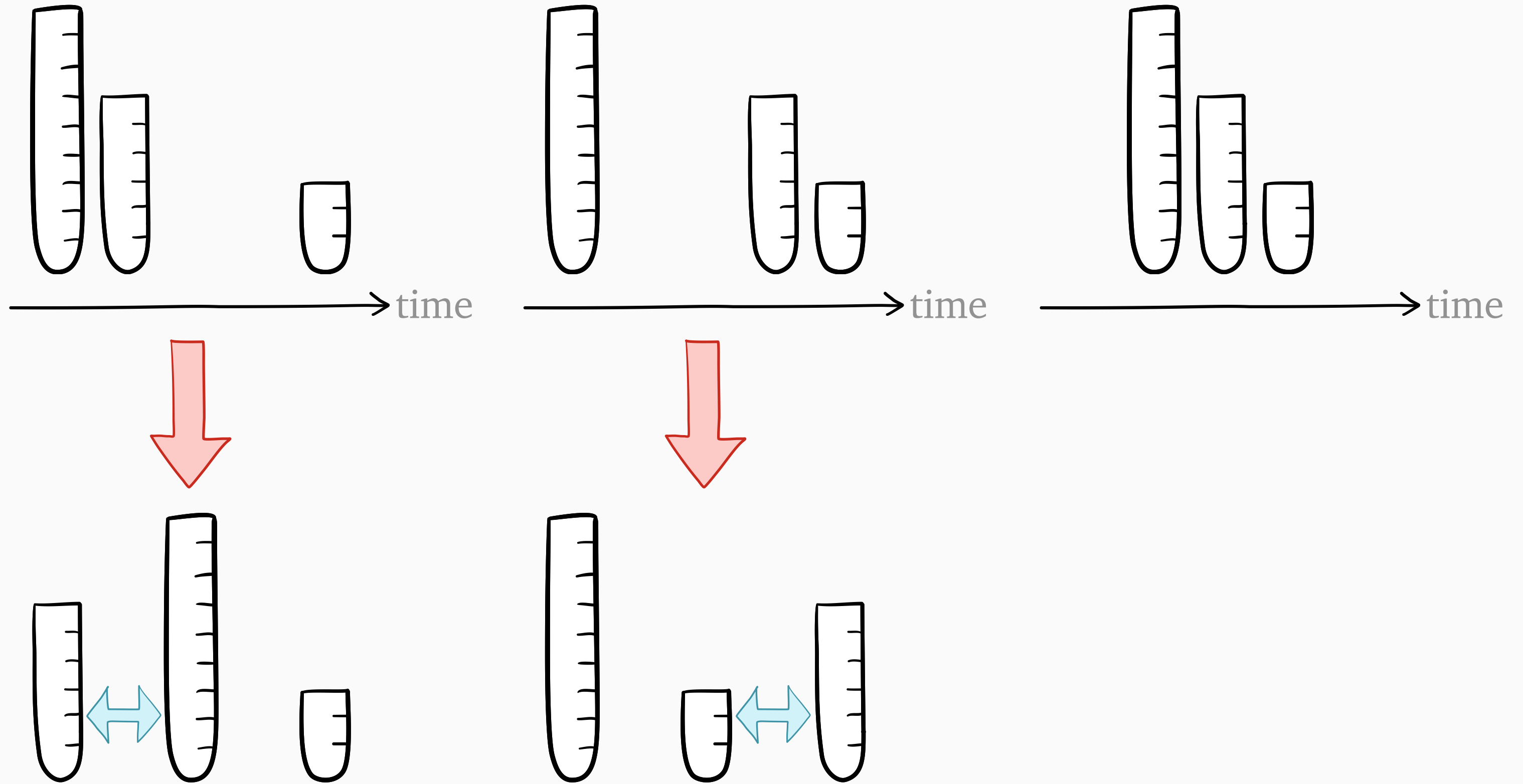
Key information: *arrival times*



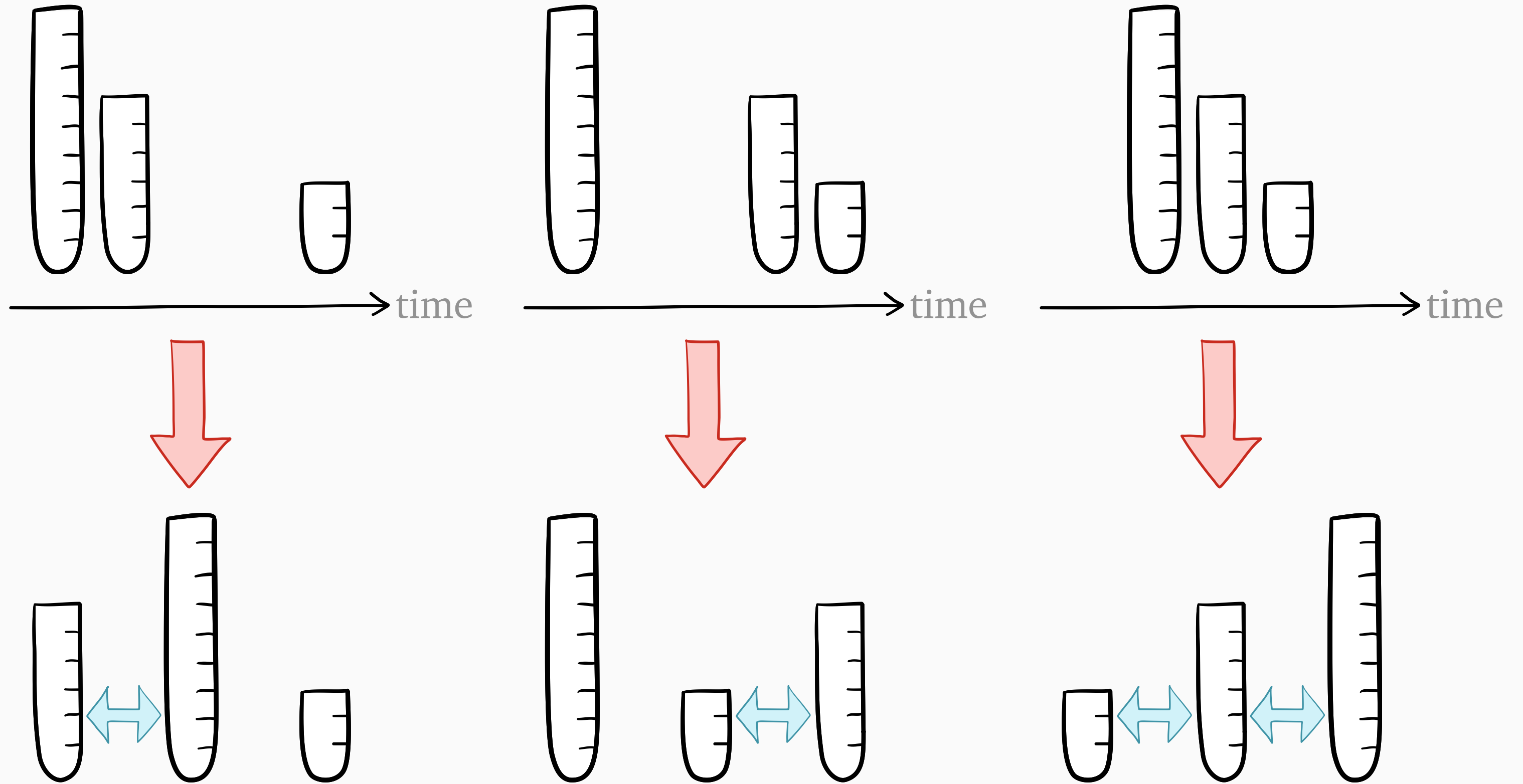
? How to handle range of sizes?



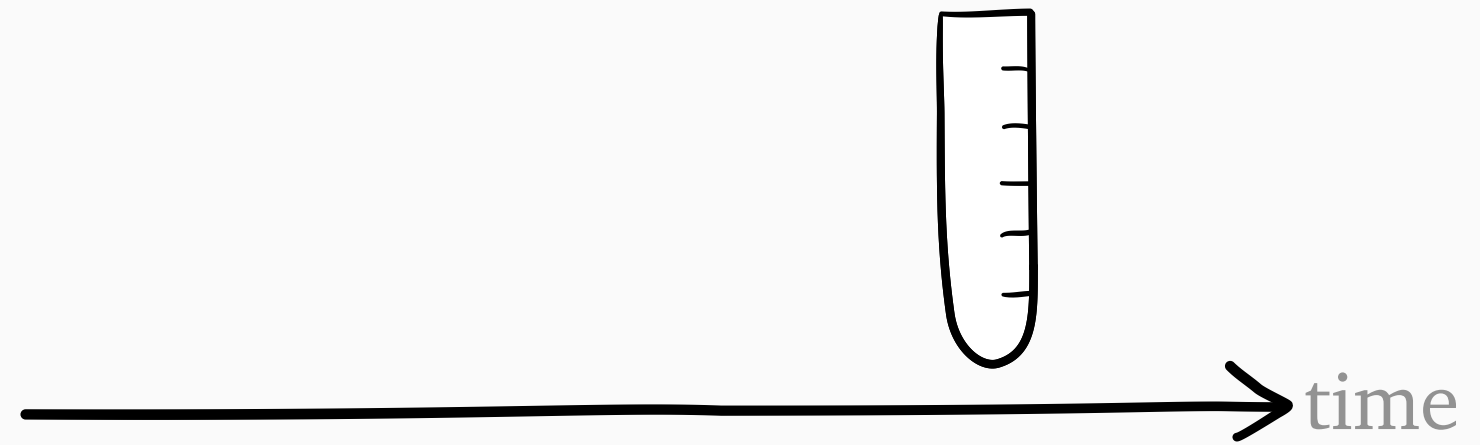
Key information: *arrival times*



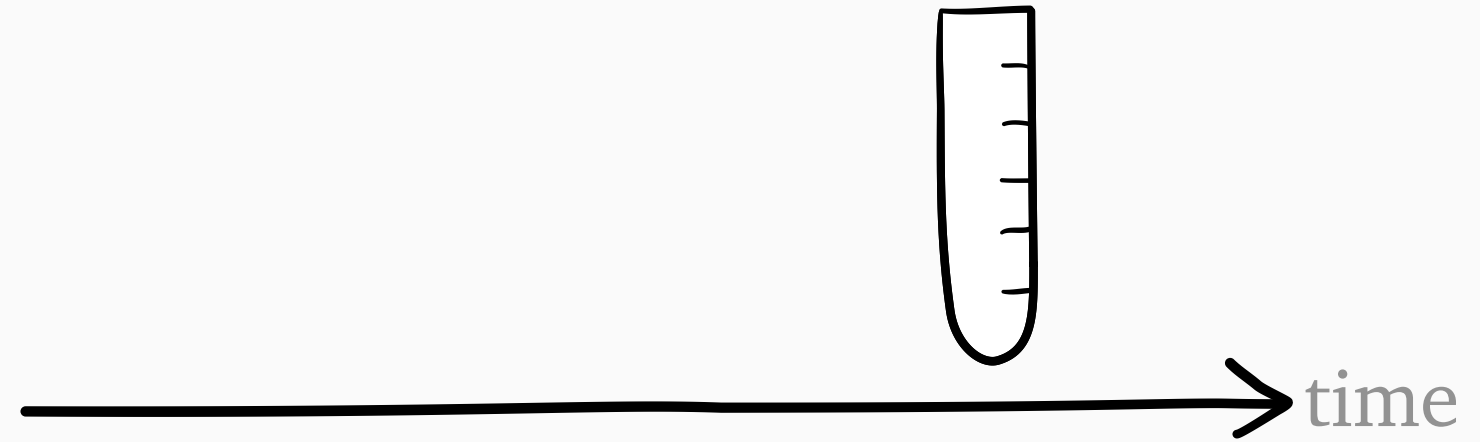
Key information: *arrival times*



Combining arrival time and size

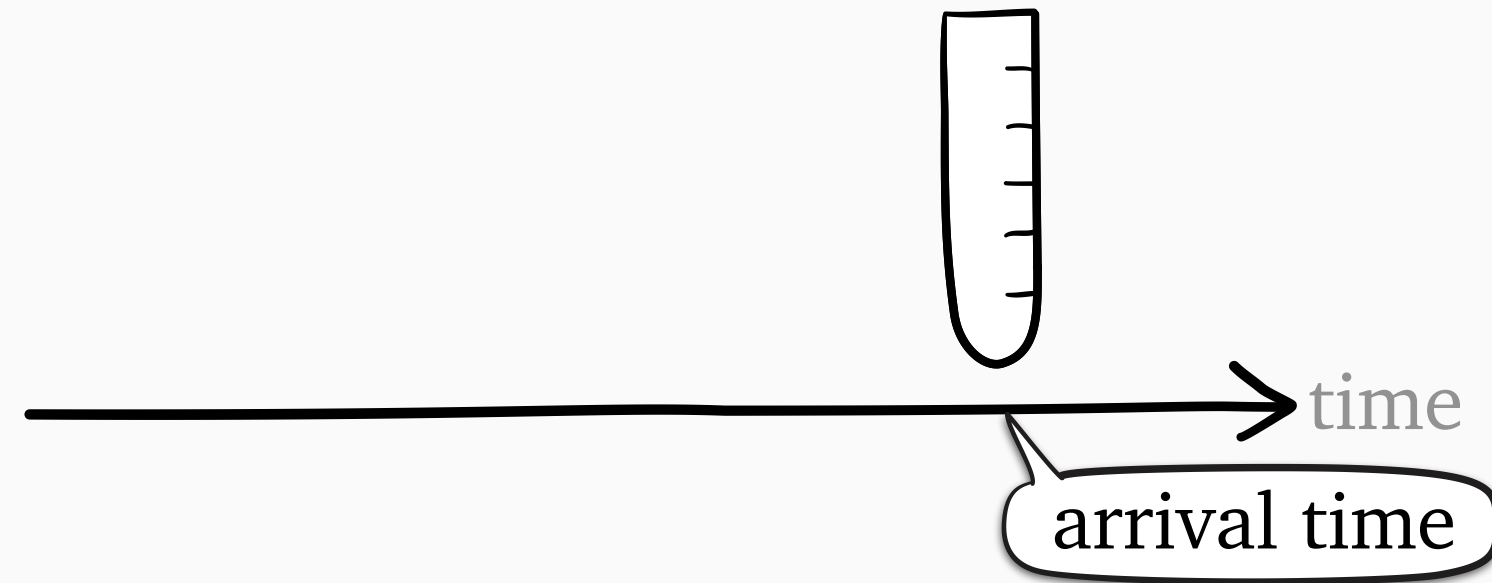


Combining arrival time and size



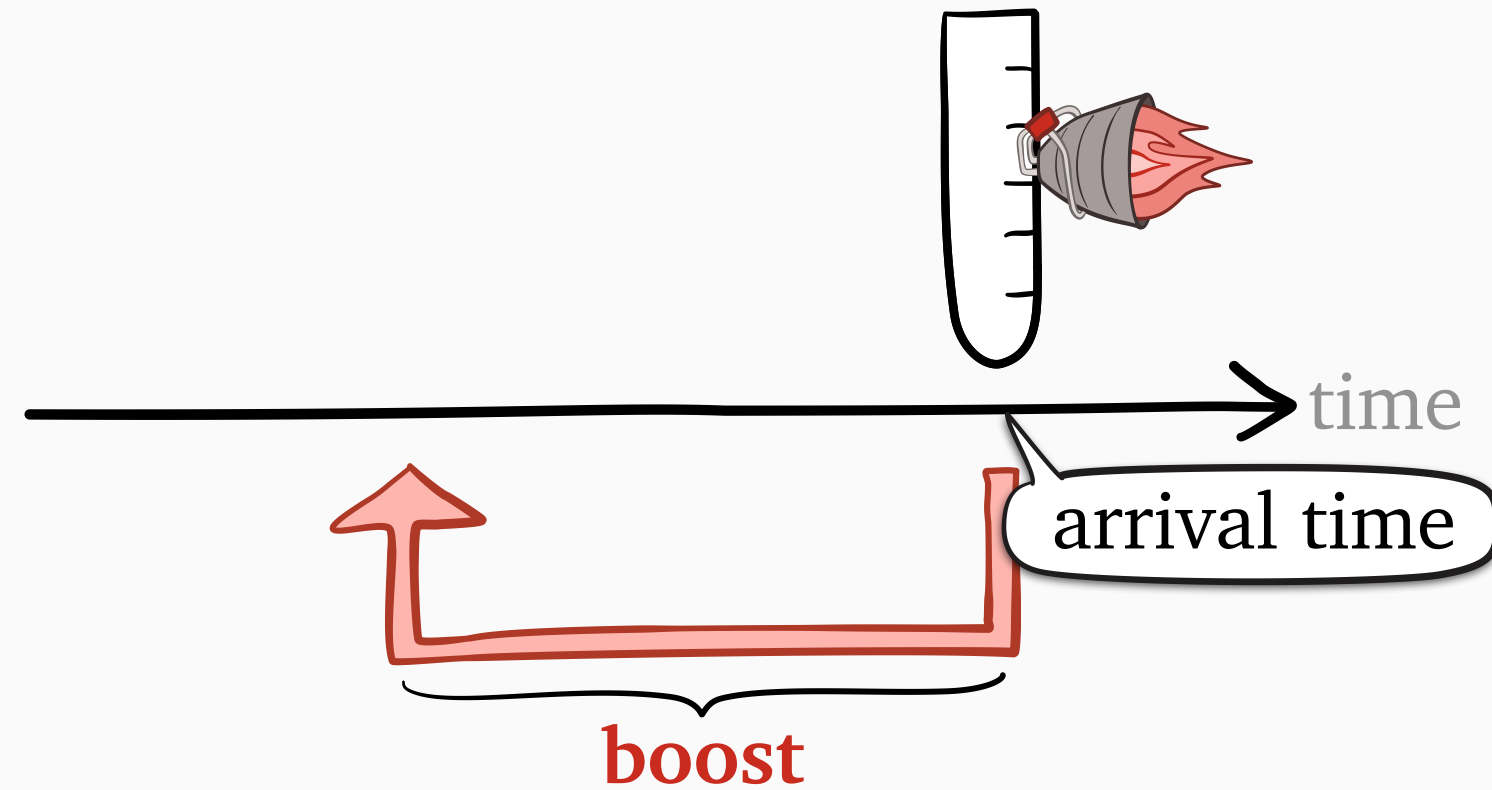
boosted arrival time
= arrival time – ***b***(size)

Combining arrival time and size



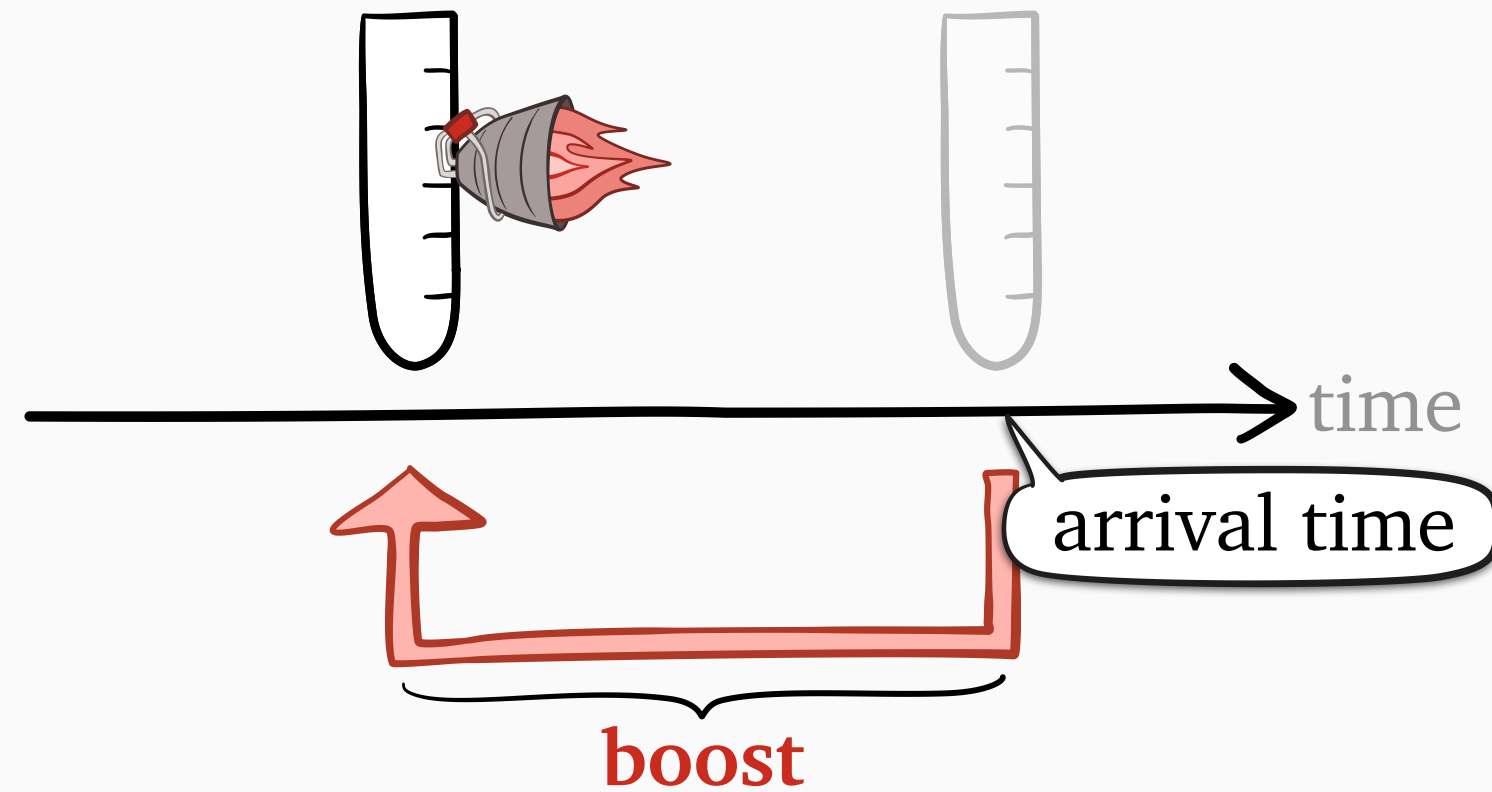
boosted arrival time
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Combining arrival time and size



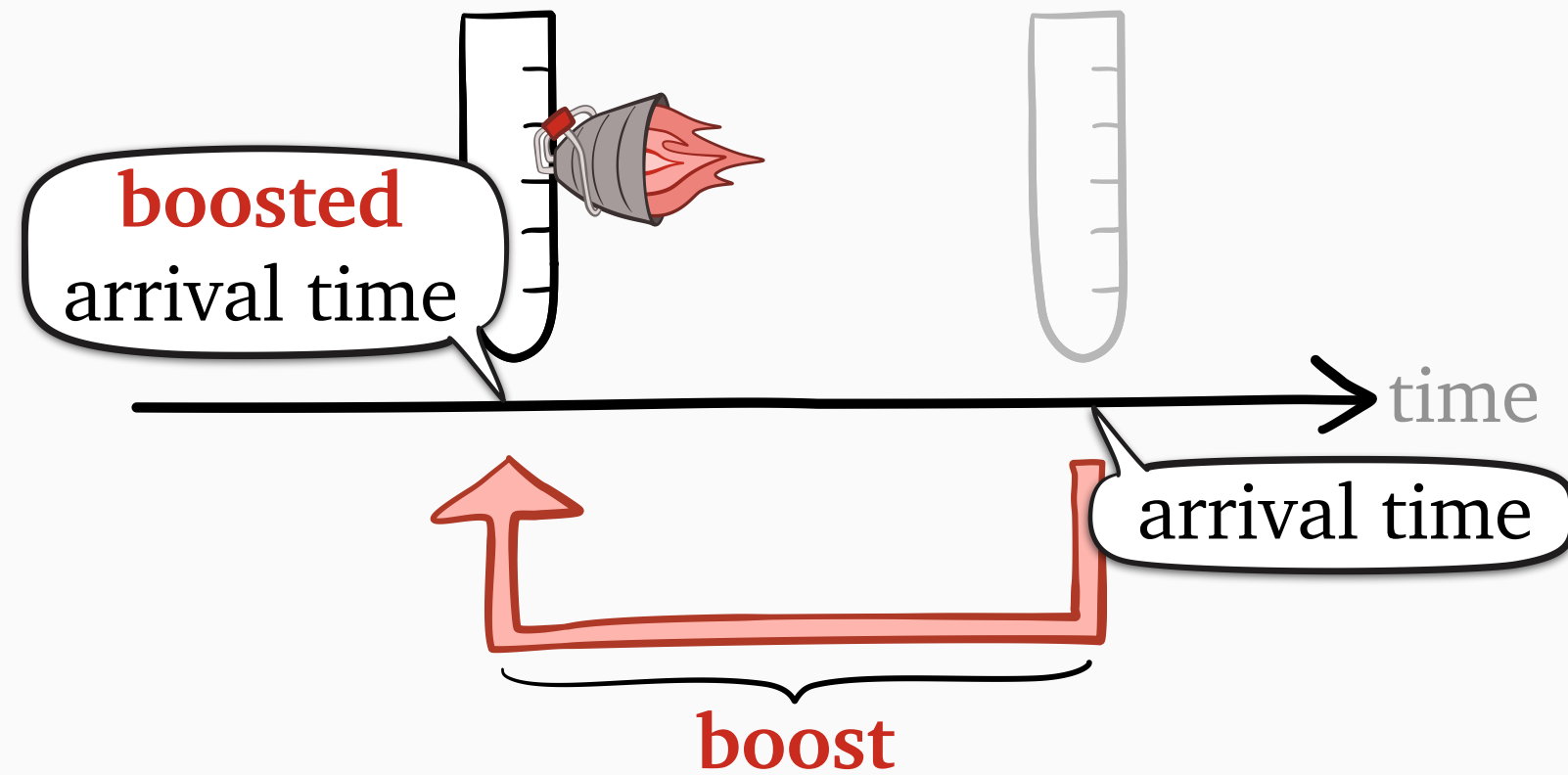
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Combining arrival time and size



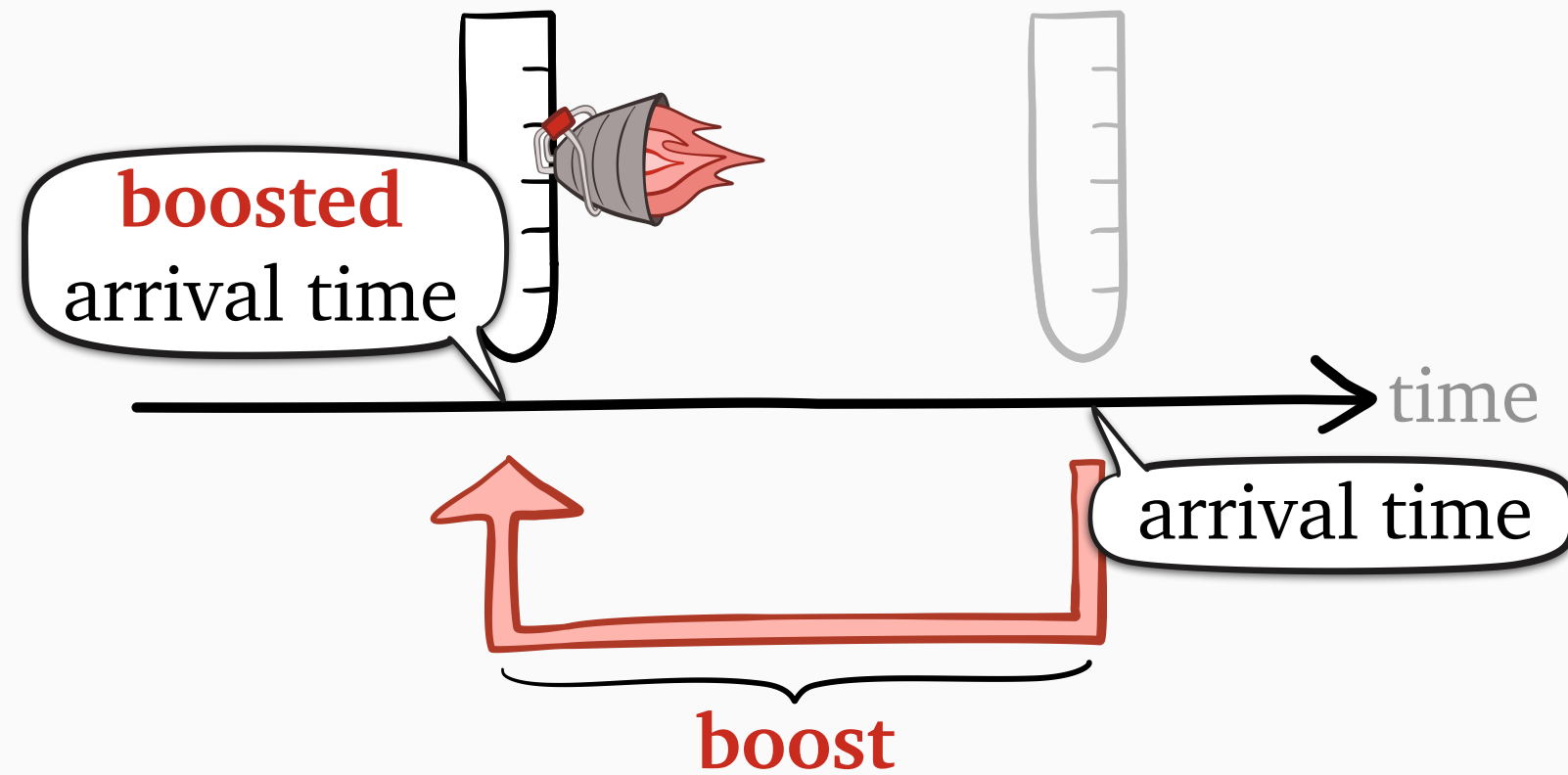
boosted arrival time
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Combining arrival time and size



$$\text{boosted arrival time} = \text{arrival time} - b(\text{size})$$

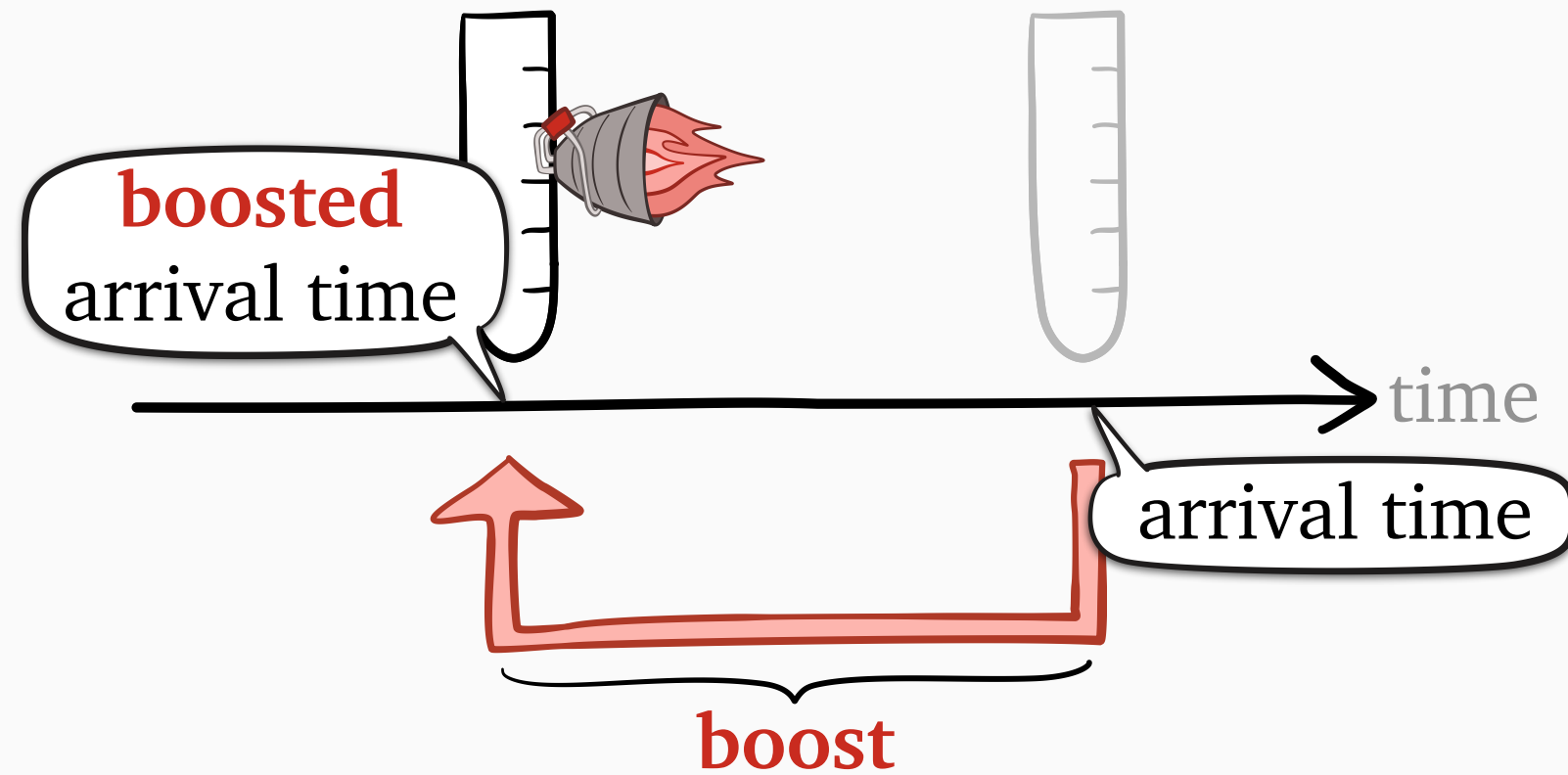
Combining arrival time and size



$$\text{boosted arrival time} = \text{arrival time} - b(\text{size})$$

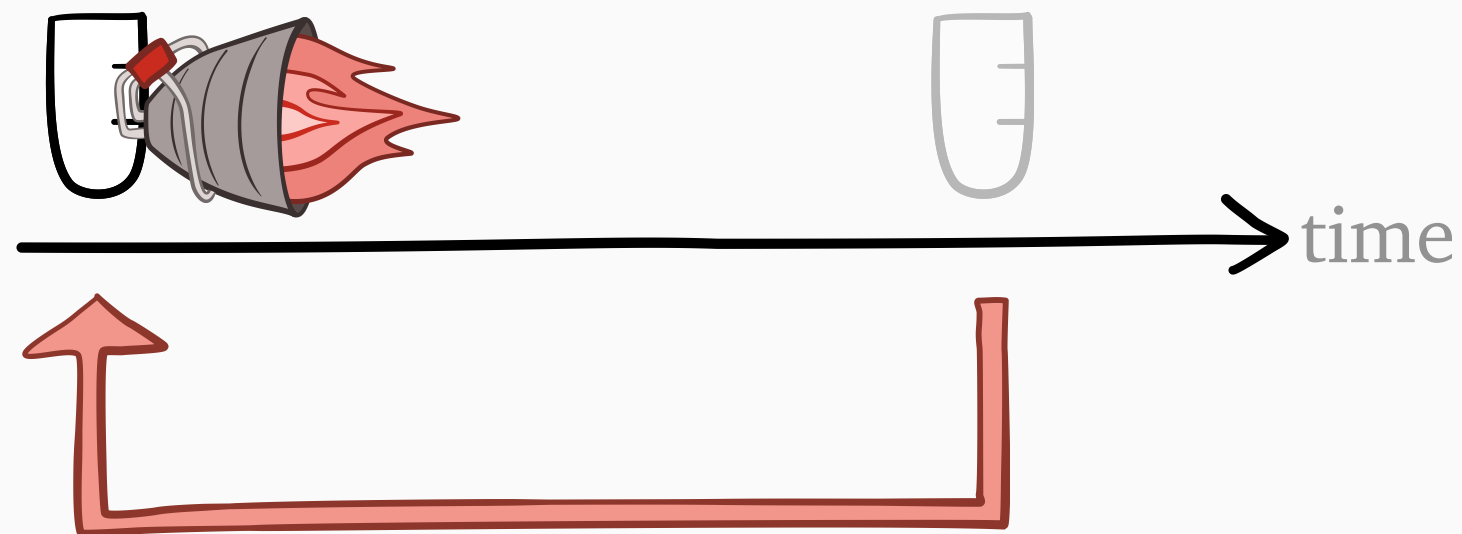
smaller sizes get bigger boosts

Combining arrival time and size

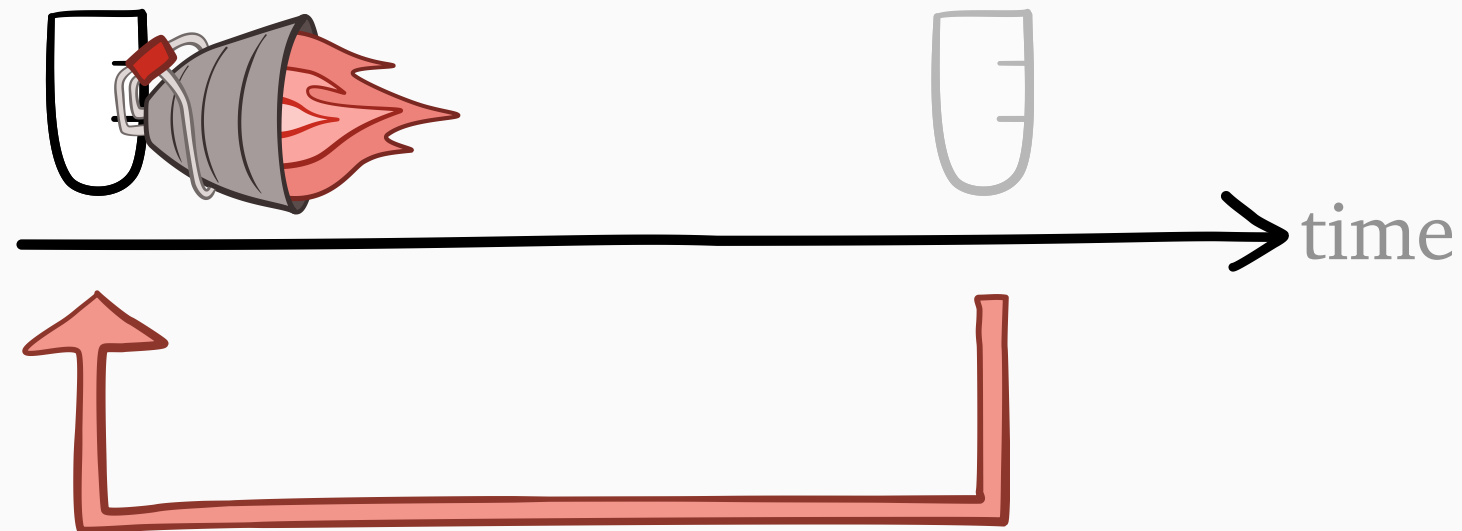
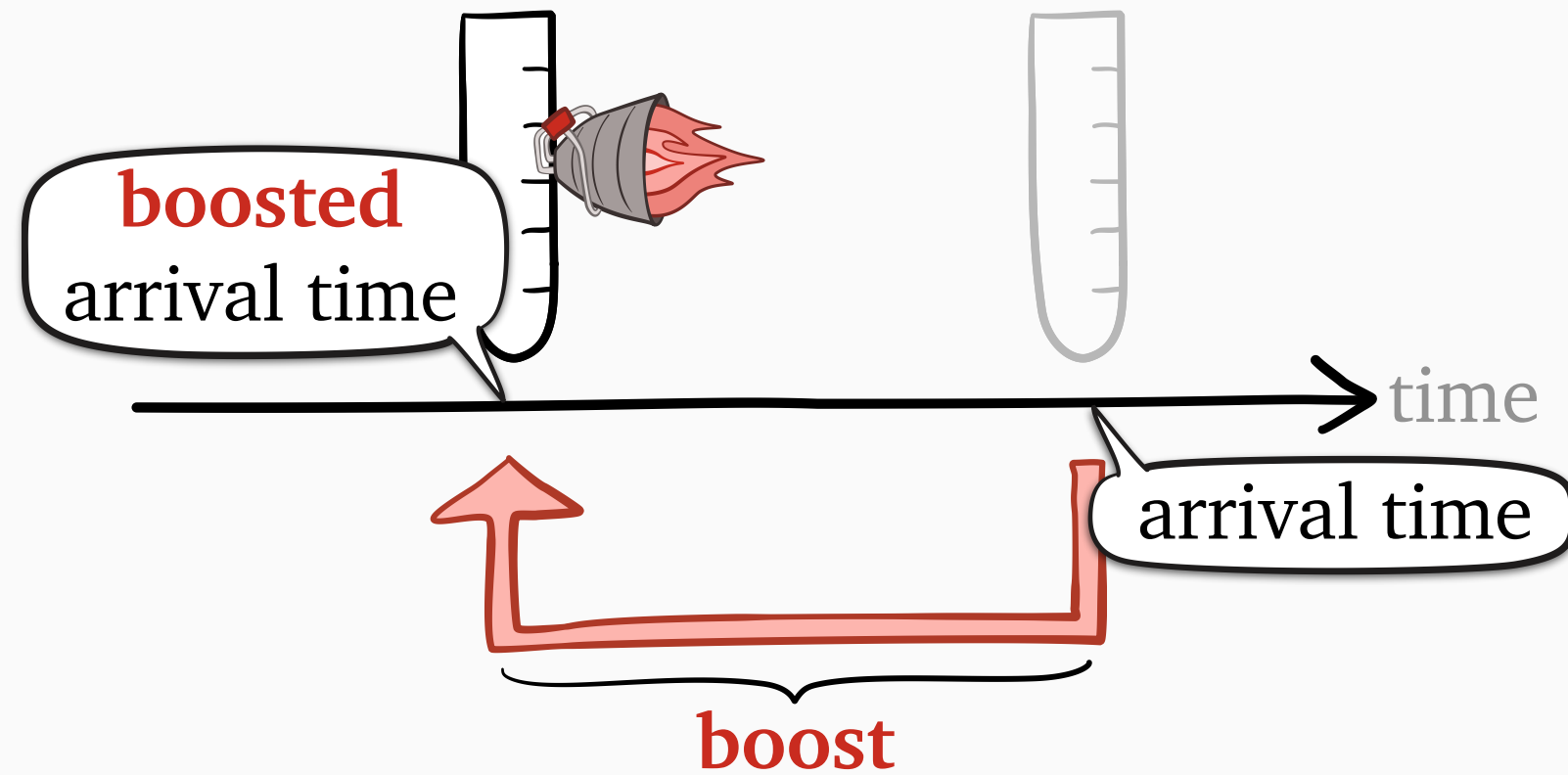


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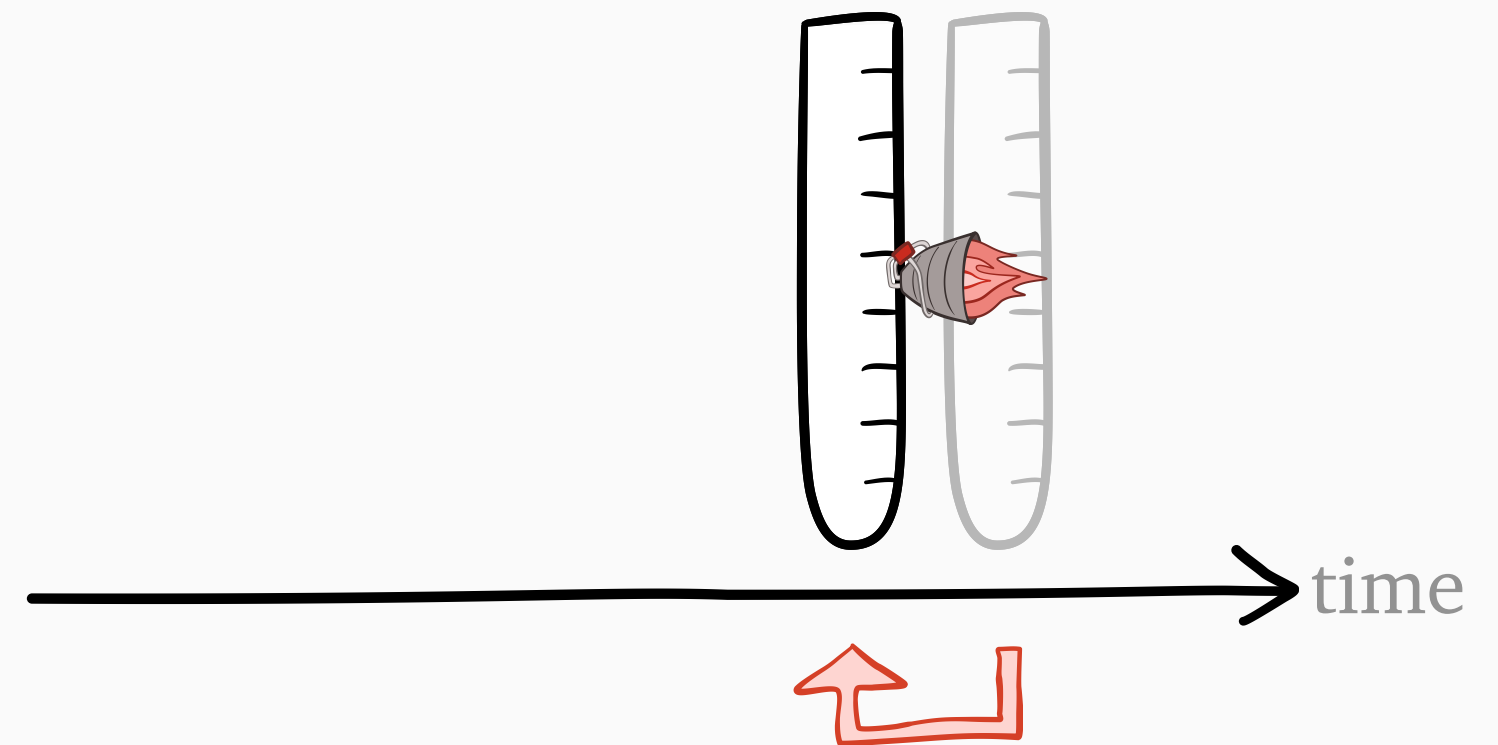


Combining arrival time and size

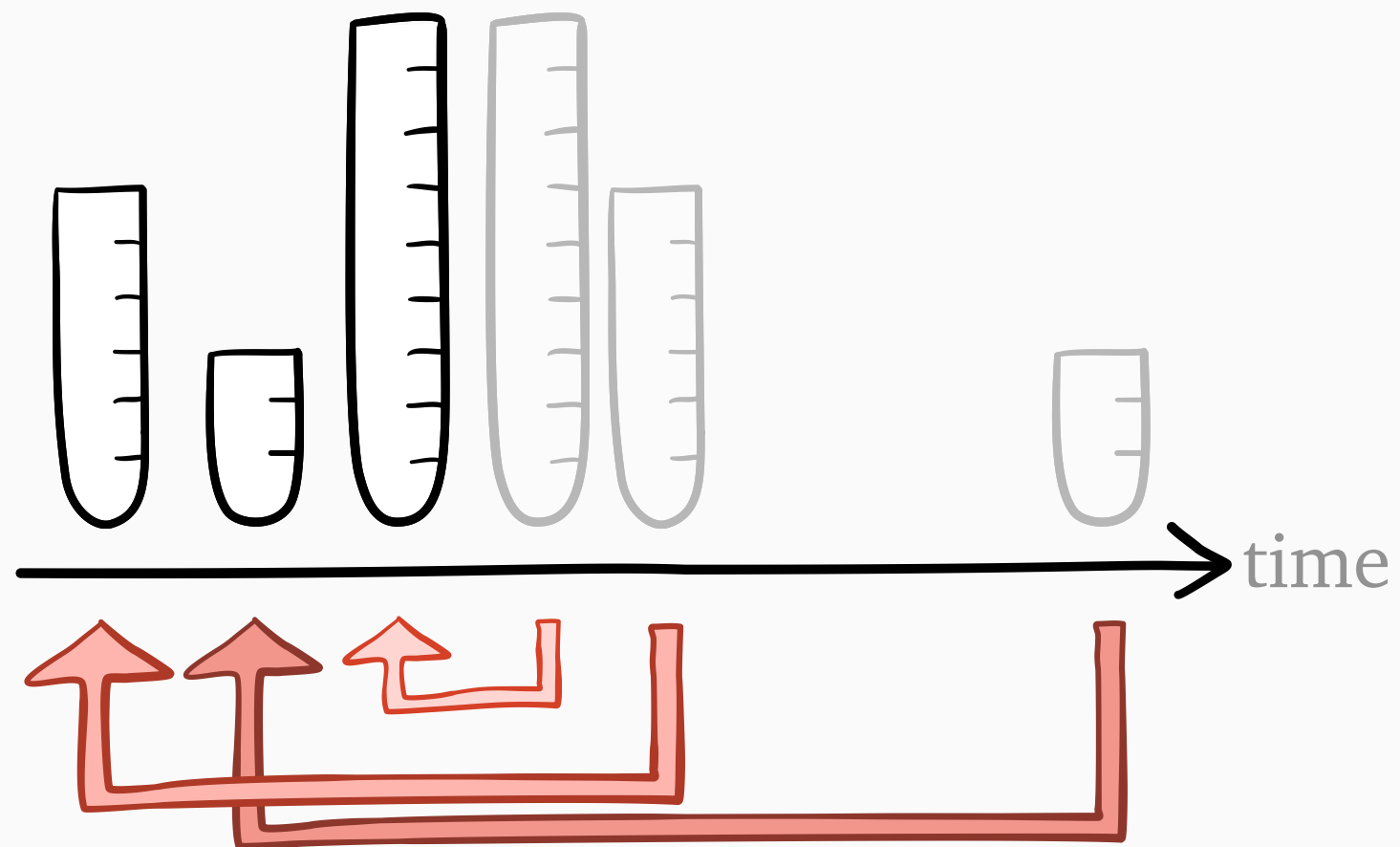


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smaller sizes get bigger boosts

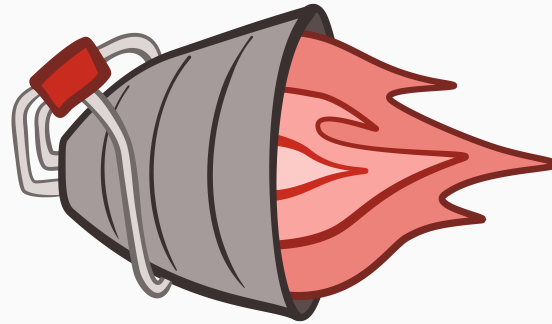


Boost policies

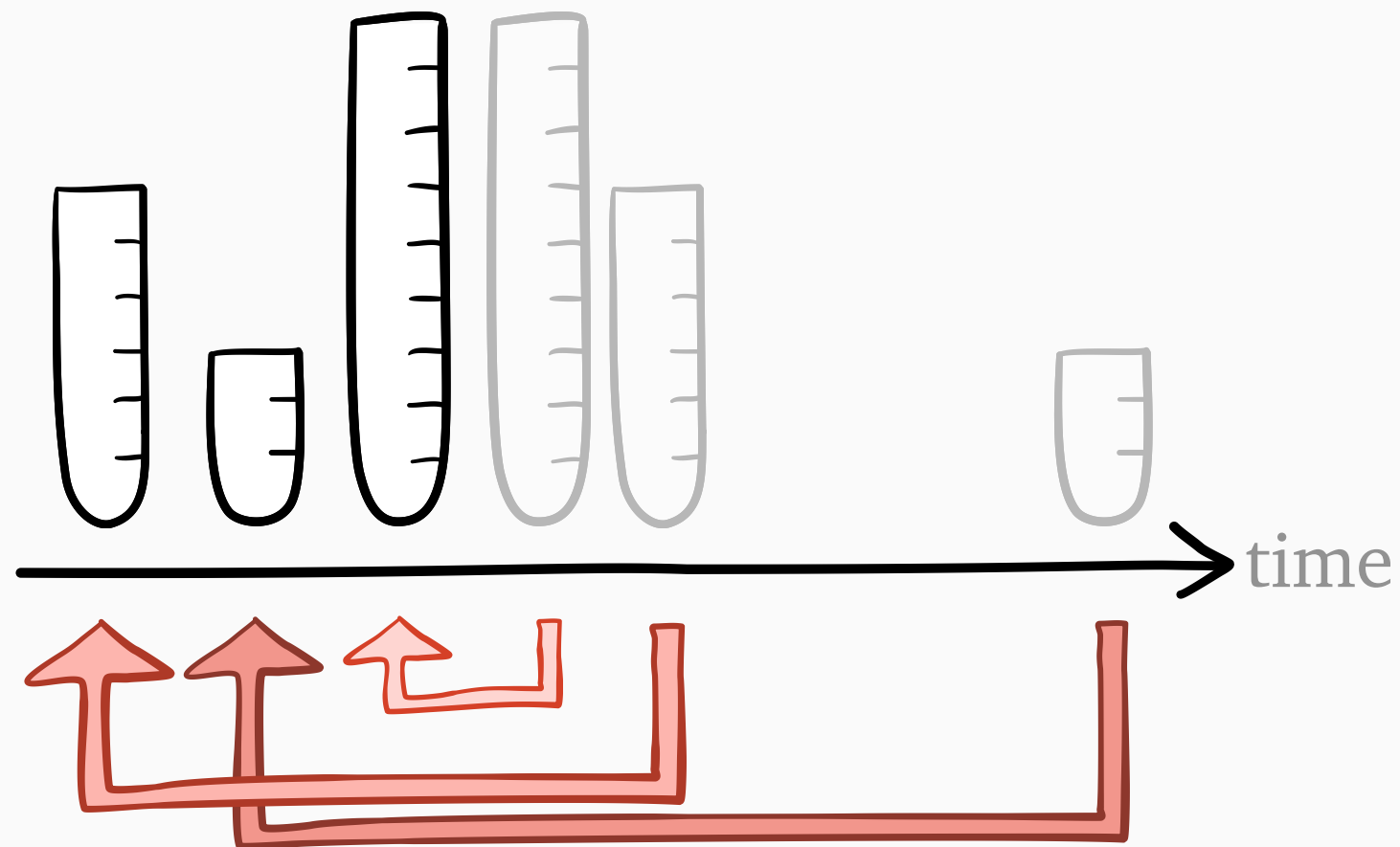


boosted arrival time
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Boost policies

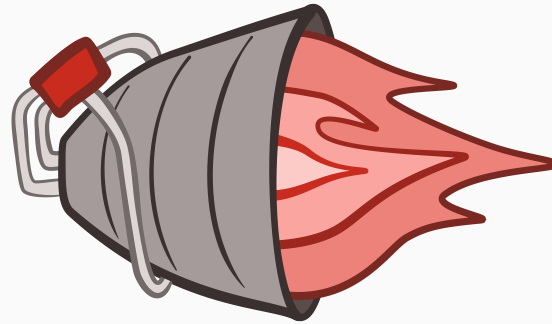


Scheduling rule: always serve job of minimum *boosted* arrival time

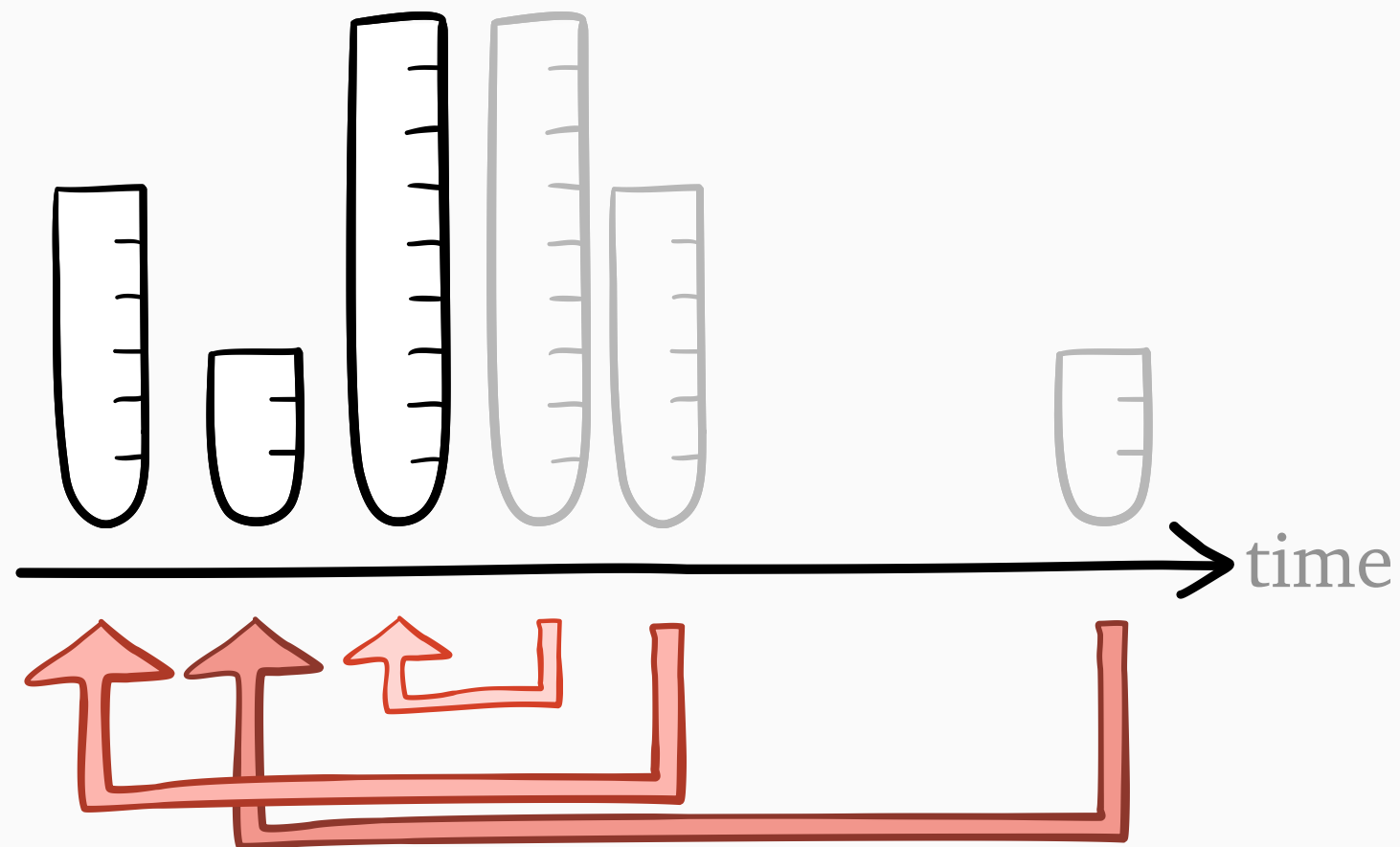


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Boost policies



Scheduling rule: always serve job of *minimum **boosted** arrival time*

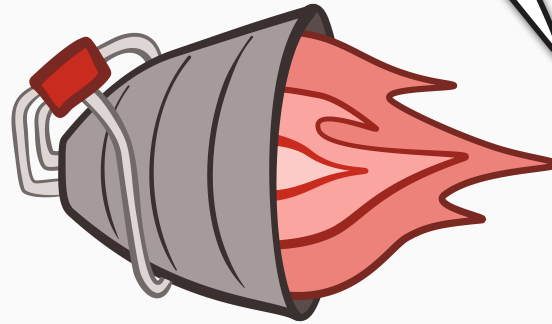


boosted arrival time
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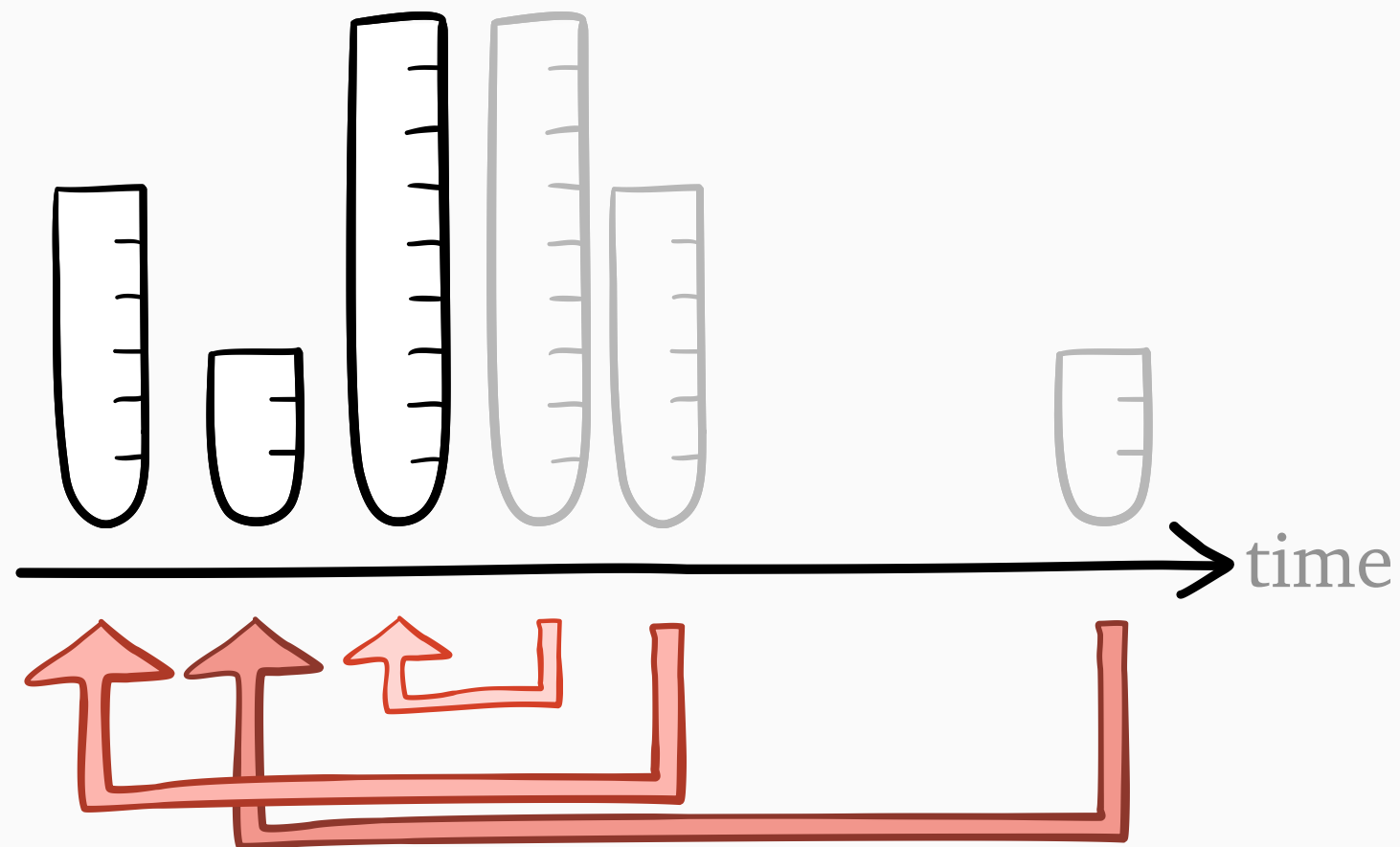
can vary choice of
boost function

Boost policies

can be preemptive
or nonpreemptive



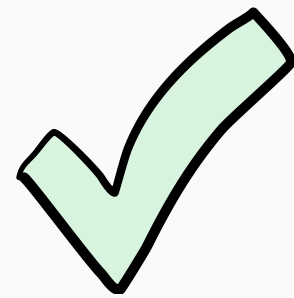
Scheduling rule: always serve job of
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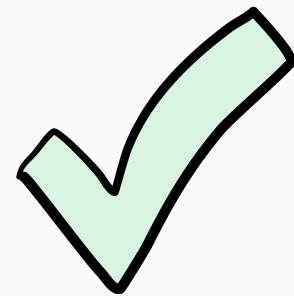
boosted arrival time
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can vary choice of
boost function

Boost



Why did it take so long to beat FCFS?



Why is achieving strong tail optimality hard?

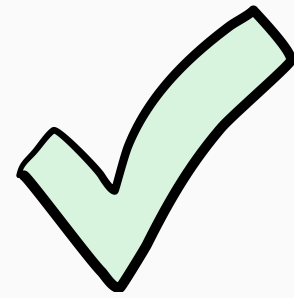
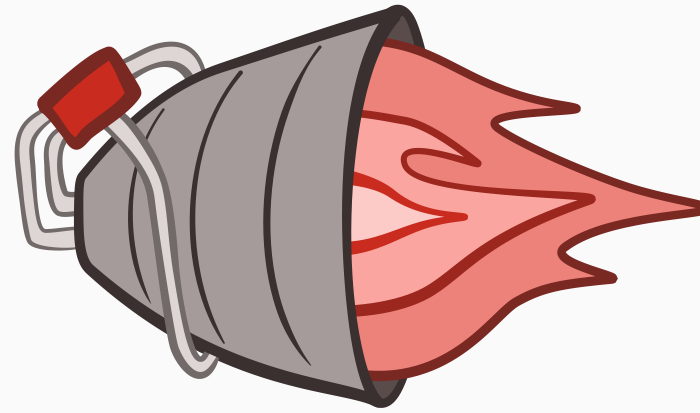


How does the **Boost** policy family work?

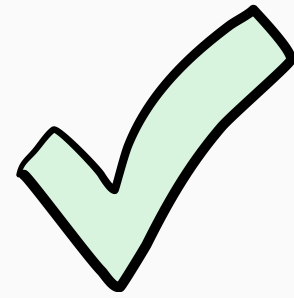


How do we achieve strong tail optimality?

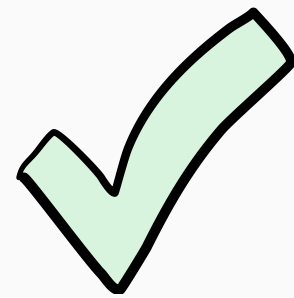
Boost



Why did it take so long to beat FCFS?



Why is achieving strong tail optimality hard?



How does the **Boost** policy family work?



How do we achieve strong tail optimality?

Boost



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Boost



Why did it take so long to beat FCFS?



Why is achieving strong tail optimality hard?



How does the **Boost** policy family work?



How do we achieve strong tail optimality?

What's the right **boost** function?

Transforming the problem

$$C = \lim_{t \rightarrow \infty} e^{\gamma t} \mathbf{P}[T > t]$$

Transforming the problem

$$C = \lim_{t \rightarrow \infty} e^{\gamma t} \mathbf{P}[T > t]$$

 Finite batch problem?

Transforming the problem

$$C = \lim_{t \rightarrow \infty} e^{\gamma t} \mathbf{P}[T > t] = \lim_{\theta \rightarrow \gamma} \frac{\gamma - \theta}{\gamma} \mathbf{E}[e^{\theta T}]$$

final value
theorem

? Finite batch
problem?

Transforming the problem

$$C = \lim_{t \rightarrow \infty} e^{\gamma t} \mathbf{P}[T > t] = \lim_{\theta \rightarrow \gamma} \frac{\gamma - \theta}{\gamma} \mathbf{E}[e^{\theta T}]$$

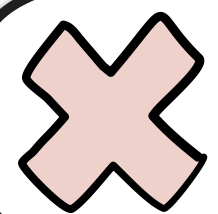
$\underbrace{\hspace{10em}}$
“ $\infty \cdot \mathbf{P}[T > \infty]$ ”

 Finite batch problem?

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$\underbrace{\hspace{10em}}$
“ $\infty \cdot \mathbf{P}[T > \infty]$ ”



Always zero in
batch setting

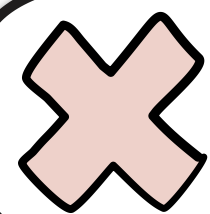


Finite batch
problem?

Transforming the problem

$$C = \underbrace{\lim_{t \rightarrow \infty} e^{\gamma t} \mathbf{P}[T > t]}_{\text{"}\infty \cdot \mathbf{P}[T > \infty]\text{"}} = \lim_{\theta \rightarrow \gamma} \underbrace{\frac{\gamma - \theta}{\gamma} \mathbf{E}[e^{\theta T}]}_{\text{"}0 \cdot \mathbf{E}[e^{\gamma T}]\text{"}}$$

 Finite batch problem?



Always zero in batch setting

Transforming the problem

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Always zero in batch setting



Makes sense in batch setting!

Transforming the problem

$$C = \underbrace{\lim_{t \rightarrow \infty} e^{\gamma t} \mathbf{P}[T > t]}_{\text{"}\infty \cdot \mathbf{P}[T > \infty]\text{"}} = \lim_{\theta \rightarrow \gamma} \underbrace{\frac{\gamma - \theta}{\gamma} \mathbf{E}[e^{\theta T}]}_{\text{"}0 \cdot \mathbf{E}[e^{\gamma T}]\text{"}}$$

? Finite batch problem?



Always zero in batch setting



Makes sense in batch setting!

$$t_i = d_i - a_i$$

a_i = arrival time of job i

d_i = departure time of job i

Transforming the problem

$$C = \underbrace{\lim_{t \rightarrow \infty} e^{\gamma t} \mathbf{P}[T > t]}_{\text{"}\infty \cdot \mathbf{P}[T > \infty]\text{"}} = \underbrace{\lim_{\theta \rightarrow \gamma} \frac{\gamma - \theta}{\gamma} \mathbf{E}[e^{\theta T}]}_{\text{"}0 \cdot \mathbf{E}[e^{\gamma T}]\text{"}}$$

? Finite batch problem?



Always zero in batch setting



Makes sense in batch setting!

Batch problem: minimize

$$t_i = d_i - a_i$$

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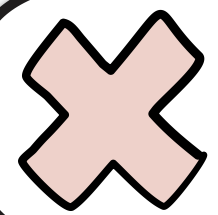


$$\mathbf{E}[e^{\gamma T}] = \frac{1}{n} \sum_{i=1}^n e^{\gamma t_i} = \frac{1}{n} \sum_{i=1}^n e^{-\gamma a_i} e^{\gamma d_i}$$

Transforming the problem

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? Finite batch problem?



Always zero in batch setting



Makes sense in batch setting!

almost classic problem

Batch problem: minimize

$t_i = d_i - a_i$
 a_i = arrival time of job i
 d_i = departure time of job i



$$\mathbf{E}[e^{\gamma T}] = \frac{1}{n} \sum_{i=1}^n e^{\gamma t_i} = \frac{1}{n} \sum_{i=1}^n e^{-\gamma a_i} e^{\gamma d_i}$$

Solving the batch problem

$$t_i = d_i - a_i$$

a_i = arrival time of job i

d_i = departure time of job i



Batch problem: minimize

$$\mathbf{E}[e^{\gamma T}] = \frac{1}{n} \sum_{i=1}^n e^{\gamma t_i} = \frac{1}{n} \sum_{i=1}^n e^{-\gamma a_i} e^{\gamma d_i}$$

Solving the batch problem

Batch problem: minimize

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Classic metric: mean weighted
discounted departure time

$$\frac{1}{n} \sum_{i=1}^n w_i e^{-\theta d_i}$$

Solving the batch problem

Batch problem: minimize

$$t_i = d_i - a_i$$

a_i = arrival time of job i

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can't start i
before a_i



Classic metric: mean weighted
discounted departure time

$$\frac{1}{n} \sum_{i=1}^n w_i e^{-\theta d_i}$$

Solving the batch problem

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$$\gamma > 0$$

can't start i
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*negative
discount rate*

Solving the batch problem

Batch problem: minimize

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$$\mathbf{E}[e^{\gamma T}] = \frac{1}{n} \sum_{i=1}^n e^{\gamma t_i} = \frac{1}{n} \sum_{i=1}^n e^{-\gamma a_i} e^{\gamma d_i}$$

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Classic metric: mean weighted
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*negative
discount rate*

Relaxation solved by (sign-flipped) WDSPT, which is **Boost** with

$$b(s) = \frac{1}{\gamma} \log \frac{1}{1 - e^{-\gamma s}}$$

Solving the batch problem

Batch problem: minimize

$$t_i = d_i - a_i$$

a_i = arrival time of job i

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$$\mathbf{E}[e^{\gamma T}] = \frac{1}{n} \sum_{i=1}^n e^{\gamma t_i} = \frac{1}{n} \sum_{i=1}^n e^{-\gamma a_i} e^{\gamma d_i}$$

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can't start i
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Classic metric: mean weighted discounted departure time

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negative discount rate

Relaxation solved by (sign-flipped) WDSPT, which is **Boost** with

$$b(s) = \frac{1}{\gamma} \log \frac{1}{1 - e^{-\gamma s}}$$

γ -Boost

Solving the batch problem

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$$\mathbf{E}[e^{\gamma T}] = \frac{1}{n} \sum_{i=1}^n e^{\gamma t_i} = \frac{1}{n} \sum_{i=1}^n e^{-\gamma a_i} e^{\gamma d_i}$$

$$\gamma > 0$$

can't start i
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Classic metric: mean weighted
discounted departure time

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*negative
discount rate*

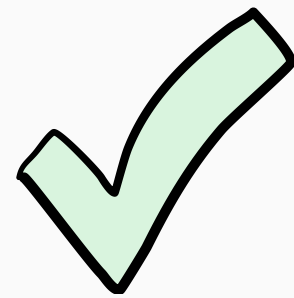
Relaxation solved by (sign-flipped) WDSPT, which is **Boost** with

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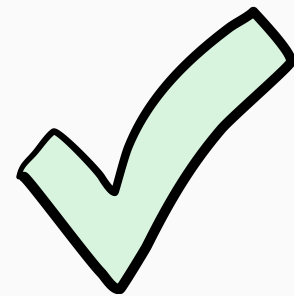
γ -Boost

Unknown sizes:
swap WDSPT for *Gittins*

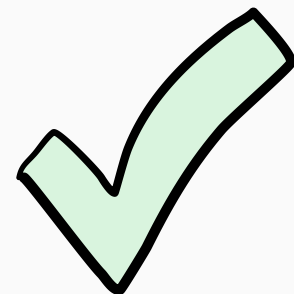
Boost



Why did it take so long to beat FCFS?



Why is achieving strong tail optimality hard?



How does the **Boost** policy family work?



How do we achieve strong tail optimality?

Boost

- ✓ Why did it take so long to beat FCFS?
- ✓ Why is achieving strong tail optimality hard?
- ✓ How does the **Boost** policy family work?
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Boost

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? Should you use **Boost** today?

Boost

✓ Why did it take so long to beat FCFS?

✓ Why is achieving strong tail optimality hard?

✓ How does the **Boost** policy family work?

✓ How do we achieve strong tail optimality?

? Should you use
Boost today?

- Naturally *robust to noise*

Boost

✓ Why did it take so long to beat FCFS?

✓ Why is achieving strong tail optimality hard?

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? Should you use **Boost** today?

- Naturally *robust to noise*
- Can adapt to *unknown job sizes*
[Harlev et al., 2025]

Boost

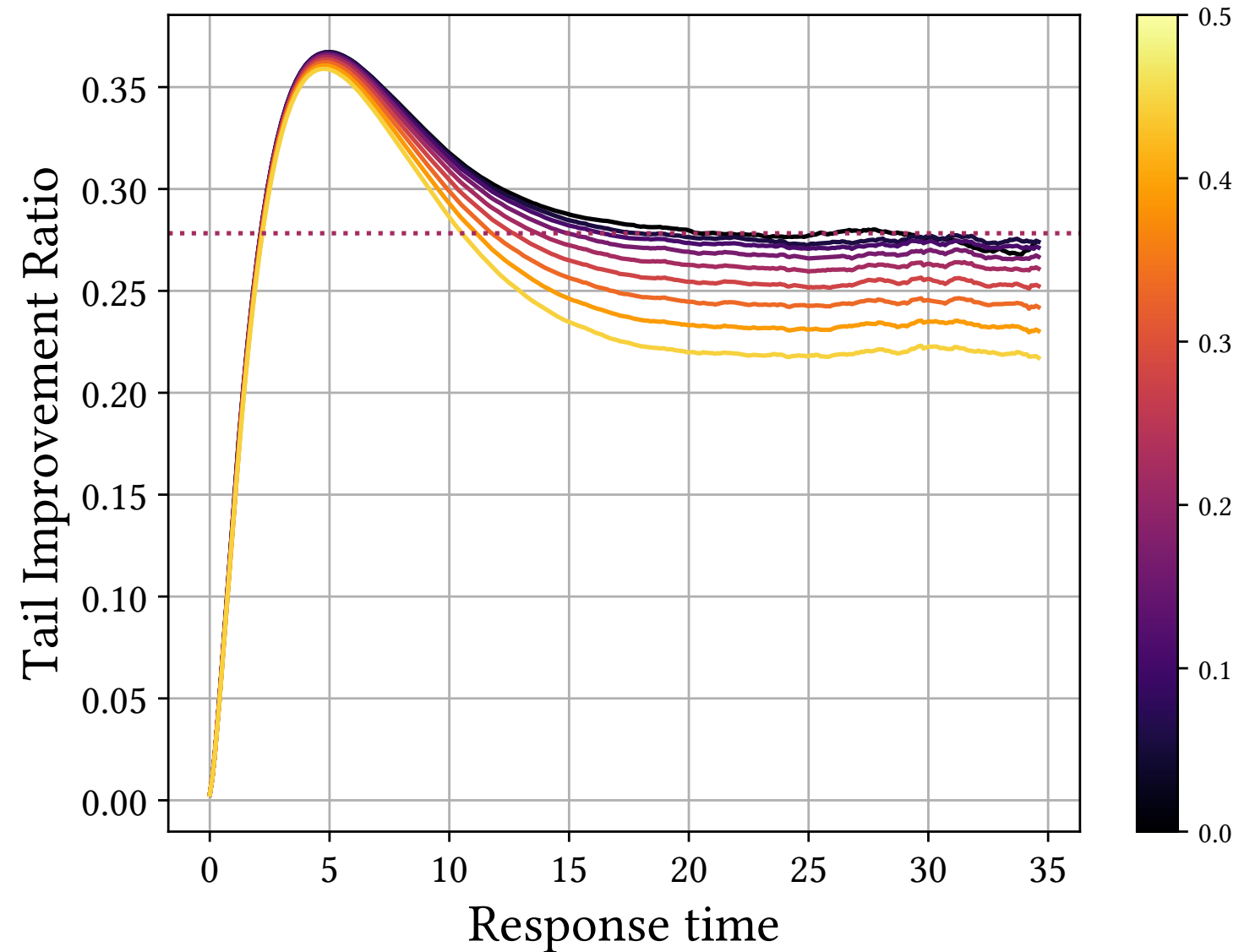
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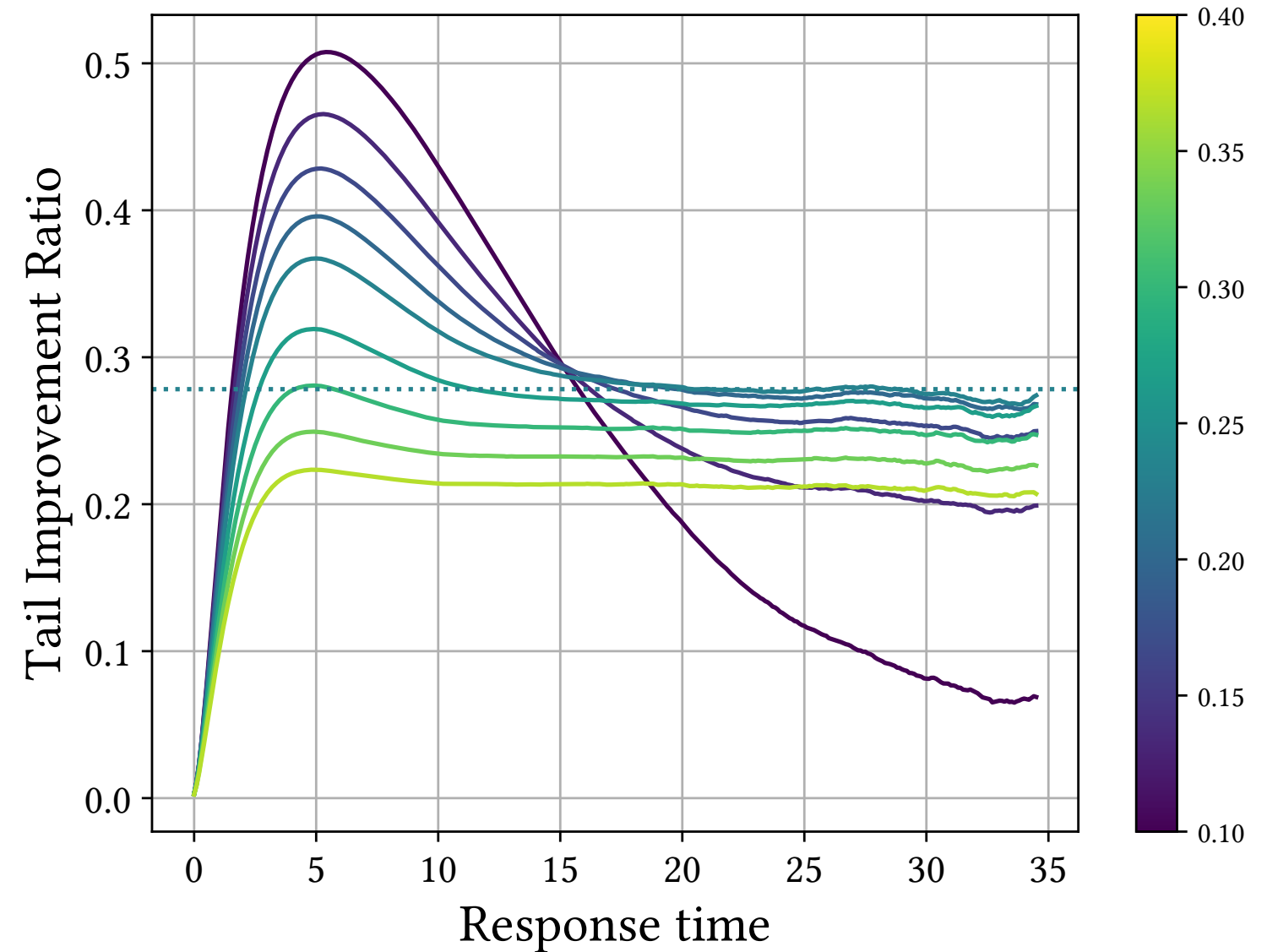
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[Yu et al., 2026]

Boost is naturally robust

Noisy size information



Misspecified γ

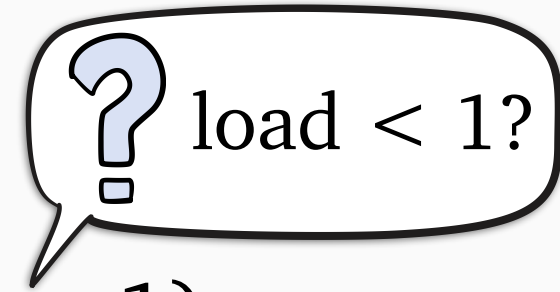


Boost in multiserver systems

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Theorem: γ -Boost optimizes γ and C in heavy-traffic limit (load ≈ 1)

Boost in multiserver systems

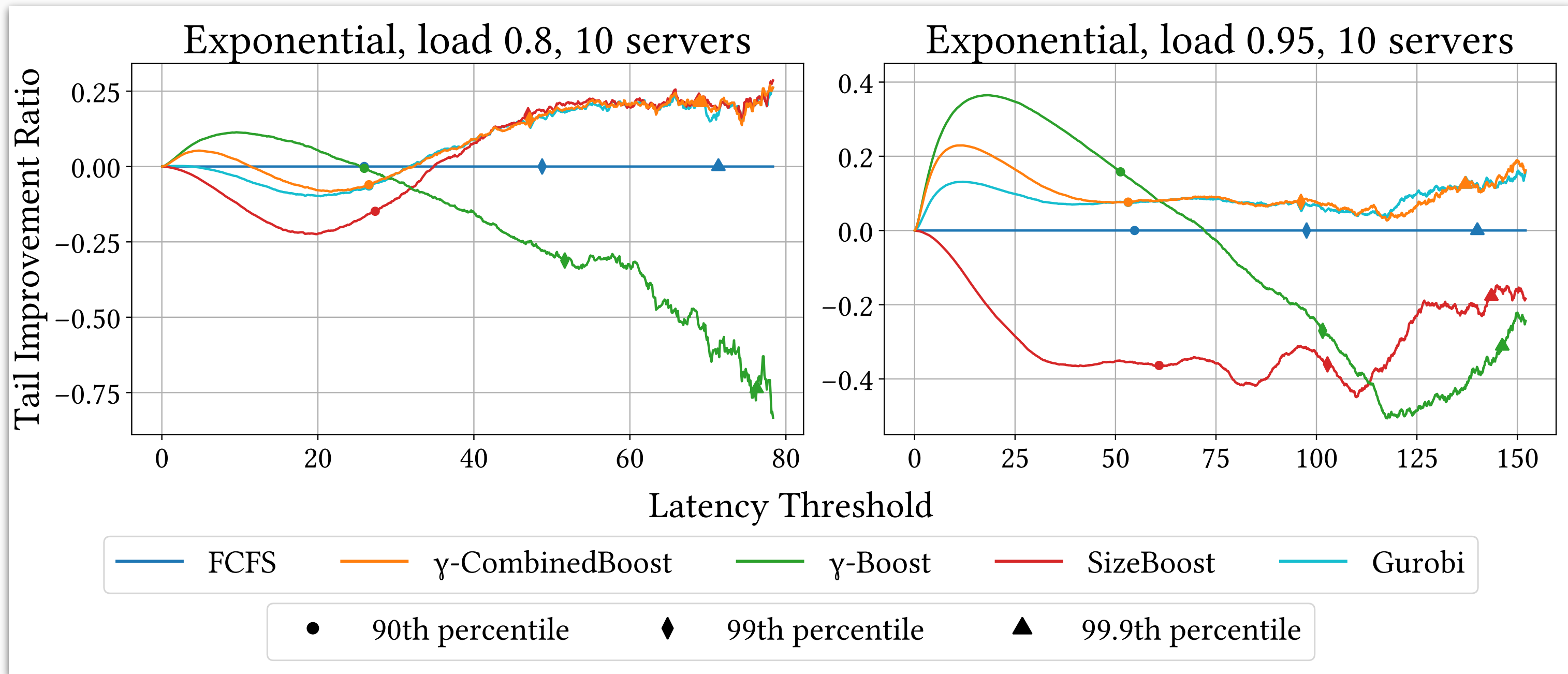


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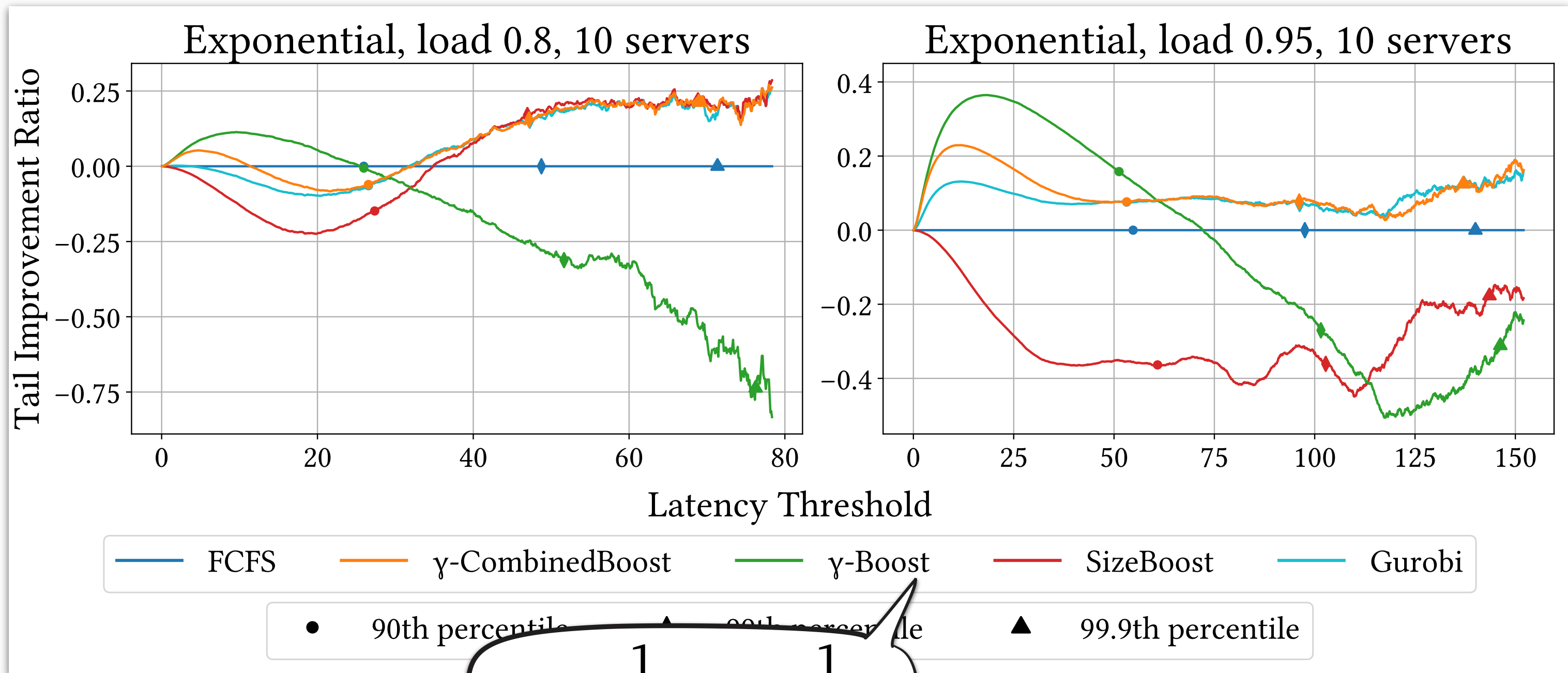
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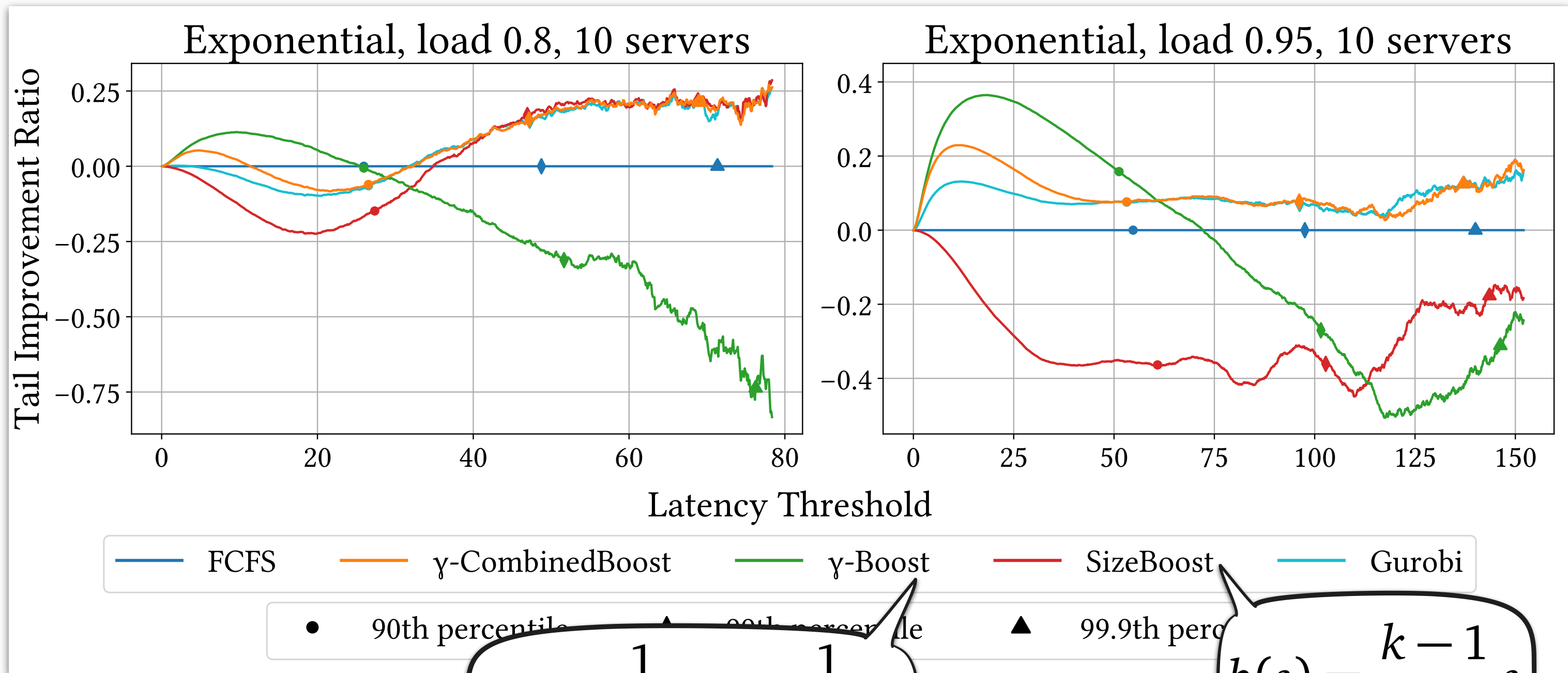


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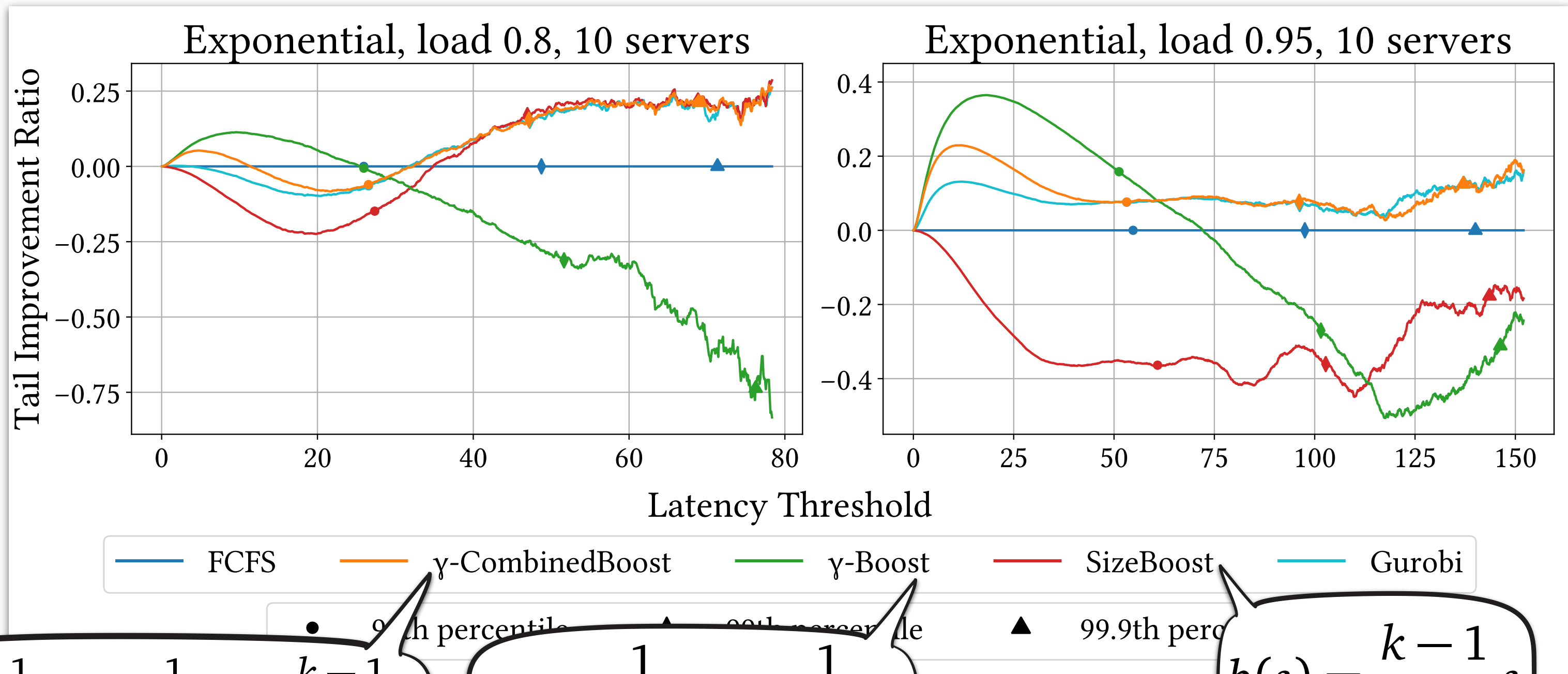
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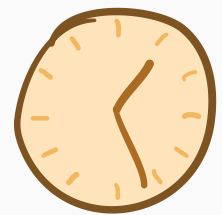
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Our contributions:



Design the **Boost** scheduling policy

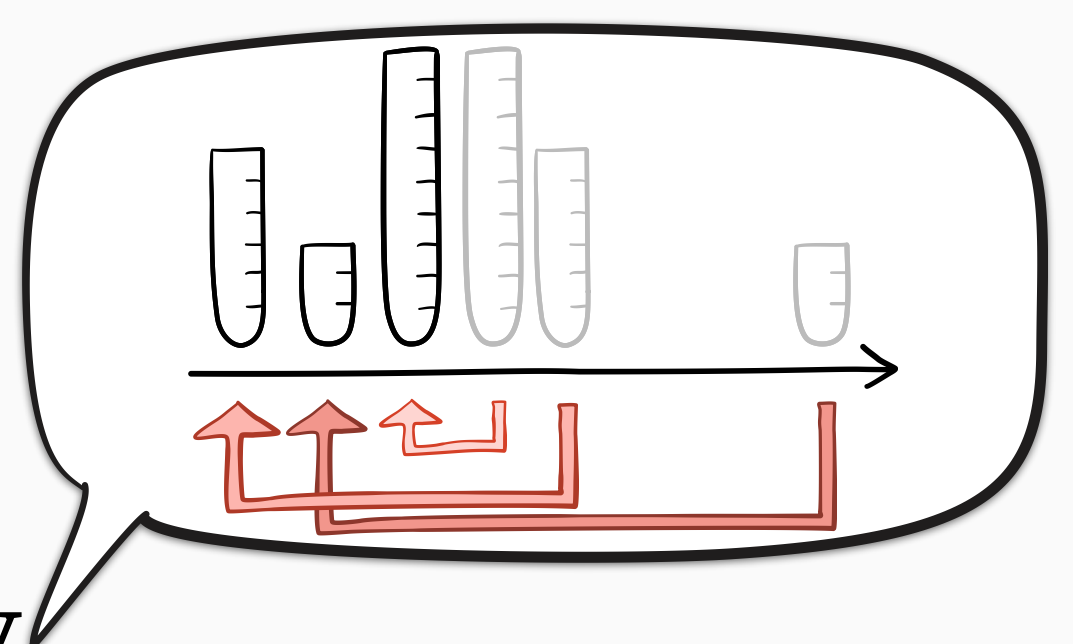


Analyze **Boost**'s performance

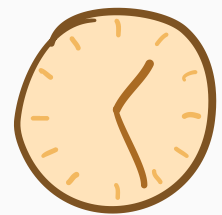


Prove **Boost** is *strongly tail-optimal* for light-tailed sizes

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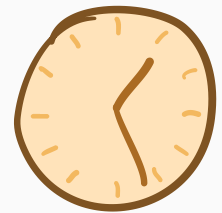
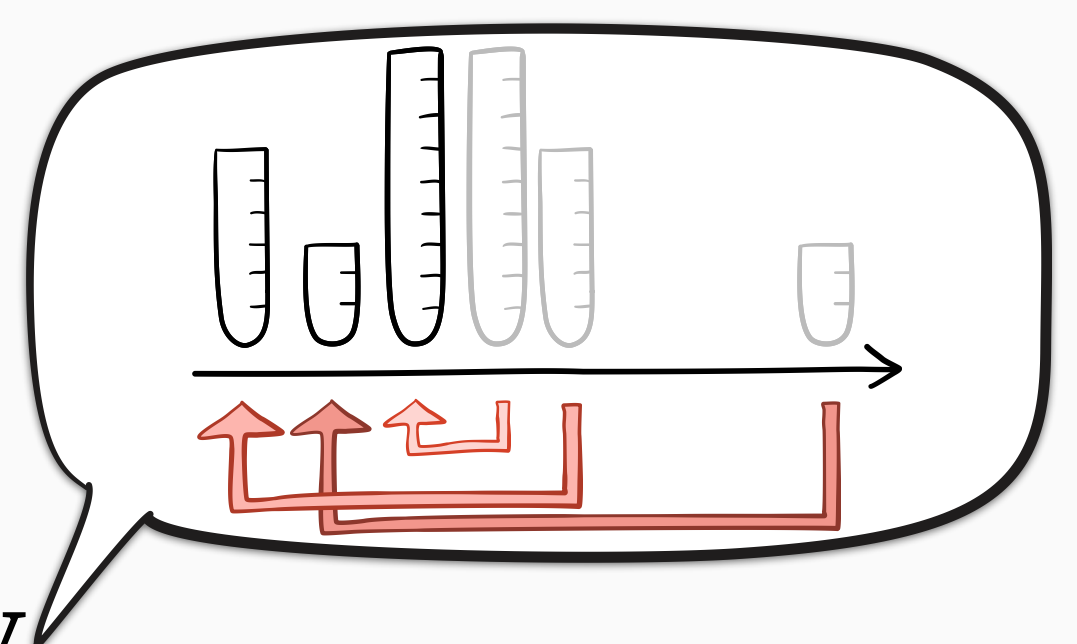


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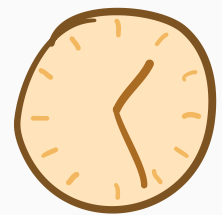
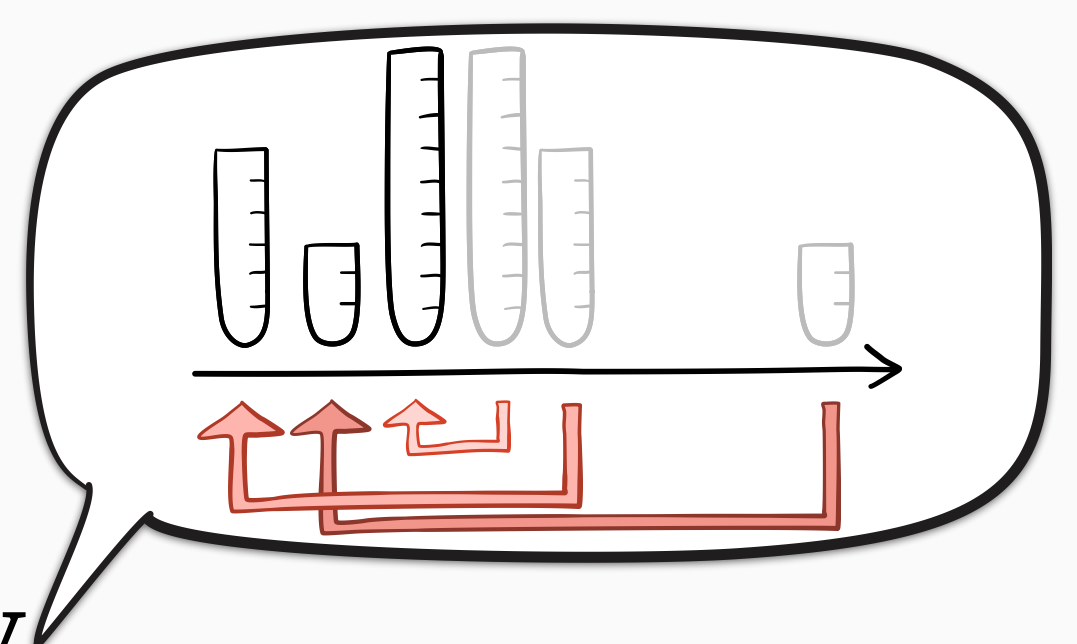


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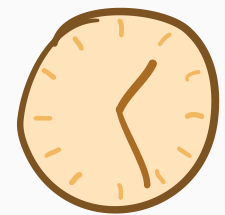
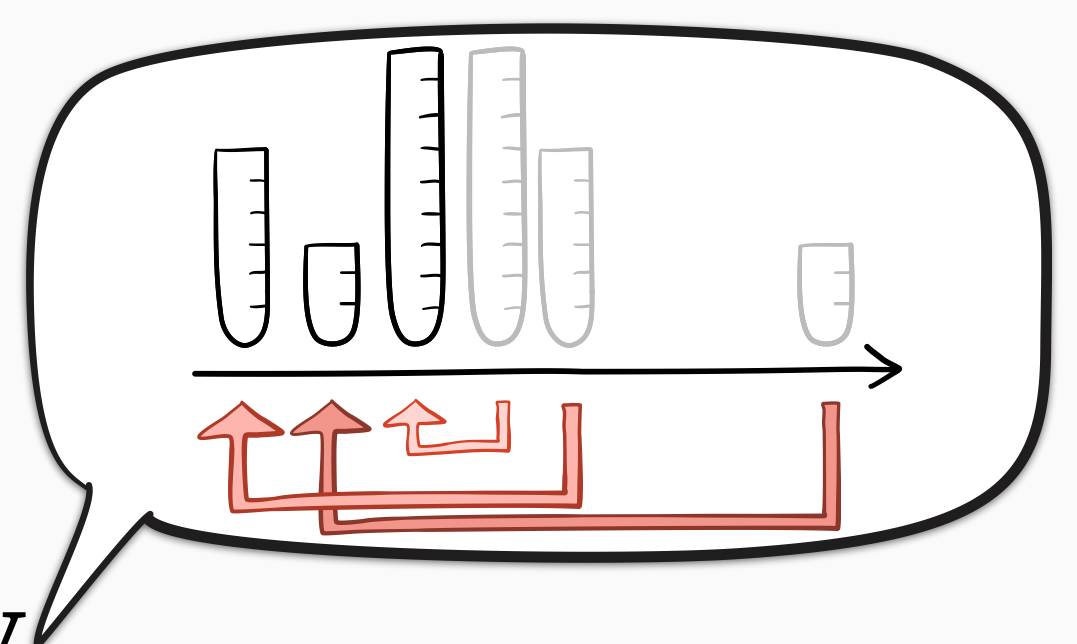


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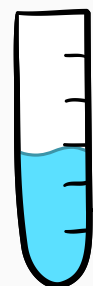
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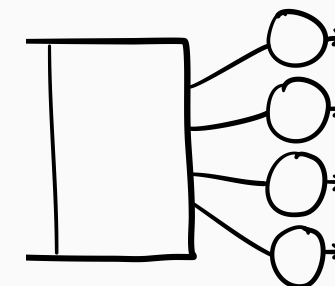
Known job sizes

Yu & Scully. *Strongly Tail-Optimal Scheduling in the Light-Tailed M/G/1*. SIGMETRICS 2024.



Unknown job sizes

Harlev, Yu, & Scully. *A Gittins Policy for Optimizing Tail Latency*. SIGMETRICS 2025.



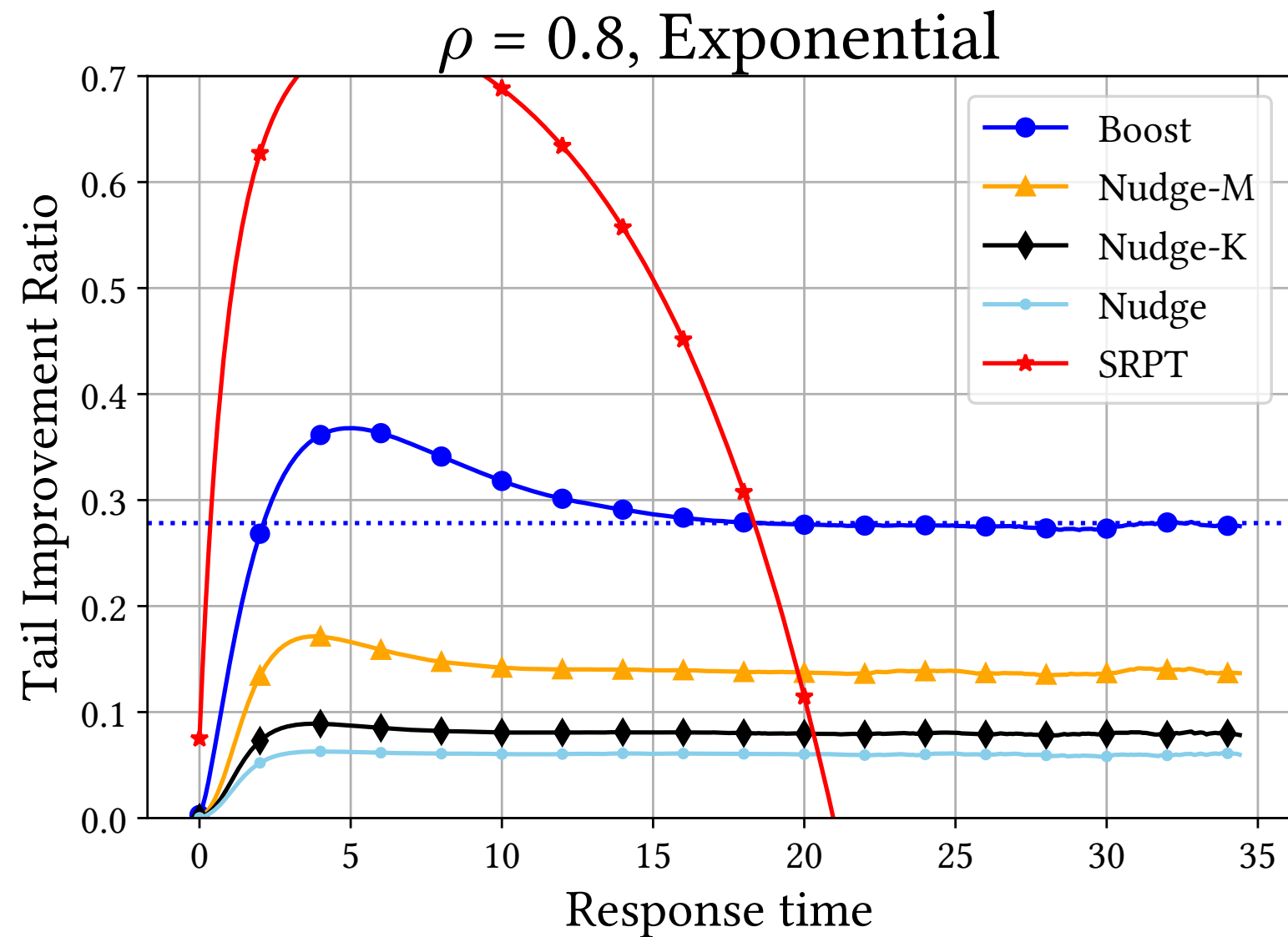
Multiple servers

Yu, Harlev, Adakroy, & Scully. *A Tale of Two Traffics: Optimizing Tail Latency in the Light-Tailed M/G/k*. SIGMETRICS 2026.

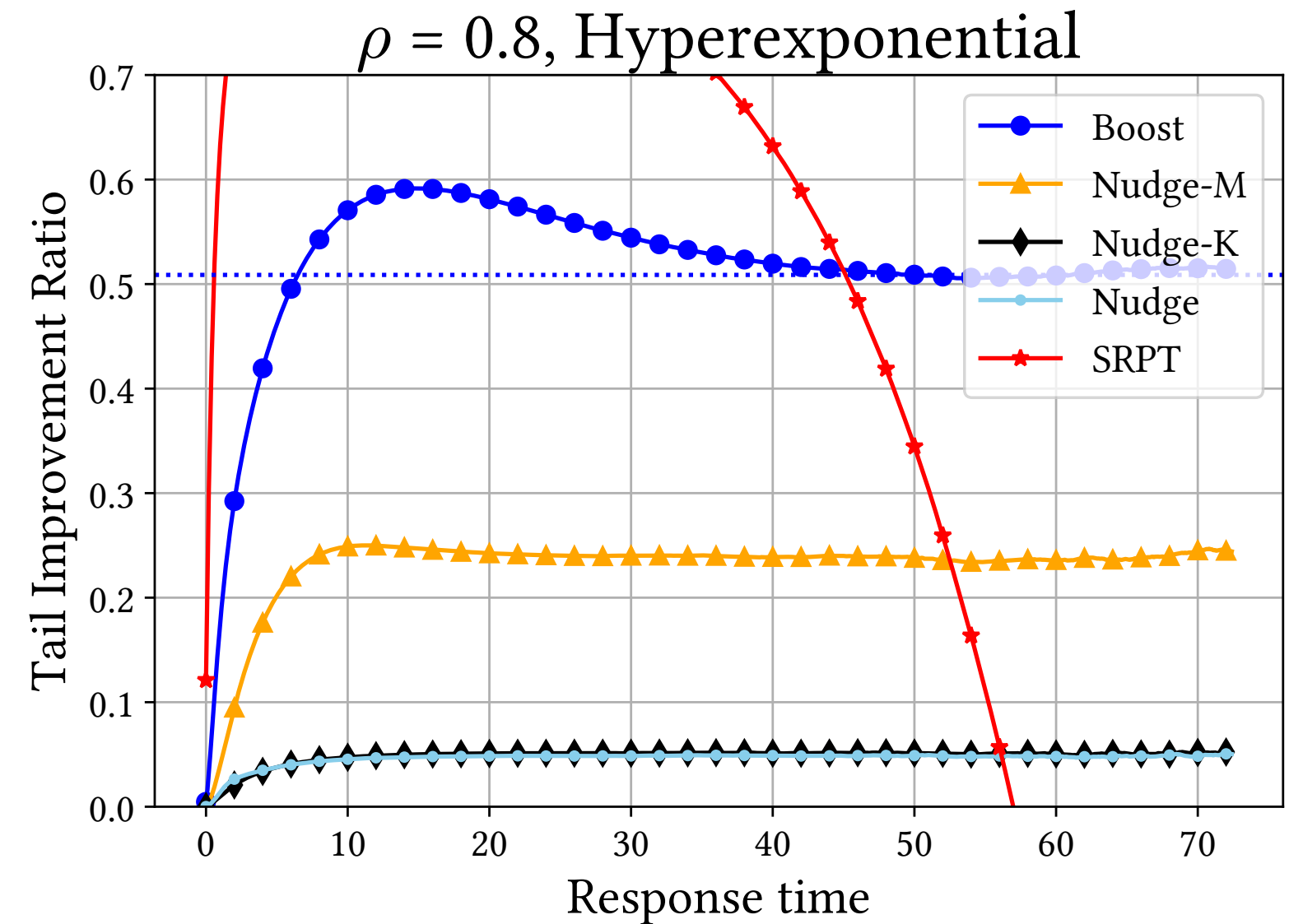
Bonus slides

Impact of job size variance

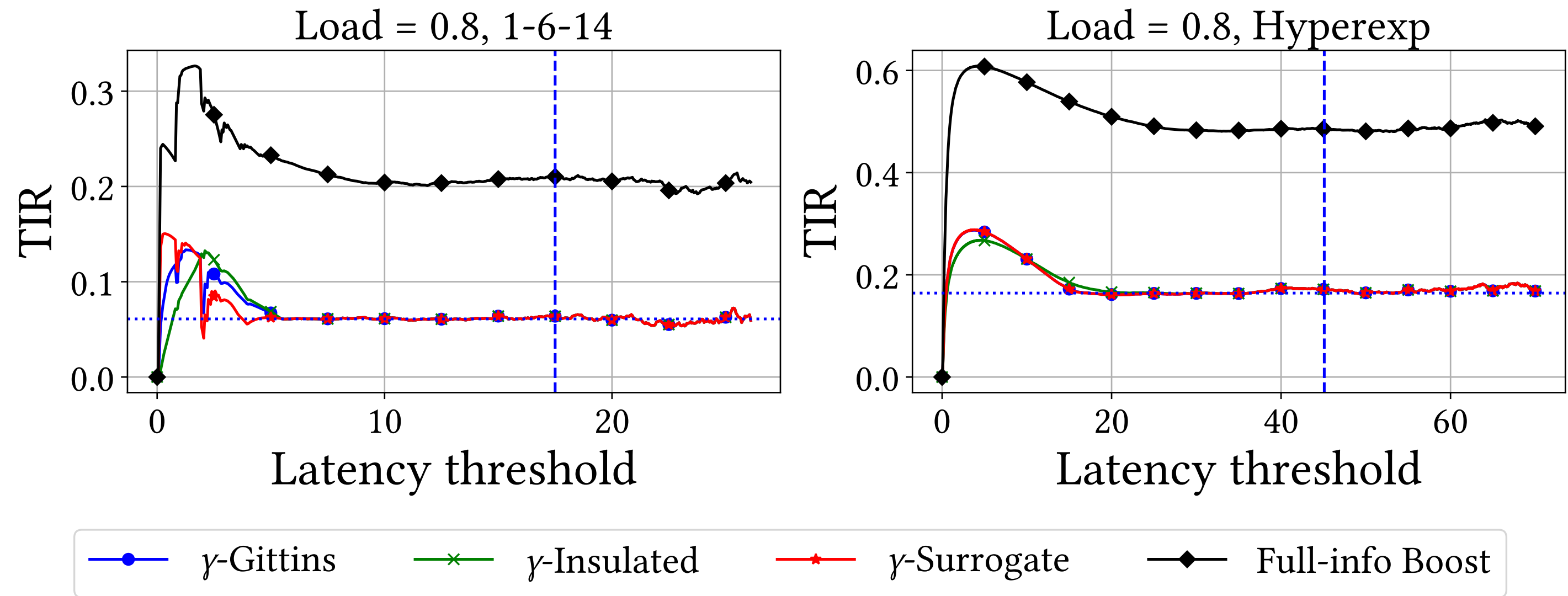
Low variance



High variance



Unknown job sizes



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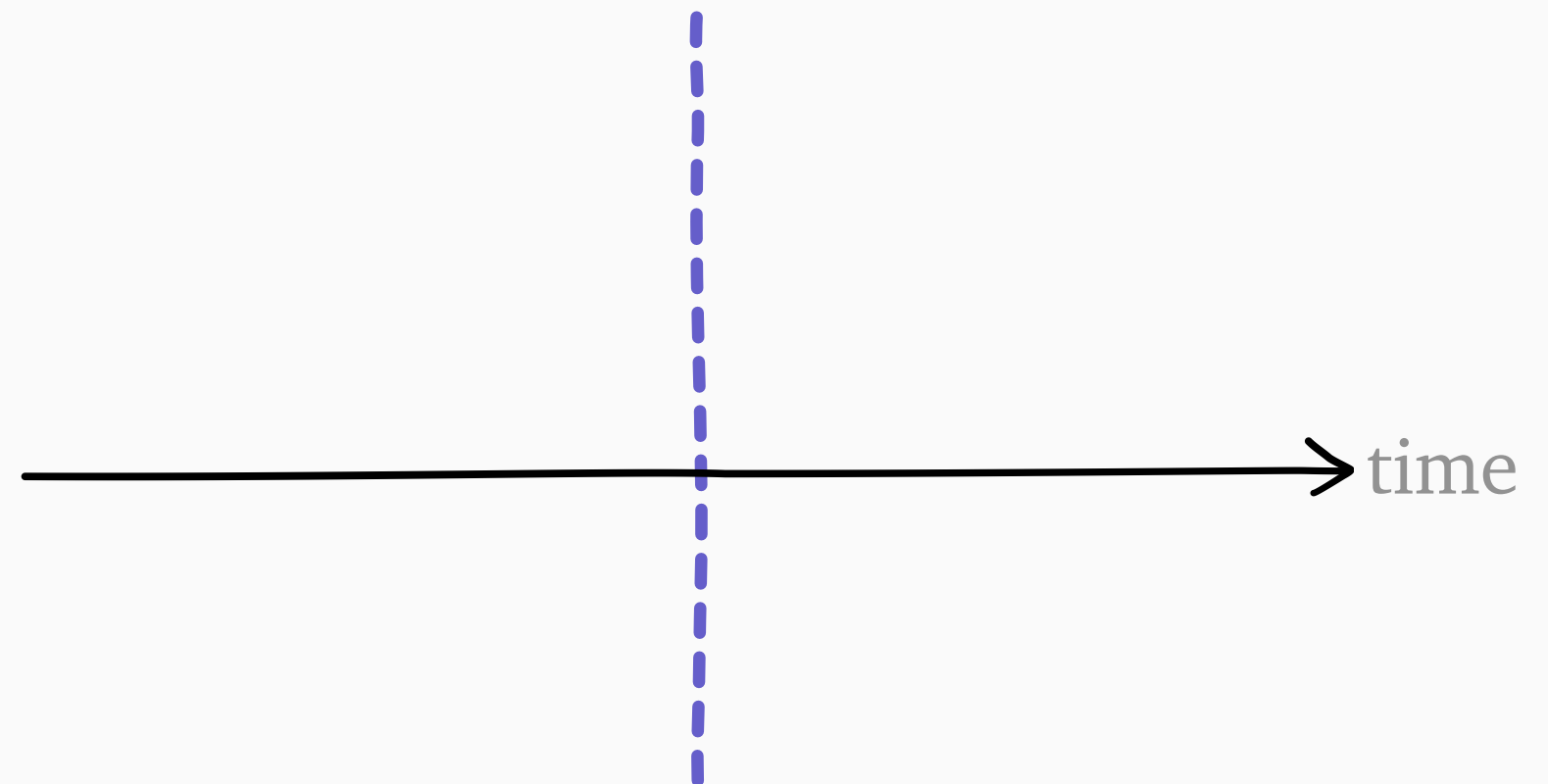
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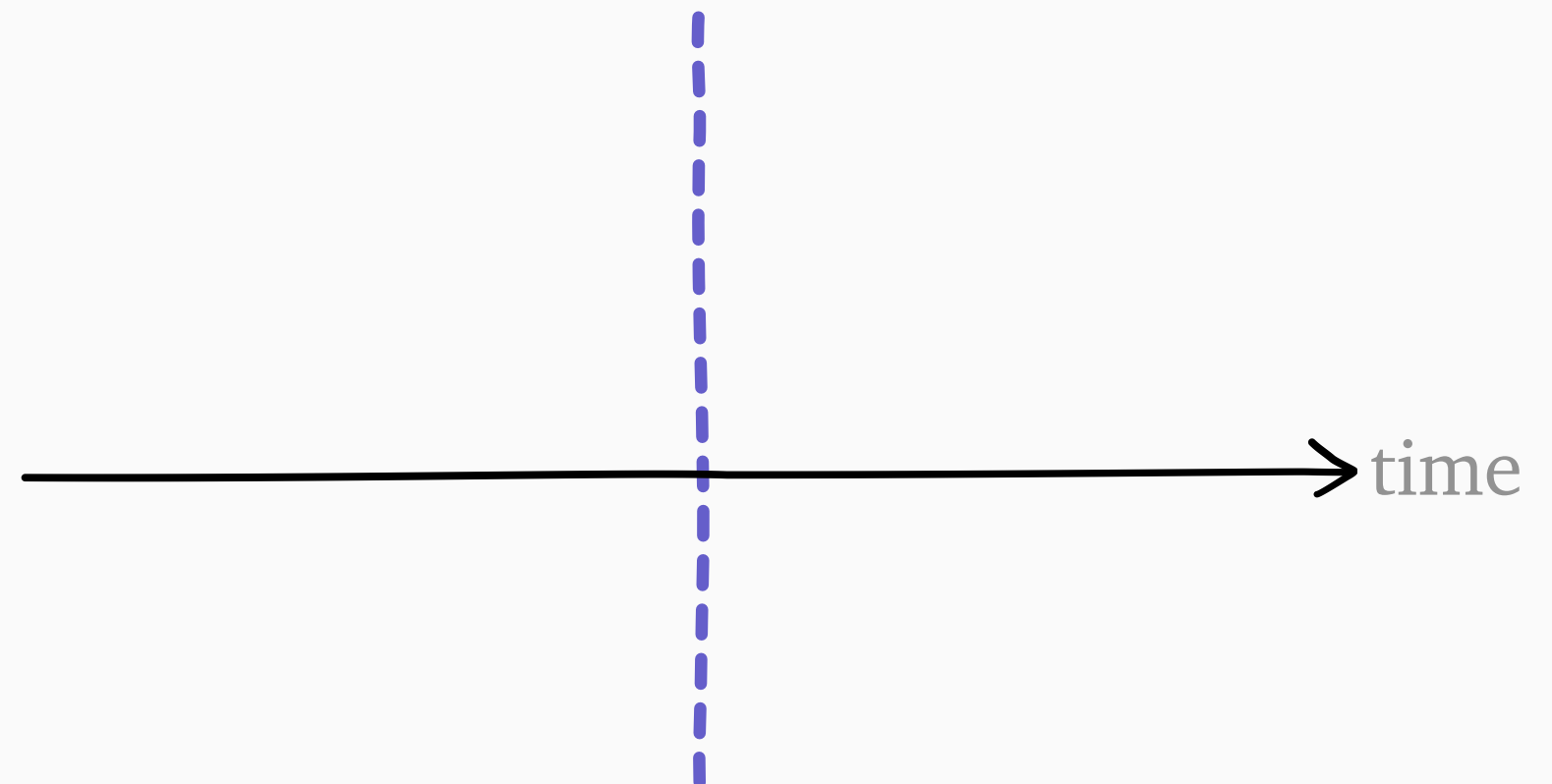
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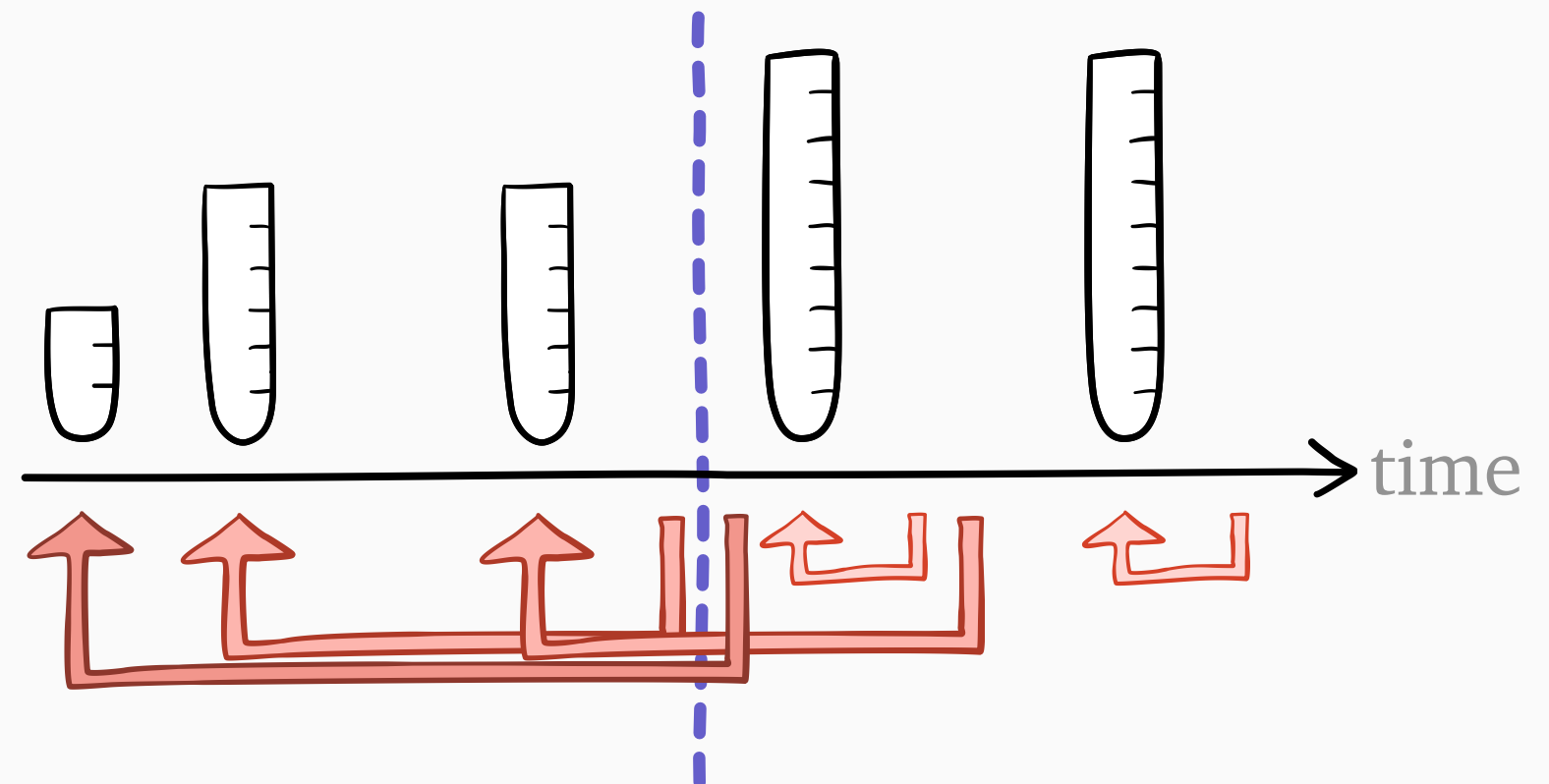
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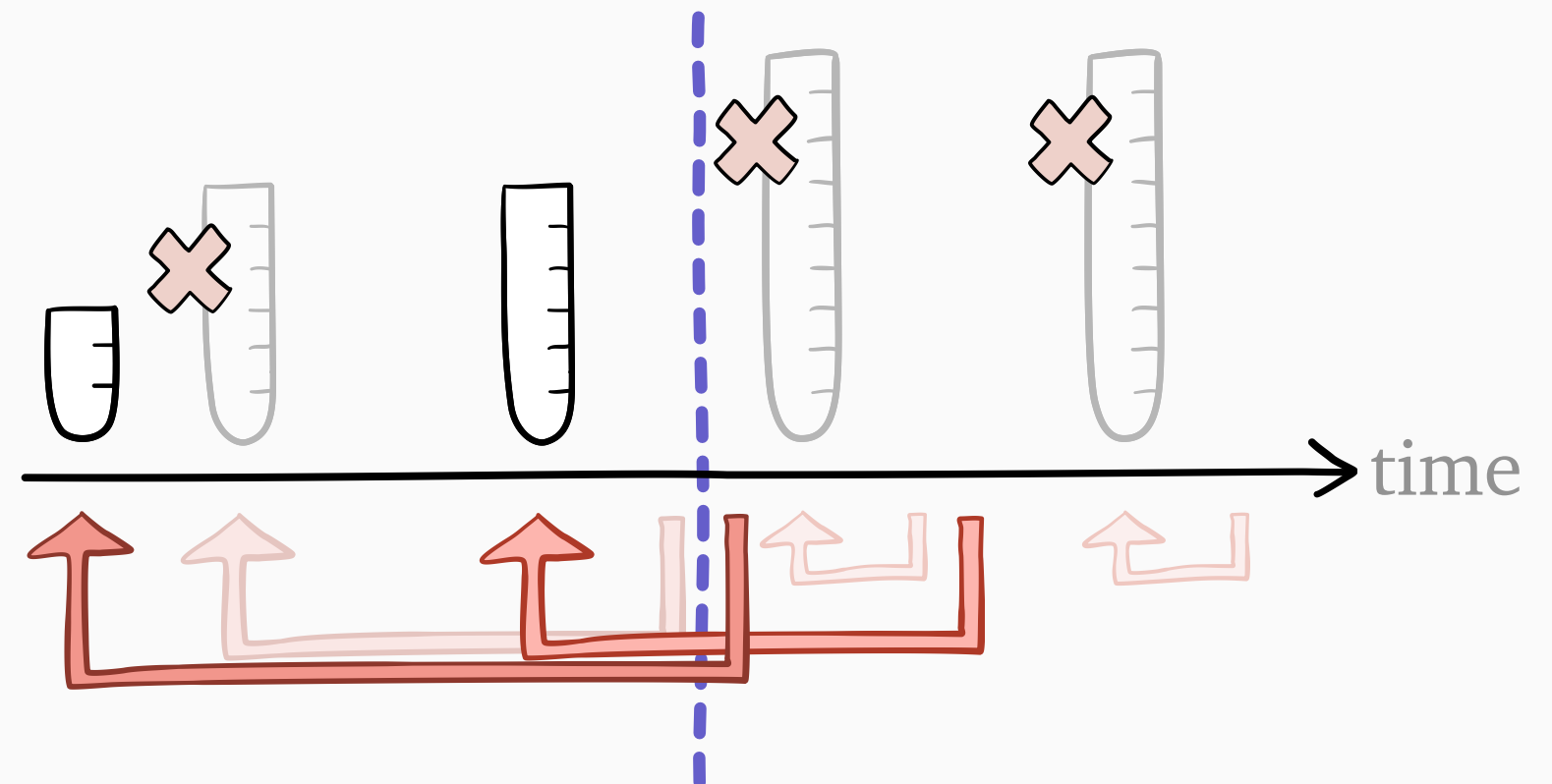
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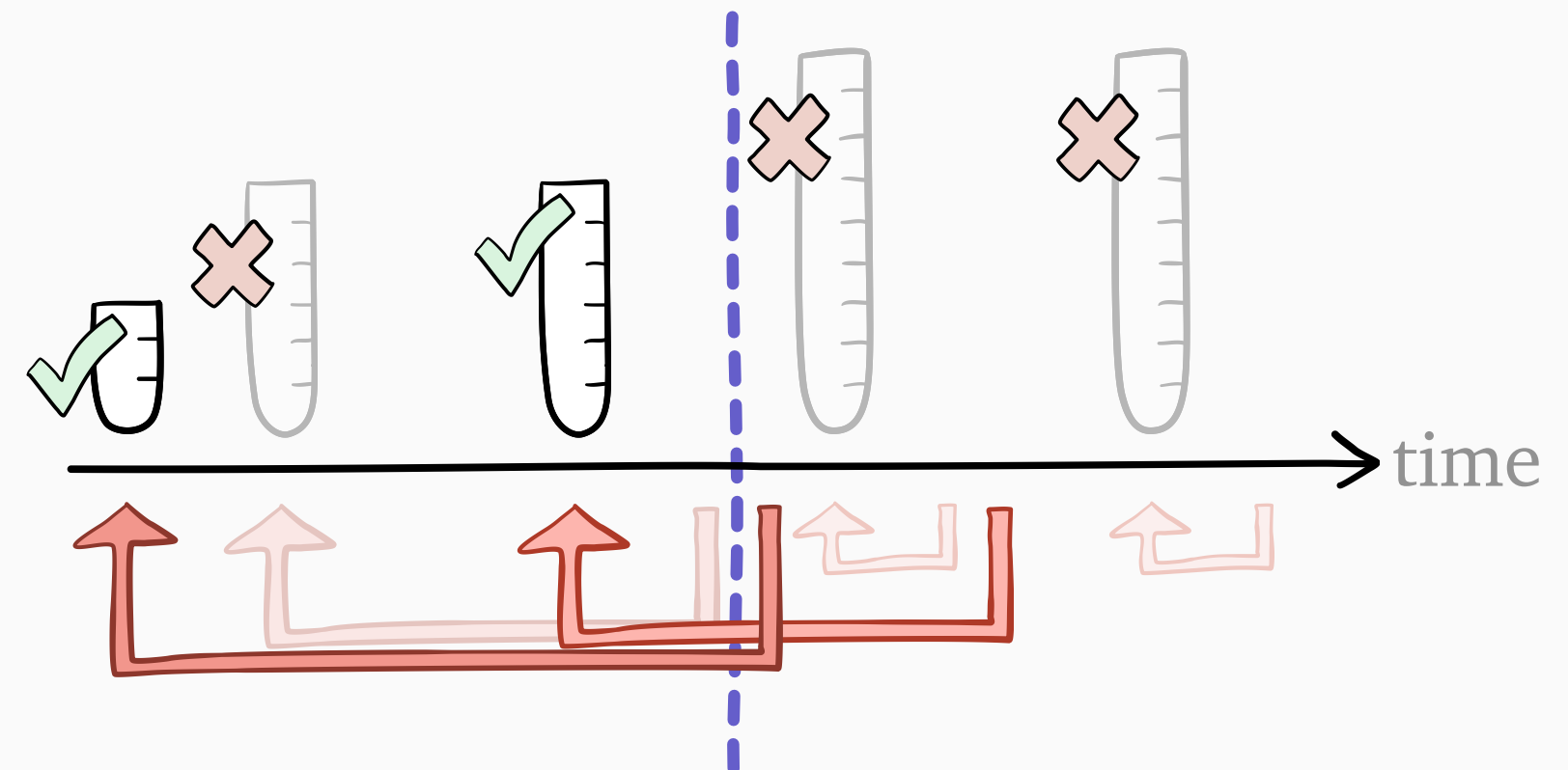
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Lemma: finite
if $b(s) = O(1/s)$

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